

CHARACTER NAME _____ PLAYER NAME _____
 HOME WORLD _____ QUIRK _____
 BACKGROUND PACKAGE _____ TRANSITION PACKAGE _____
 CAREER PATH _____ RANK _____ ASCENDED CAREER PATH _____ ASCENDED RANK _____
 DIVINATION _____ ORDO (AND/OR FACTION) _____
 DESCRIPTION _____

CHARACTERISTICS

WEAPON SKILL (WS)	BALLISTIC SKILL (BS)	STRENGTH (S)	TOUGHNESS (T)	AGILITY (AG)	INTELLIGENCE (INT)	PERCEPTION (PER)	WILLPOWER (WP)	FELLOWSHIP (FEL)
Characteristic Advances □ □ □ □ □ □	Characteristic Advances □ □ □ □ □ □	Characteristic Advances □ □ □ □ □ □	Characteristic Advances □ □ □ □ □ □	Characteristic Advances □ □ □ □ □ □	Characteristic Advances □ □ □ □ □ □	Characteristic Advances □ □ □ □ □ □	Characteristic Advances □ □ □ □ □ □	Characteristic Advances □ □ □ □ □ □

SKILLS

	Basic	Trained	+10%	+20%
Acrobatics (Ag)	□	□	□	□
Awareness (Per)	■	□	□	□
Barter (Fel)	■	□	□	□
Blather (Fel)	□	□	□	□
Carouse (T)	■	□	□	□
Charm (Fel)	■	□	□	□
Chem-Use (Int)	□	□	□	□
Ciphers (Int)†	□	□	□	□
_____	□	□	□	□
_____	□	□	□	□
Climb (S)	■	□	□	□
Command (Fel)	■	□	□	□
Common Lore (Int)†	□	□	□	□
_____	□	□	□	□
_____	□	□	□	□
Concealment (Ag)	■	□	□	□
Contortionist (Ag)	■	□	□	□
Deceive (Fel)	■	□	□	□
Demolition (Int)	□	□	□	□
Disguise (Fel)	■	□	□	□
Dodge (Ag)	■	□	□	□
Drive (Ag)†	□	□	□	□
_____	□	□	□	□
_____	□	□	□	□

	Basic	Trained	+10%	+20%
Evaluate	■	□	□	□
Forbidden Lore (Int)†	□	□	□	□
_____	□	□	□	□
_____	□	□	□	□
Gamble (Int)	■	□	□	□
Inquiry (Fel)	■	□	□	□
Interrogation (WP)	□	□	□	□
Intimidate (S)	■	□	□	□
Invocation (WP)	□	□	□	□
Lip Reading (Per)	□	□	□	□
Literacy (Int)	□	□	□	□
Logic (Int)	■	□	□	□
Medicac (Int)	□	□	□	□
Navigation (Int)†	□	□	□	□
Performer (Fel)†	□	□	□	□
_____	□	□	□	□
_____	□	□	□	□
Pilot (Ag)†	□	□	□	□
_____	□	□	□	□
_____	□	□	□	□
Psynscience (Per)	□	□	□	□
Scholaric Lore (Int)†	□	□	□	□
_____	□	□	□	□
_____	□	□	□	□

	Basic	Trained	+10%	+20%
_____	□	□	□	□
Scrutiny (Per)	■	□	□	□
Search (Per)	■	□	□	□
Secret Tongue (Int)†	□	□	□	□
_____	□	□	□	□
_____	□	□	□	□
Security (Ag)	□	□	□	□
Shadowing (Ag)	□	□	□	□
Silent Move (Ag)	■	□	□	□
Sleight of Hand (Ag)	□	□	□	□
Speak Language (Int)†	□	□	□	□
_____	□	□	□	□
_____	□	□	□	□
Survival (Int)	□	□	□	□
Swim (S)	■	□	□	□
Tech-Use (Int)	□	□	□	□
Tracking (Int)	□	□	□	□
Trade (Int)†	□	□	□	□
_____	□	□	□	□
_____	□	□	□	□
Wrangling (Int)	□	□	□	□
_____	□	□	□	□

MASTERED SKILLS

INFLUENCE

STARTING _____
 CURRENT _____
 MODIFIERS _____
 ORGANISATIONS AND NOTES _____

MOVEMENT

Half Action _____ Full Action _____
 Charge _____ Run _____

ARMOUR

WOUNDS

TOTAL _____
 CURRENT _____
 CRITICAL DAMAGE _____
 FATIGUE _____

FATE POINTS

TOTAL _____
 CURRENT _____

INSANITY

CURRENT POINTS _____
 DEGREE OF MADNESS _____
 DISORDERS _____

CORRUPTION

CURRENT POINTS _____
 DEGREE OF CORRUPTION _____
 MALIGNANCIES _____

†denotes Skill Group

CHARACTERISTICS

**WEAPON SKILL
(WS)**

**BALLISTIC SKILL
(BS)**

**STRENGTH
(S)**

**TOUGHNESS
(T)**

**AGILITY
(AG)**

**INTELLIGENCE
(INT)**

**PERCEPTION
(PER)**

**WILLPOWER
(WP)**

**FELLOWSHIP
(FEL)**

Characteristic Advances
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Characteristic Advances
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Characteristic Advances
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MISSILE WEAPONS

NAME			
CLASS	DAMAGE	TYPE	PEN
RANGE	ROF	CLIP	RLD
SPECIAL RULES			

MELEE WEAPONS

NAME			
CLASS	DAMAGE	TYPE	PEN
RANGE	ROF	CLIP	RLD
SPECIAL RULES			

MISSILE WEAPONS

NAME			
CLASS	DAMAGE	TYPE	PEN
RANGE	ROF	CLIP	RLD
SPECIAL RULES			

MELEE WEAPONS

NAME			
CLASS	DAMAGE	TYPE	PEN
RANGE	ROF	CLIP	RLD
SPECIAL RULES			

MISSILE WEAPONS

NAME			
CLASS	DAMAGE	TYPE	PEN
RANGE	ROF	CLIP	RLD
SPECIAL RULES			

MELEE WEAPONS

NAME			
CLASS	DAMAGE	TYPE	PEN
RANGE	ROF	CLIP	RLD
SPECIAL RULES			

TALENTS AND TRAITS

PARAGON TALENTS

TALENTS AND TRAITS

XP to spend _____ Total XP spent _____

GEAR

MUTATIONS

WEALTH

PSYCHIC POWERS



Psy Rating _____

Psychic Discipline _____

POWER	
THRESHOLD	FOCUS TIME
SUSTAINED	RANGE
DESCRIPTION	

POWER	
THRESHOLD	FOCUS TIME
SUSTAINED	RANGE
DESCRIPTION	

POWER	
THRESHOLD	FOCUS TIME
SUSTAINED	RANGE
DESCRIPTION	

POWER	
THRESHOLD	FOCUS TIME
SUSTAINED	RANGE
DESCRIPTION	

POWER	
THRESHOLD	FOCUS TIME
SUSTAINED	RANGE
DESCRIPTION	

POWER	
THRESHOLD	FOCUS TIME
SUSTAINED	RANGE
DESCRIPTION	

POWER	
THRESHOLD	FOCUS TIME
SUSTAINED	RANGE
DESCRIPTION	

POWER	
THRESHOLD	FOCUS TIME
SUSTAINED	RANGE
DESCRIPTION	

POWER	
THRESHOLD	FOCUS TIME
SUSTAINED	RANGE
DESCRIPTION	

POWER	
THRESHOLD	FOCUS TIME
SUSTAINED	RANGE
DESCRIPTION	

POWER	
THRESHOLD	FOCUS TIME
SUSTAINED	RANGE
DESCRIPTION	

POWER	
THRESHOLD	FOCUS TIME
SUSTAINED	RANGE
DESCRIPTION	