



Name: _____ Nature: _____ Convention: _____
PLAYER: _____ Eidolon: _____ Mentor: _____
Chronicle: _____ Demeanor: _____ Amalgam: _____

ATTRIBUTES

Strength _____ ●○○○○○	Charisma _____ ●○○○○○	Perception _____ ●○○○○○
Dexterity _____ ●○○○○○	Manipulation _____ ●○○○○○	Intelligence _____ ●○○○○○
Stamina _____ ●○○○○○	Appearance _____ ●○○○○○	Wits _____ ●○○○○○

ABILITIES SKILLS

TALENTS

Alertness _____	○○○○○
Athletics _____	○○○○○
Awareness _____	○○○○○
Brawl _____	○○○○○
Dodge _____	○○○○○
Expression _____	○○○○○
Intimidation _____	○○○○○
Leadership _____	○○○○○
Streetwise _____	○○○○○
Subterfuge _____	○○○○○

Drive _____	○○○○○
Energy Weapons _____	○○○○○
Etiquette _____	○○○○○
Firearms _____	○○○○○
Hypertech _____	○○○○○
Melee _____	○○○○○
Research _____	○○○○○
Stealth _____	○○○○○
Survival _____	○○○○○
Technology _____	○○○○○

KNOWLEDGES

Academics _____	○○○○○
Computer _____	○○○○○
Enigmas _____	○○○○○
Finance _____	○○○○○
Investigation _____	○○○○○
Law _____	○○○○○
Linguistics _____	○○○○○
Medicine _____	○○○○○
Politics _____	○○○○○
Science _____	○○○○○

SPHERES

Correspondence _____	○○○○○	Forces _____	○○○○○	Mind _____	○○○○○
Dimension Science _____	○○○○○	Life _____	○○○○○	Prime _____	○○○○○
Entropy _____	○○○○○	Matter _____	○○○○○	Time _____	○○○○○

ADVANTAGES

OTHER TRAITS

_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○
_____	○○○○○

ENLIGHTENMENT

● ○ ○ ○ ○ ○ ○ ○ ○ ○ ○

WILLPOWER

● ○ ○ ○ ○ ○ ○ ○ ○ ○ ○
□ □ □ □ □ □ □ □ □ □

HEALTH

Soak

B: _____ L: _____ A: _____

Armored Soak

B: _____ L: _____ A: _____

Health Levels

-0	□
-1	□ □
-2	□ □
-5	□
Incapacitated	□

Merits & Flaws

Freebies

_____	_____
_____	_____
_____	_____
_____	_____
_____	_____
_____	_____

RESONANCE

_____	○○○○○
_____	○○○○○
_____	○○○○○

COMBAT POOLS

Initiative Rating: _____

Dodge Pool: _____

PRIMAL ENERGY



PARADOX

Experience: _____

PRIMARY APPARATI

Correspondence: _____

Entropy: _____

Forces: _____

Life: _____

Matter: _____

Mind: _____

Prime: _____

Spirit: _____

Time: _____

MATERIAL PRIMAL ENERGY

Amount	Form	Resonance
_____	_____	_____
_____	_____	_____



POOLED BACKGROUNDS

Name

Spheres

PROCEDURES

Effect

BACKGROUNDS

ALLIES

○ ○ ○ ○ ○

BACKUP

○ ○ ○ ○ ○

CLOAKING

○ ○ ○ ○ ○

CONTACTS

○ ○ ○ ○ ○

DESTINY

○ ○ ○ ○ ○

GENIUS

○ ○ ○ ○ ○

HYPERCRAM

○ ○ ○ ○ ○

INFLUENCE

○ ○ ○ ○ ○

LIBRARY

○ ○ ○ ○ ○

NODE

○ ○ ○ ○ ○

PATRON

○ ○ ○ ○ ○

REQUISITIONS

○ ○ ○ ○ ○

RESOURCES

○ ○ ○ ○ ○

SECRET WEAPONS

○ ○ ○ ○ ○

SPIES

○ ○ ○ ○ ○

WONDER

○ ○ ○ ○ ○

OTHER (

○ ○ ○ ○ ○

) OTHER (

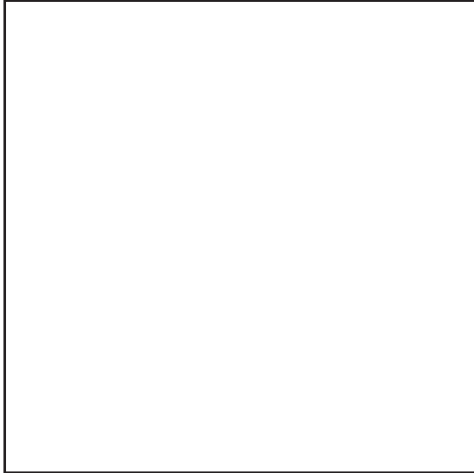
○ ○ ○ ○ ○

Note: The liberty was taken to roll the old Second Edition background of Enhancement into Wonder. Please detail any Enhancements you have received in the Wonder section.



DESCRIPTION

PORTRAIT



BIO

LANGUAGES

MUNDANE EQUIPMENT

Name

Carried?

Resource Cost

WONDERS

Name	Level	Enlightenment	Primal Energy
Effect(s)			
Name	Level	Enlightenment	Primal Energy
Effect(s)			
Name	Level	Enlightenment	Primal Energy
Effect(s)			
Name	Level	Enlightenment	Primal Energy
Effect(s)			

WEAPONS

Weapon	Acc	Dmg	Range	Shots	Clip	Conceal