

Revelations

A Step-by-Step Commentary on The Published Teachings of The Vampire Bible.

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Revelations

A Step-by-Step Dayside and Twilight Commentary on the Published Teachings of The Vampire Bible.

WITHIN LIES FACT AND FANCY, TRUTH AND METAPHOR. DISCRIMINATE WITH CARE.

These are the first words of **The Vampire Bible**.

The last words of the final Teaching of the Temple in **The Vampire Adept Bible** read, "**Without** lies fact and fancy, truth and metaphor. Discriminate with care."

These words were not idly chosen to bracket the formal published Teachings of the world's only authentic Vampire Religion, HEKAL TIAMAT. They were chosen to emphasize a number of critical principles that the Vampire needs to inculcate into the deepest recesses of his character.

Here lies bedrock. Here lies multiple, embedded meanings.

At the first level, these words act as a legal and public disclaimer. It is warning the reader to not just believe everything as written. It is clearly stating that not all they will read is true and factual. At least some of what is written is fanciful and metaphorical.

In the dictionary, "metaphor" is defined as "a figure of speech in which a word or phrase literally denoting one kind of object or idea is used in place of another to suggest a likeness or analogy between them - figurative language."

In other words, metaphor is instructive but not literally true. Metaphor is intended to convey a meaning but is not the meaning itself.

Fancy is defined as "a mental image or representation" and "(archaic) fantastic quality or state". In other words fancy (as opposed to fact) is

nonphysical in nature, and is a creation of the mind. (This subject is expanded in depth in the discussion of the dimension of Agreement in **The Vampire Adept Bible**).

However, the key point is that fancy, like metaphor, is not grounded in ordinary fact but operates on a different level.

That stated, there arise questions to be answered.

How to determine what is fact and what is fancy?

How to distinguish between what is truth and what is metaphor?

How does one "discriminate with care"?

"Discriminate" is defined as "to mark or perceive the distinguishing or peculiar features of", "to distinguish by discerning or exposing differences", and "to use good judgment".

In other words, to "discriminate with care" means that the reader is expected to make judgments based on discovering differences between what is written and what is true.

The reader is both warned and expected to test the Teachings he reads and then discover what is fact and what is fancy.

The reader is told he must actively seek to discover for himself by personal effort what is truth and what is metaphor.

In other words, the Temple is an intelligence test.

And the final words of **The Vampire Adept Bible** warn us that life itself is an intelligence test.

Discriminate with care.

The Vampire Creed

I AM A VAMPIRE

The Vampire Creed makes clear the basic beliefs of our religion. "I am a Vampire" is stated twice, once at the very beginning and again just prior to the last line, to emphasize the importance of this statement of identity. You need to understand that you are a Vampire with a capital "V".

Vampirism is a religion (as well as a Nightside metaphysical discipline and a practical philosophy). Just as the members of any religion are designated so by the convention of capitalizing their name, as in Buddhist, Moslem, Christian, Jew, etc., the Vampire is a member of the Vampire religion.

This is also why we are members of the Temple of **the** Vampire. **The** Vampire designates a class of members of a religion. It would be just as appropriate for us to refer to our religion as the Vampire Temple in this same sense.

You state "I am a Vampire" as a choice, as an act of will. The balance of the Vampire Creed defines and elaborates upon the meaning of that statement; but above all, being a Vampire is a choice. First you choose to be what you feel you already are. You are a Vampire, a member of the Vampire religion.

And what is it that our religion holds to be true about being a Vampire? We hold that the Vampire worships his ego and his life as the only true God. We hold that the Vampire trusts reason above belief, distinguishes between truth and fantasy, respects survival as the highest of laws, identifies magic as applied natural law, rejects death as a virtue and is dedicated to the enjoyment of life in the present.

The Vampire holds these views, as expressed in this creed as the foundation of the Vampire religion. And notice what is absent from the Vampire Creed. There is no statement regarding anything outside what the Vampire values and rejects regarding life as it is lived. The Vampire Creed does not include anything supernatural whatsoever. The Vampire Creed defines the limits of the Vampire belief system.

I HONOR MY ANIMAL INSTINCTS

The perfect guide to moral conduct for the Vampire comes directly from the physical body. What feels good is good. What feels bad is bad.

Yet if this perfect guidance is only blindly obeyed instead of honored, then the lusts of the body can cause ruin to your life, restrict your ability to feel pleasure by finding yourself imprisoned or even end your earthly pleasures by being killed.

The Vampire Creed advises us to honor our animal instincts. This means to be aware of what the body says to us about our physical likes and dislikes, as well as the myriad emotional responses that we can feel moment to moment, day to day and year after year.

You cannot honor what you ignore or reject. To honor your animal instincts you must first be aware of them! You must open your awareness to the present moment, that door to immortal eternity that the "lower" animals enjoy in a state of perfect enlightenment.

Look at the common house cat. Unless in severe pain, the cat will always enjoy this eternal moment, proud of its existence. Never questioning its needs, desires, likes or dislikes, a cat will never consider evaluating itself. The cat glories in its existence and lives with supreme self esteem. It so values itself that it will never assign a value to itself. The cat has risen entirely above the need for self esteem through perfect self acceptance beyond the need for self esteem.

The Vampire is advised to recover the purity of this animal instinct beyond the need for self appraisal, beyond all concepts of good and evil, those twin lies borne of a split view of a single perfect universe.

Honor your animal instincts. In doing so you reveal your perfection as above all others.

You take the place of command and authority that is yours as Vampire, Master of the Earth.

I WORSHIP MY EGO

The ego is your sense of having a separate self. The "you" at the center of your awareness is the ego. The Vampire does not suffer from the delusion that being separate from the experiences of life is a curse or problem as is the case with the vast majority of human religions and philosophies.

To the contrary, the Vampire glories in this uniqueness, this sense of being apart from the rest of the world.

The ego brings into sharp contrast the experiences of life because you are there to have them! They have meaning and importance because your presence grants the rest of the universe meaning and importance.

The human seeks to apologize for his presence in the world as if he were a disease or irritant. The Vampire feels quite the opposite. The ego is what permits the universe to exist at all!

When I close my eyes, the world of light and vision ceases to exist. My eyes grant reality to the stars, the Sun and the Moon – all that is only exists because I see it. My ears create the sounds and music of the world. I am the cause of the Harmony of the Spheres. My touch enables things to have impact and warmth. My feelings determine the mood of all that is. My senses of smell and taste fill out what would otherwise be a drab non-existence. I am the gourmet of the world.

The ego also carries the meaning of selfish intention, of pride, and of self-importance above all else. This is fundamental truth.

The Vampire worships himself. He is the center and creator of all else. Without the self, nothing matters and nothing exists.

I WORSHIP MY LIFE

Life is more than mere breathing. Life encompasses the whole of experience.

I worship and honor my life because I am the creator of all that is experienced. I openly enjoy the pleasures of life and I forcefully condemn and reject what is painful to me. My life is all that is. I worship my creation.

I AM THE ONLY GOD THAT IS

As is carefully detailed in **The Vampire Priesthood Bible**, what one chooses as God is fundamentally the most important person in your life. Therefore, the Vampire chooses himself as his God.

As the center and creator of the entire universe of experience the Vampire is the God of constant creation. He is also the God of power for he can move the heavens with a flicker of his eyes, and when he walks the world rolls beneath him. He is the immovable and perfect experiencing center.

I EXALT MY RATIONAL MIND

The Vampire Predator Bible carefully details how the use of reason remains the only valid means to knowledge. Being able to identify the facts of reality, validating them and then extrapolating from those facts to make useful predictions about reality is not only respected and honored by the Vampire, it is considered to be the most wonderful of all skills that the Vampire possesses. He exalts the use of reason above all other skills and tools, for without reason the Vampire is lost in a world that cannot be controlled and in a universe without any possible meaning.

THE DIFFERENCE BETWEEN TRUTH AND FANTASY

The use of reason permits the identification of truth versus fantasy, fact and metaphor. Truth can be validated through reason. Fantasy fails that test. Facts can be isolated from mere claims of fact. The Vampire eternally strives to make these evaluations and judges his world accordingly.

SURVIVAL IS THE HIGHEST LAW

If you no longer exist then nothing has any value. You are the hub of the universe around which all else revolves. Thus your destruction negates all values. Laws are guidelines to determine what can work. For example, there are laws of physics that define the relationship between force, mass and acceleration (F=ma).

However there is an ethical hierarchy to all laws whether of man or nature. You are the touchstone of the meaning behind all laws. You are the necessary reason for any laws to exist or to be obeyed.

To be completely clear, the Temple requires obedience to the law of your land, the legal restrictions created by the social contract we call government. However even this is underlined by the simple truth that ultimately all laws are enforced by the threat of the loss of life.

Imprisonment is a loss of living. Capital punishment is the end of life itself. Thus even in the requirement to reject criminal behavior the truth is revealed that "survival is the highest law" – the law upon which all others rest.

THE POWERS OF DARKNESS ARE HIDDEN NATURAL LAWS

Magic is a mental technology that derives from the nature of reality as it is. The Vampire consciously understands that magic is not something that is imposed upon reality from outside because there is no outside. All that is, is what it is.

In magic the "Powers of Darkness" are considered such because they remain outside the light of common understanding. This statement in the Vampire Creed restates the simple fact that the mental technology we call magic consists of successfully working with laws of nature that are still hidden from humankind – but not from the Vampire.

THE BELIEFS ARE FANTASY, THE MAGIC IS REAL

To master any technology requires a learning curve of improved skill development. The same is true of magic. In the beginning, the Vampire willingly suspends his disbeliefs drawn from a lifetime within a human culture and steps into the ritual chamber to Call to Those he wishes to become.

At this stage what he expects, what he envisions is a fantasy, a hope, a wish, an excursion into imagination to attempt to accomplish and experience something he does not know yet as real. When the beliefs are replaced with validated experiences then the mental technology has served its purpose.

I HONOR THE RESULTS OF MY MAGIC.

How can you honor the results of Vampiric magic? By not forgetting the results you obtain. "Do not deny what you verify." These are simple but critical words.

The human lives in a dream world of forgetfulness and denial. He ignores the reality of his coming death. He forgets the simple truths that his own experience drums into his flesh day after day. He glorifies pain and selflessness while denigrating pleasure and selfishness. He does not honor what he obtains when it comes to him, but discards it and walks on as a sleepwalker through life until it ends.

The Vampire takes each lesson and attempts to learn and apply it to life. And when he has then obtained results that he knows to be real, he retains these as facts of reality. It does not matter to him whether others believe it or not. Truth is stronger than opinion and the Vampire honors the results of his magic as real.

THERE IS NO HEAVEN OR HELL

The Vampire does not live for another world that is separate and held as a carrot or stick to reward or punish him in some unknown future. There may exist infinite other worlds and if there are, the Vampire will either directly know of them himself or not. He shall not be controlled by fairy tales and children's stories.

I VIEW DEATH AS THE DESTROYER OF LIFE

It is hard to imagine any single statement more important to the Vampire than this one. The human world embraces death as a virtue, as something good. Ask almost anyone the question, "Would you like to live forever?" and you will hear the answer, "No!" The reasons given are irrational and easily refuted by logic but they are repeated over and over again as a mindless dogma of death. "What if I am bored? What if I am lonely? What if I don't like the future?"

The Vampire sees through all of this fuzzy nonsense and realizes that death is the destruction of the universe. My life is the universe. My death is the destruction of all that is. Without me, nothing has meaning and there are no possible motives for anything. Death is the negation of existence.

I WILL MAKE THE MOST OF LIFE HERE AND NOW

Those who live in the eternal present moment have immortality. The NOW is all that is. The past is only our memories happening NOW. The future is only our anticipations happening NOW.

All too many tend to live for the future, and that future never comes. Worse yet are those who live for the past and are cut off from everything.

As events rise up around us and the world of the human seems bent on greater and greater levels of self-destruction, remember to do it NOW. Procrastination is the only evil.

BOW DOWN BEFORE ME.

The Vampire Creed concludes with the above words. The attitude of the Vampire is one of unquestioned self-acknowledgement. The human exists to serve. The Vampire exists to be served. It is the nature of things.

One of the most difficult issues for the Vampire to release is that of confusing "equality under the law" with the superiority of the individual over the group. One of the most evil sins of the current fad called political correctness is that of elitism.

Knowing that you are more important than others is the foundation of the Vampiric perspective. While it is blindingly obvious that each individual is constrained by his nature to be "selfish", and that "selflessness" is an impossibility, the belief core of the human culture is that selflessness is a virtue and selfishness an evil.

When the Vampire recognizes that all that exists, exists to serve him that he is the center of his universe - then, naturally enough, all must bow down before him in acknowledgment of the truth of things.

It is not an issue of forcing anyone to bow down. Because of who and what you are, they bow already as servants to you.

It is merely necessary for you to recognize that it is so.

"I am a Vampire. Bow down before me."

The Dragon Speaks

The mission of the Temple is to find those lost members of the Family and offer to them the awareness of their Heritage. The purpose of the Temple, once such members are found, is to guide them through the Temple Teachings, such that they may attain the level of Those Who Have Risen.

The Adept Grade of the Temple requires that the candidate recognize the Dragon within as personal experience. "The Dragon Speaks" is the overall perspective of the Dragon, your Inmost Self, and can be considered "The Dragon's Creed" in balance to "The Vampire Creed".

I am thine Inmost Self.

Who am I? What am I? These are the most important questions you can ever ask yourself. When you try to seek to discover your true identity what do you discover?

One of the Temple Teachings on determining your true identity (as well as establishing true willpower and the proper foundations for magic) is called The Deidentification Process in **The Vampire Predator Bible**. That Teaching enables you to prove that anything you can experience cannot be you, your true identity.

The Deidentification Process is therefore a process of reduction, determining what you are **not**. Anything you can know about can't be you.

You can know about your memories, and therefore you are not your memories. You can know about your various roles in life (child, adult, citizen, taxpayer, etc.), so you know you are not your life roles. You can know about any career you perform, so you are not your careers. You can know about your emotional feelings, so you are not your emotions. You can even know about the thoughts you think which make up your mind, and therefore you are not even your own mind. And you can know about your physical body through experience, so you are not your body either.

But here, the Dragon speaks with **affirmation** and not reduction. The Dragon says, "I **am** thine Inmost Self."

What you really are when you set aside all that you are not, is the Dragon. You are, in essential truth, the Dragon.

I gaze out upon thy world of colored lights from the Darkness behind thine eyes. I reach out through thy hands and touch the soft pleasures of thy living world.

Here your Inmost Self begins to describe what it is like to **be** your True Self, the Dragon. Rather than living from the error of identification with experience, the Dragon - the True You - seems situated behind your eyes looking out at the world of experience.

The True You wears the physical body like a glove to touch and feel the world of experience.

I am the most Ancient One, the Creator of the Gods. I am the Changing and Changeless One.

The True You is the oldest ("the most Ancient") and actually the experiences of time and space are **within** the Dragon, as a subset. The Undead Gods were created by the Dragon in the sense that when the True Self is recognized, this opens the door to immortality.

When you recognize that your True Self, the True You that is untarnished by false identifications with experience, is not limited within the experiences of time and space, you become one of the Undead Gods. You have dropped the veil of illusion and error as a mortal human and Risen to immortality outside of time.

Another way to express this in the language of modern physics is to say that your true identity is **nonlocal**. Locality is ordinary reality in the classical sense wherein everything exists within time and space. This is the view of classical Newtonian Cartesian physics that holds that what is real must exist in time and space.

However, the newer paradigm of quantum physics has come to not merely explain that the universe is actually nonlocal in nature, but actually proven it when Alain Aspect first validated Bell's Theorem. The universe is not the way it appears to "common sense". This is now an established scientific fact.

To become aware of your nonlocal identity is, therefore, to be changed from mortal to immortal by recognizing that your True Identity is Changeless (nonlocal).

And whenever thou gazeth into the eyes of another, there! Lo! I Gaze back at thee!

Because your true identity is nonlocal, it is behind the eyes of all other people as well. When the Vampire understands that the body, emotions and mind are all tools of the Self, there is this higher understanding that all bodies, emotions and minds are also tools of the Self.

This understanding is the root cause of the human mystical inclination to "worship all others as God" in the Eastern traditions as well as to provide service to all people in the Western traditions.

The flaw with this distorted perspective is that it still holds that your True Self is somehow **not** nonlocal. There is the implication that **other** people are the Dragon but **you** are not!

This is supreme error.

I am the Source of All That Is! He who recognizes Me as his own Self becomes also the Source and is, in Truth, a Sorcerer.

Your True nonlocal, unlimited Self, the Dragon, contains all of time and space (experience). When we look at the ancient stories of creation we see this same theme repeated.

KUR, the ancient Sumerian Dragon (from which UR the city derived its name) was a cosmic mountain brought forth by the goddess NAMMU (TIAMAT), who was the primeval sea (chaos). KUR, the cosmic mountain, united heaven and earth until ENLIL, the storm god, split the Dragon in two (forming heaven and earth as separate entities).

Yet KUR (the nonlocal Self seen from within time and space) did not vanish and was not destroyed. KUR was only perceived as destroyed by imposing the illusion of locality. ENLIL, the wind of the conscious mind, created this split in this metaphoric story. The Dragon remains the "Source" and "Changeless One", unsplit and ever present.

The Vampire Sorcery Bible details The Nine Laws of Magic through which the Vampire who identifies with his True Self, the Dragon, acts as a Sorcerer.

He who allows the flow of my Being to Writhe through the sinews of his body, to Touch and Change All in accordance with his Will is, in Truth, a Magician.

It isn't enough to intellectually understand that your True Self is nonlocal, that Who and What you really are is unlimited by time and space. It is necessary to experience it.

In Communion, the Rain of Mercy, the rarefied and transmuted Lifeforce channeled back from the Undead Gods, is one manner in which this experience comes. Yet this is not enough. The more the Vampire lives from the same perspective as the Dragon, balancing Nightside and Dayside, the more completely the Dragon is revealed from within to work through your particular personality and body.

And My Dragon Magic is sweet for I Grant thee thy Wishes.

Unlike the false religions and occult practices of the human, the Dragon offers carnal satisfaction of the senses. There is no punishment for desire. There is, instead, fulfillment. There is no neurotic condemnation of what is pleasurable as sinful and what is painful as virtuous. There is, instead, the sweetness of experiencing a universe in which what is desired is pronounced good and delivered, while what is undesired is pronounced bad and guarded against. Thus the magic of the Dragon is "sweet" and not bitter.

In what thou calleth dreams, I Gather My Forces.

In the dream state, the Vampire who practices the Teaching of "Flying the Dragon" comes to rise above the physical form and Commune at the Gathering of the Undead. By doing so, the Vampire is increasingly shown the truth of the Teachings as well as inculcating the Rain of Mercy of more refined Lifeforce.

In what thou calleth reality, I Stage My Dreams.

This produces change both in the Vampire's constitution and mind, and in external physical reality as "coincidences" that become increasingly commonplace. The so-called psychic abilities of the Vampire increase. The Nightside increasingly merges with the Dayside, resulting in more and more excursions into the Twilight.

I Grant to all who seek My Being and My Power the Right to seek their own Pleasures!

A "right" refers to the capacity to take action. You have a "right" to do something if that action is within your ability to perform. Here the Dragon clearly states that the pleasures of experience are not condemned but affirmed.

Further, the Dragon states here that if you seek to know your True nonlocal Being as yourself and follow the Path of Vampirism to take, give, and receive the Lifeforce (the Power of the Dragon) then this capacity to find pleasure and fulfillment will be yours.

The converse is also implied. The mortal human, who views himself as limited in time and space, is denied this right to seek his own pleasure. How? By self-condemnation. The mortal human taints every waking moment with the constant awareness that he will die. No pleasure, no joy he tastes is free of the bitterness of death.

The Eternal Immortal Self, the Dragon, gives ("Grants") us the capacity (the "Right") to seek our own Pleasures; for only when free of the fear of death can pleasure be experienced without pain.

Only the immortal can truly laugh without fear.

I am the True God, the One God, the Only God Which Is.

As explained in detail in **The Vampire Priesthood Bible**, the Vampire God is **You**. The concept of God is misunderstood by humans to be some powerful entity other than yourself. This sense of "God" as power is not a suitable definition for what constitutes a "Supreme Being".

"God" is actually the most important entity in your life. The Temple teaches that **you** must be that entity and that devoting yourself to anyone or anything other than you as the prime focus of your life is both a self-deception and a path to self-defeat. (These issues are all treated in depth in the Temple Teachings).

The Dragon is stating here that your True Identity, Who and What you really are, is nonlocal and infinite in nature. There is, in essence, only one Self.

There are, however, many minds. When your mind realizes that your identity is the nonlocal Self, the Dragon, then the desires and intentions of your mind (and your personality which is a subset of your mind) are both empowered and enabled.

This recognition of the Secret of your True Identity does not "subjugate" you as a slave to some pompous entity (like the traditional Christian God, Yahweh), but liberates you to the truth that all along you always were, and are, Unlimited nonlocal Being. The difference is that now your personality is no longer trapped within a body that can die, but is expanded to recognize its immortal Base, the Dragon.

I am thee and thou art Me.

You are not now and never were someone or something else. You are the Dragon. Always.

The uncapitalized "thee" and "thou" refer to your mental personality. The capitalized "I" and "Me" refer to the Dragon, your nonlocal, infinite Self.

(Throughout the Temple Teachings these writings follow the older convention of capitalizing Higher Concepts, as opposed to using lower case for mundane, physical and ordinary concepts. Thus someone's name is capitalized as there is more to a person than the mere physical and this aid to recognition is carried forth to include Lifeforce, the Temple Teachings, the Undead Gods, etc.).

Yea, even My Symbol is the Mirror!

When you gaze into the mirror you see the Dragon. You are always nonlocal, infinite Being right now, in this very moment.

Further, the symbol of the Mirror is rich in metaphoric meaning. If you gaze into a dusty mirror, it is hard to perceive your image. Removing the dust will reveal the image. In the same way, removing the dust of false identification with a local self will reveal the nonlocal Self Who has always been there.

The Mirror represents your mind. You are not the mirror, but a mirror clear of dust will enable you to "see" (recognize) your Self, the Dragon. The Breath of the Dragon, the Lifeforce, will blow away the dust on the Mirror of your mind.

And know well My Name for by honoring It in all thy Actions thou wilt Be and remain worthy of My Dragon Magic.

What is the Name of the Dragon?

If the Dragon sleeps because you believe you are this body and this personality, then the Name of the Dragon is hidden from you.

The name TIAMAT then becomes no more than another word. It is then a false god, a separate thing apart from you, since you are limiting yourself within time and space, thereby denying your Godhood.

If, however, the Dragon Awakes in your mind and body because you realize you are and always have been and always will be the Dragon, unlimited, nonlocal, infinite Being, then you have "honored" the Name of the Dragon.

You "honor" the name of the Dragon by realizing that that Name is **your** Name.

If you have honored the Name of the Dragon, you will have true magic, the Magic of the Dragon, which is to have fulfillment and true pleasure free from the taint of mortality.

Such is the Path of the Dragon, as outlined in detail in **The Vampire Adept Bible**.

Tat tvam asi!

Thou art That!

HAIL TIAMAT!

The Calling of the Undead Gods

Vampiric Communion Through Magical Ritual

What is "the Vampiric Condition" and how is it achieved?

Communion, the magical ritual ceremony conducted by the members of this Temple, acts to formalize the steps required to achieve the Vampiric Condition.

These steps are actually guidelines to enable a successful communication of intent to the Undead Gods such that They may choose to respond by manifesting Their Presence and participating in Lifeforce energy exchange with the celebrant.

The Vampiric Condition is, therefore, a condition of evolution actualized by the exchange of Lifeforce energy with Those Who Have Risen above the restriction of a physical body.

Those who are evolving along this Path first become Living Vampires, members who still remain bound within their physical bodies.

With sufficient development, the Living Vampire can achieve the full Vampiric Condition and Rise totally free of the constraints of the physical.

In other words, a Living Vampire has gathered sufficient experience in Communion to perceive the reality of Lifeforce exchange with the Undead Gods whether or not the experience of the conscious out of body condition has been achieved.

A Living Vampire may have had some out of body experiences but cannot necessarily leave his body at will.

An Undead God most usually can not only leave His physical body at will but can, under certain circumstances, possess the living physical body of others for greater or lesser periods of time.

Thus the Undead Gods are said to be "astrally free" though remaining firmly tethered to the material world through one or more physical bodies, usually in sequence.

THE NEED FOR THE PHYSICAL

And neither is this is meant to imply that Those Who Have Risen can remain unattached from some physical anchor for any great length of time. A physical body is required, as is explained later in the Teachings, in order to maintain individual consciousness and avoid the second death.

This can be better understood by considering what happens in scientific sensory deprivation experiments that have been reported on over the last few years.

When deprived of sensory feedback from the physical body, the conscious experience of an individual quickly becomes dreamlike (hallucinatory) and there is a tendency for consciousness itself to dim, with a concomitant reduction in acute reality testing.

In short, the person loses awareness and clarity of thought. Additionally the sense of self becomes weakened commonly resulting in oceanic experiences of "oneness".

While these experiences can be profoundly pleasurable in and of themselves, it must be recognized that such altered states of consciousness actually interfere with many of the actions required to maintain and control one's physical life afterwards. For example, the near death experience (NDE) will commonly alter that person's entire perspective on life in dramatic and lasting ways, most of which at first seem profoundly positive.

THE DARK SIDE OF THE NDE

However, there is a dark side seldom discussed regarding NDEs.

The new tendency for the person to feel unconditional love for everyone in general is often perceived by those who shared close personal relationships before the NDE as a dramatic decrease in the intensity of love and attention paid to them in that relationship. Divorces follow NDEs with astonishing rapidity.

Also, there is often the sense of feeling out of place in the physical world for most NDE survivors. It is common to hear that the person who has had an NDE will view life on earth as an undesirable duty and obligation.

They do not feel grounded in the physical world and find that most of what they felt to be important in life before the NDE has lost its luster.

In short, most NDEs result in a clinical depression that is only compensated by the hope to once again leave this "veil of tears" and return to the astral world beyond.

The reduction of the fear of death due to the hope for survival generated by the NDE is so elevating that the general collapse of meaning and personal relationships in the individual's life seems "worth it".

The individual feels "in this world, but not of it" in part because the promise of personal immortality after death is stronger than the personal losses in his current life before death.

THE DANGERS OF HEAVEN

Yet the Temple denies that the NDE (and similar experiences involving the dissolving of identity boundaries) is enough to prove personal survival.

As is detailed later in the Teachings, the Temple contends that without a physical body to remain connected to, the astral body will enter into a hallucinatory environment that we call the Dream Sharing.

These are multiple environments that commonly resonate with the cultural expectations of those who have recently died as well as those who leave their bodies without dying.

Much of these consensus environments are supported by the active fantasies of the mass religions of the world.

Thus the hells, purgatories and heavens of Roman Catholicism are, to a certain extent, kept in existence as a potential experience by the living human beings who cast up their Lifeforce in emotional contemplation and prayer focused upon these expectations.

So it is also for each religious belief system whether Hindu, Buddhist, Islamic and so forth.

The problem, however, is that with a lack of consistent feedback from a stable environment such as we enjoy with the physical world, the

consciousness of the individual fades fairly quickly. The need to maintain conscious awareness is the need for Lifeforce.

The "electric lamp" requires electricity. The astral body requires energy to maintain identity boundaries or it spreads out and loses its integrity.

This is traditionally known as the second death, a much-ignored tradition found cross-culturally throughout recorded history.

Thus for the Vampire, it is wisdom to recognize the value of and necessity for a "confining" physical body that acts as a Lifeforce accumulator and distributor to maintain the integrity of the astral body, and hence the structure and survival of individual consciousness.

You might think of the physical human body as a lens through which the light of consciousness (the Dragon) is focused into conscious awareness (the conscious mind).

THE SUSPENSION OF DISBELIEF

Vampiric Communion relies upon the suspension of disbelief, the use of fantasy.

Why? Because for the purported "skeptic", there is no room for the realities of Communion with the Undead to be entertained much less achieved.

As detailed in **The Vampire Adept Bible**, the Gates of Power are the absolute extremes of purity of Dimension through which the Vampire marks his Path to move through states of consciousness that bridge the Worlds.

The common skeptic is bound by the physics of the 19th century in which the mind cannot influence the objective universe.

The successful Vampire in Communion has built upon experiences achieved, often over many rituals, to go beyond the limits of those who would deny the reality of Higher Worlds.

The common skeptic is able to pretend to knowledge of what is impossible, while the Vampire trusts his experiences as he gathers consensus (through the Dimension of Agreement).

For the new member first entering the ritual of Communion, it is only necessary to suspend disbelief long enough to perform the experiment of The Calling of the Undead Gods.

It is not necessary to attempt to believe anything. It is only necessary to stop disbelief temporarily.

If you trust the telephone long enough to raise the receiver and enter the correct telephone number, you need not be too surprised when someone answers.

The same is true for Communion.

Those who refuse to suspend their disbelief that one can communicate directly with those who are thousands of miles away are unlikely to try to use the telephone.

Those who suspend their disbelief long enough to try the ritual of telephoning, have the opportunity to test the truth of it as a personal experience.

When Galileo declared that the telescope revealed there were far more stars in the heavens than could be seen with the eye alone, there were those who refused to look through "the devilish instrument".

Some actually stated that they would not allow Satan to enter their eyes by looking through a telescope.

For those who had "eyes to see" and looked, the heavens revealed their hidden glory.

Such it is with our Temple's Sacred Rite of Communion, the Calling of the Undead Gods.

The Sacrifice

Vampirism is basically an issue of energy exchange, the exchange of the energy of life - Lifeforce.

All living bodies act as energy transformers and, to a varying extent, storage batteries. The quality of this energy also varies from lifeform to lifeform. It is not uniform. Human energy is similar to animal energy but not the same. Lifeforce is more than mere energy. It carries the imprint and blueprint of the bodyform in which it has been functioning.

Thus in Communion the Living Vampire offers up the store of Lifeforce he has drawn from humans as a free will sacrifice to the Undead Gods. The Lifeforce drawn from the humans is of one order but the imprint of the Living Vampire alters or "steps up" the quality of this energy so that it does tend to be of a higher quality.

Additionally, if the Living Vampire has been careful and not wasteful of energy, the quantity of the Lifeforce will also be greater than will usually be found with an ordinary human body.

In turn, the return flow of Lifeforce (The Rain of Mercy) which can come to the Living Vampire from the Undead Gods following the sacrifice is of an even higher and more refined level having the imprint of the astral body or bodies of those Gods from Whom the energy has come.

The Living Vampire must entice or attract the Undead by means of this Offering. If the Offering is insufficient, if the Offering is begrudgingly made (inhibiting its release from the Living Vampire), the Undead will probably not choose to participate.

This is an issue all too many Temple members fail to grasp. The participation of the Undead is not guaranteed in any effort toward Communion. This remains only a **Calling** of the Undead Gods, and if the Living Vampire or the Offering is unworthy, They will **not** come.

Excommunication from the Temple is consciously known and recognized by the Lords of the Astral, Those Who Have Risen. Those who have foolishly broken Temple guidelines and refused to right their ways sometimes misunderstand the nature of things.

The Temple remains the **only** public link to the Presence of the True Rulers. Those who feel that Communion is an imaginary exercise in "magic" or "magick" do not understand that this most Sacred Ritual is a **Meeting** of the Undead with the Living. If someone has so abused the trust of this Temple as to be excommunicated, the Undead Gods will **not** come to them to assist them - ever. Anything which happens to these truly lost souls in any private attempt will then be their fantasy only ... or worse. Their afterlife fate is sealed as a mere human.

One life - One chance.

Additionally, the word "sacrifice" must not be understood as the unwilling harming or slaying of any living thing. The perverse killing or torture of animals or human beings as a sacrifice is rejected by the Undead and this Temple. Not only is murder and animal cruelty illegal and therefore forbidden to Temple members, it is pointless.

The **quality** of the Lifeforce comes from both the imprint of the Living Vampire who gathers the Lifeforce but also through the **attitude** at the time of the Sacrifice. If the Lifeforce is not offered up to the Undead as a free will gift **by the giver**, then it will be rejected by the Undead. It will fail.

Communion seeks an **exchange** of Lifeforce by first giving a worthy Sacrifice which is then acceptable and taken by the Undead, and then receiving the return flow of the higher energy in the Rain of Mercy. Without Communion there is little or no progress possible for the Living Vampire. It would not matter that a person would take Lifeforce in a continuous stream for a lifetime if there was no receiving of the higher Imprint of higher Lifeforce received from the Undead Gods.

"No one comes unto the Father (Rises) except through the Son (the Rain of Mercy)."

The astral body molds the physical body. The Lifeforce taken is imprinted by the shape and emotional and mental tendencies of the astral body. The Undead operate on an astral level that is more intense than that of the human. The imprint of that mold upon Lifeforce that has coursed through Their Astral Bodies is what is meant by a more refined Lifeforce. Without this Imprint, this shaping directly from the Blood (the Higher Lifeforce) of the Undead Gods, the Living Vampire remains trapped within a mortal body with a mortal destiny.

We are dealing with Conscious Entities when we seek Communion with Those Who Have Risen. They were once as we are. They are not less for what They have achieved, but more! If One Who Rules chooses to elevate a mortal being, this is within the power of the Undead.

This elevation is often referred to in the Temple Teachings as Vampiric Transformation. The mind, emotions and physical body of the Vampire are transformed into that which is above human, the next step in evolution. These qualities and abilities will be described in detail later.

It is now common to read of many (estimated by "experts" to range in the millions) who have been "abducted" by "aliens". This is a modern mask for a very old performance and if it is recognized how the word "alien" truly means "not human" then the word is appropriate to describe this interaction of the Undead with the living.

While this will be dealt with at greater length and depth later, the so-called "alien abductions" are the masked actions of the Undead upon those who are being tested to determine their worth within our society. Those with the potential of becoming Vampire who do not consciously choose to test and try the Teachings are not uncommonly given a more forceful opportunity through a form of trial by fire, the Old Way. This is an ancient make or break approach. Those who pass the tests are given more. Those who fail are discarded.

Those who consciously choose to pursue the Temple Teachings and seek Communion through this Temple directly, are spared this form of extreme examination.

On the one hand we are offered a great opportunity with very few drawbacks.

On the other hand we have an even greater possibility of rejection if we fail to pursue this opportunity to the end.

The word that describes that effort best is **loyalty**.

The Living Vampire who stays true to his commitment to test and apply the Teachings will reap the results of those efforts. Such members testify daily to the personal proofs of the truths of these Teachings. They build their eternal house upon bedrock.

But those who enter this Temple and fail to follow through on their intentions, who fail to study and try and test the Teachings, who procrastinate or, even worse, forget their place and willfully break the Temple's simple but generous guidelines of civilized behavior, those build nothing at all but sink in quicksand at life's end.

Loyalty is the key to Communion, for loyalty to the Temple is loyalty to your personal honor and intelligence.

The Temple remains an intelligence test.

Those who fail do not Rise again with mortal death.

Such is the nature of Sacrifice.

The Ritual Chamber

Setting the stage enables the theater to become alive with the reality of the play to come when the curtain rises. While it is possible to rely upon the suspension of disbelief in a theater to overlook the fact that actors perform the play on a stage, it is made easier for the audience by setting the stage to support and enhance the illusion.

The true ritual chamber is the chamber of the mind. Your mind needs to be prepared with the right attitude and right expectations to enable the ritual to succeed.

Often new Temple members will ask how they can perform Communion if they do not have a location that can be made secure from intrusion by others. The answer in essence is that Communion can potentially be held by closing one's eyes even in a crowded room, though this requires substantial mental "stage setting" and usually numerous previously successful Communion experiences to draw upon.

For one truly adept it is even possible to hold Communion at high noon in broad daylight on a busy street corner with wide-open eyes. And, of course, for those so chosen, the Undead may come **unbidden**, as real as any visitor you have ever met face to face.

The critical element discussed in **The Vampire Bible** regarding the ritual chamber is to not have present anyone who would defile the Calling. What does this mean? Of course, on a simplistic level it obviously indicates that you should not tolerate the presence of any

person who does not have the proper mindset of a dedicated Temple member.

How can you measure the mindset of another person? To begin, anyone present should have at the very least joined the Temple. If they have not yet even taken that simple step, they are unworthy of your trust as a participant in the Temple's most sacred ritual.

Additionally, the words and actions of any candidate for participation need to be evaluated. Has this person been appropriately respectful of the Temple or have they made light of the Teachings? Have they revealed serious motives for their participation or is this being viewed by them as a form of entertainment?

Remember that the purpose of the Calling of the Undead Gods is to invite one or more Persons of Power to pay you a visit. If you were to send a dinner invitation to a member of royalty to dine at your home, what other individuals would you feel comfortable inviting? Who would you trust would be respectful and polite at dinner to your royal guests?

And would you trust yourself? Can you feel comfortable with your own mental attitude? In the beginning it is necessary to come to Communion with an experimental attitude until you gain evidence that these visitations from the Undead are real. That is true. At the same time, if you yourself take on a mental attitude of disbelief or, worse yet, ridicule, you will prevent the very meeting you have sought.

Telepathy exists. If you doubt this, a single evening devoted to simple remote viewing experiments with line drawings is usually more than enough to convince even the most closed-minded so-called "skeptic". For most Temple members, their experiences with telepathy have played a large part in how they were drawn to the Temple in the first place and require no additional evidence.

Because telepathy exists, is it surprising that your telepathic invitation to the Undead Gods will be examined for its coloration and emotional hue by Them? If you respectfully and with great hope send out your desire to be visited by Those Who Rule, your wish has the high probability of meeting with success and They will come.

But if you color your invitation with frivolous sarcasm or challenging disbelief, should you be surprised that your request is spurned?

The "stench of mortality" will repel the Undead because this is the mindset of the mortal human who believes himself to be wise when he is ignorant, powerful when he is weak, and important when he is worthless.

It is critical to understand that your **own** mindset must not posses this "stench of mortality".

The Temple does not demand belief prior to proof but neither can you expect the experimental testing of the Temple Teachings to be successful if you harbor disbelief.

An open mind is required. A dedicated desire to achieve success is helpful. A high emotional expectation of what it would mean to achieve Communion with a God can make success more certain.

Your cup must first be empty to be filled.

Setting the stage for the ritual chamber is critical because it is the quality of your intentions and expectations as either an individual or a group that will cause the Calling to be answered or ignored. Again, if you were arranging to meet with an international world leader, such as the Prime Minister of Great Britain or the President of the United States, you would not permit just anyone you happened to know to be present. And you would be pretty careful about your own deportment in their presence as well. If such is true with mere puffed up humans, it is even more so with Those Who Have Risen, the **true** Rulers of this world!

The ritual chamber, then, is a place of mental and emotional preparation, a place setting for a formal dinner to which you are inviting the most important Individuals of this world. And as with any invitation, you want to make the surroundings at least as appealing and appropriate to Their preferences and needs as you would to any lesser person you would ask to entertain for an evening.

These details are simple.

First, you need to have accumulated Lifeforce as an offering. It would be pointless to invite someone to dinner and have no food! Second, you should strive to subdue all lighting. Absolute darkness is best.

Why? Not only to meet the preferences of Those Who Rule, but to better enable **you** to recognize Their astral Presence and therefore to be

able to better respond as a host should. If a friend came to your home for dinner and you ignored him, he might leave after feeling insulted. It is up to **you** to be sensitive to the Presence and desires of the Undead Who may respond to the Calling.

The "Blue Moon" light of the new moon, when the phase is darkest, has strong aesthetic resonance to Many of the Elder Gods. The "Black Flame" from a canned heat product also fits in well with this theme of a light within the night. And the memories of centuries of red bonfires in the dark can be echoed by the use in a closed room of dim red bulbs. Polarized light is freed of much "noise" and permits your eyes to better perceive that which is when They become present.

But most of all the ritual chamber of the mind must be set with the expectation of meeting with and Feeding One Whom you would wish to please and One Whom you deeply respect. With this attitude in place, the ritual chamber can be in any place and any time.

The Undead Come to those They Wish, when They Wish.

The choice is Theirs.

Preparation to influence Their choice favorably is our responsibility.

Watch! As They Come Quickly!

Symbols of Magical Ritual

Language is a set of symbols that enable communication. The symbols must have an agreed-upon meaning for communication to be successful. Thus the traditional use of some specific symbols resonate with Those Who Rule and the Living Vampire who does the Calling.

Additionally the symbols used create an overall atmospheric setting within which the Vampire may enter into the proper state of expectation and awareness to best permit the suspension of disbelief and the requisite sensitivity to the Presence of Others.

Thus it is wise to adhere to Our Traditions and the use of those symbols that have stood the test of time.

Group Magical Ceremony

Communion is the purpose of Vampirism. It is the reason we, the Living Vampires, take the human Lifeforce. It is the reason for this Temple. No Lifeforce, no Communion.

Everything in the Temple is an issue of energy.

Without enough energy, we lack motivation and do not take action. Without action we do not learn what we must to then apply the Teachings. Without application we do not perform Communion. Without Communion we are truly excommunicated! We are then cut off from direct contact with the Undead Gods. Without direct contact with the Undead Gods we do not receive back the Rain of Mercy. Without the Rain of Mercy we do not achieve Vampiric Metamorphosis. Without Metamorphosis we die.

This chain of events is a spiral which can take us down to the grave or upward to Astral Freedom.

With enough energy we are motivated and act. With action we learn how to apply the Teachings. With application we perform Communion and achieve direct contact with the Undead Gods. With contact we receive the Rain of Mercy which produces Vampiric Metamorphosis and eternal life.

Can a Temple member succeed in isolation?

Yes, but it is much more risky.

We are social creatures. Built into our psyches is the need to be with others, to care, to love, to laugh, to live! When we belong to a group, the needs and desires of that group help to carry us on even when we, as individuals, might otherwise slow or stop.

The principle of social commitment is a powerful one. By choosing to participate actively in a group, you find yourself concerned to help others of the group. You consider the group's goals and needs, and not just your own.

This is not a one way street, however.

There are benefits to group involvement which greatly aid the member.

Consider the advantage of having an audience. When you are a member of a group there is the fact that you know that others around you are observing your actions and words. To know you have an audience to your actions ensures that you will tend to strive to do your best.

Consider also the aid that can come when our personal energy is low. The enthusiasm and emotional support which other members of a group can offer can often uplift your spirits when otherwise, if alone, you might succumb to depression.

And the inverse remains true.

When you can help another of your group to rise above their moment of despair, their moment of exhaustion, you feel the emotional reward that comes from assisting a comrade. There is a joy that comes from assisting another and a group offers you this opportunity.

When groups gather it is common to speak of the "energy" that arises.

Sporting events where thousands gather to cheer their teams emit a palpable energy which can be felt and is infectious. Large music concerts, especially where thousands of young people fill a space, become emotional energy generators, electrifying the experience with power that can be felt.

This is the manifestation of Lifeforce release due to emotions stirred to higher levels by the reinforcing effects of a group of people. This is also why large gatherings can serve as excellent places to gather Lifeforce amongst humans.

For Communion, the group enables the greater release of Lifeforce in the same way.

Not only is there an arithmetic increase of the adding together of the Lifeforce being offered by each member of the group, there is also the exponential increase of the gestalt that results.

Ten people gathered in a Communion produce for the Sacrifice much more Lifeforce than simply adding together what ten individuals would contribute. Instead far more is produced as part of the group effect.

Be aware that this remains true only if there is no serious flaw in the group composition. If the group is deeply flawed with members not

committed to the effort at hand, the results can then be less than those which would be produced individually.

This would be a case in which the group dynamics were working to produce failure and not success. Yet this is rare.

The reason for this problem being rare is due to having a leader chosen for the group Communion. One person directs the group by moving through the various stages of Communion and in this way the group naturally falls into step to support the leader's efforts and directions.

The Communion group leader acts as a lens to focus the attention and concentration of the group with each aspect of Communion and releases the individual members from the otherwise diverting need to do so on their own.

Just as a conductor in an orchestra directs the actions, rhythms and flow of the musicians into a unified musical group, the Communion group leader directs the individuals present to move through the stages of Communion in unison and with power.

The result is a greater release of Lifeforce to attract the Undead than could usually be found in a private Communion. And, as with everything in the Temple, the greater release of Lifeforce, of energy, empowers the Communion and more completely assures its success.

The drawback to group ritual only comes when there is dissonance in intention. There are some Vampires at various stages in their development who are not yet able to suspend their disbeliefs long enough to operate successfully in a group.

For those at this stage solitary Communion is necessary. They will not only fail to enjoy the fruits of a group Communion but may pull down the success of the others.

With this exception, group Communions serve the Vampire well and group magical ceremony accelerates Vampiric Metamorphosis for all participants.

The Seven Steps of Ritual

1. Entering the Chamber.

Context is everything.

The Nightside is entered in the magical ritual of Communion. The Dayside is entered elsewhere. The birth of the Twilight results when both perspectives have been sufficiently contrasted and balanced.

YOU MUST BE BORN AGAIN

Communion reflects on the astral the physical biological events of sexual intercourse, pregnancy and birth. In this sense, the magical Chamber is viewed as the womb. The Sacred Act of Communion engenders the steps required for the birth of a new spiritual Being, the Risen Vampire. In Communion there is the need for insemination, nurturance and final exit from the Womb (birth).

The Egyptian dictum, "As Above, so below" finds here its most hidden meaning and revealed Mystery. The process of physical birth is reproduced in the transformation of the Living Vampire into One Who Has Risen - Vampiric Metamorphosis.

The most ancient monuments in the world reflect this Deep Truth by enabling participants to enter into a Chamber which metaphorically parallels an entrance to the Womb of the earth. Whether abstractly designated by stones set in the ground as in Stonehenge, precision built angular passageways as in the Great Pyramid or in simple but enduring stone structures as found in New Grange, the Chamber is meant to represent the Womb of a New Birth, a true Spiritual Birth of a Risen Being.

SEXUAL SYMBOLISM

When one recognizes that all temple, cathedral and church designs bear the stamp of the metaphor of sexual reproduction, the commonality of Source for all religions begins to become more obvious. Whether looking at the floor plan of Saint Peter's in the Vatican or a Hindu temple devoted to Shiva in Bombay, all religious centers of worship are stylized representations of the human female reproductive organs: vaginal passage, uterus and ovaries.

Priests wearing mitered headgear resembling the glans of the penis parade in through the vaginal shaped opening of the peaked door, leaving no doubt that this is a stylized representation of sexual coitus. Gothic cathedrals are particularly careful to make this representation crystal clear by positioning a rose at the peak of the entrance doorway, representing the clitoris, the organ of human female sexual pleasure. In English "rose" is, of course, an anagram for "eros", sexual love.

HUMAN HISTORY

The history of human culture is, in large part, a history of the controls imposed over sexual intercourse, pregnancy and birth. For example, the Chamber for Communion needs to be made secure from interference from the profane. This is paralleled by the need to isolate the human female from other males.

The medieval chastity belt was the most direct example of this which comes to mind, wherein the entrance of males to the womb is physically blocked at the gate. On a physically wider scale we can look at the palace harem, in which groups of females were secluded within large prisons often guarded by sexually impotent though highly dangerous eunuchs.

The concept of possession and ownership by the male to guard the fertile female from sexual intercourse with other males is also revealed in the wide but consistent patterns of standard public behavior. For example, couples will commonly hold hands in public even if they seldom will do so in private. The male will often be seen with his arm draped over the shoulders or around the waist of the female. This is another clear visual message to other males that the male is in firm possession of the female.

In the same way, the Communion Chamber is like the human female womb. It needs to be guarded against unlawful intrusion. The unwelcome must be warded off.

In practical terms this is accomplished through obstacles, concealment or isolation. Obstacles are simple and direct when the Chamber is a physical room in a building. Locking doors is a minimum but effective precaution. Posting guards achieves much the same end.

Concealment also parallels the sexual metaphor. In almost every human culture there are dress codes that require the female to conceal this or that part of her anatomy from the sight of the wrong males. In the Western European culture this tends now to generally be restricted to the genitals and breasts but can extend in certain Islamic cultures to all parts of the body to include even the eyes and feet.

Despite this wide variation in taboos, the consistent element is the application of concealment as a strategy to ward off the attentions of other sexual competitors for the female womb. Concealing the Communion Chamber has identical application. Closing curtains and blinds prevents the profane eye from gazing upon the womb just as a veil or bikini hides the human parallel.

And just as in many cultures the act of sexual intercourse is kept visually hidden so too are the sounds and smells important to hide from the unwanted others. Thus it is necessary to reduce to a minimum the influence of sounds and smells from the outside world.

The telephone is disconnected. Alarm watches and other electronic devices are disabled. Just as the womb is muffled from the sharp sounds and lights of the outside world, so too is the Chamber.

Isolation of the fertile female from competing males is also an almost universal human cultural icon. Today this extends from the near universality of separate lavatories for men and women in public places, to the detailed rites of transition to include the most "primitive" genital mutilation ceremonies and separating young children into groups of all the same sex such as the Boy Scouts.

The Great Pyramid was built on the West bank of the Nile, not only because the tombs of the dead were all built on the West bank, but to isolate the Place of Communion from the mundane world of the living human slave. Even today the most humble little church building will have carefully sequestered grounds to set it apart from the mundane world of everyday living around it.

In Communion it has been Our Practice for many centuries to perform the Sacred Rites far from the places of living humans, in remote and isolated forests and deserts. So many insights into Our Practices can be drawn from reading the Christian New Testament regarding the experiences (both fabricated, real and distorted) of Yeshua, the Undead God known today as Jesus. In this instance the reason for His entering the desert alone, following His meeting with John the Baptist, becomes clear. It was to enter Communion and to Rise above the temptations of mere human desire fulfillment.

THE SUSPENSION OF DISBELIEF

Entering the Chamber of Communion requires not so much that you must choose to fully believe in and accept the realities of magic and the Undead Gods you shall summon, as to at least stop **disbelieving** for the short time you are performing Communion.

This is critical to understand.

How do you know what you know? The most truthful answer to this question is that you base your knowing upon experience and the conclusions you have drawn from experience. Yet this knowing can go wrong in several ways. One such trap is to accept the reported experience of someone else as accurate. What if their description was incorrect or a deception? Another such trap is to have come to trust that your beliefs are to be relied upon even when experience contradicts them. If you "knew" the Titanic was unsinkable then it was a waste of money to carry any lifeboats beyond that required by law.

This Temple requires much as you embrace the Dayside and become ever more wary of logical traps, mass delusion and popular fantasies. Yet Communion is an exercise in realizing the Nightside and, as such, requires that you **suspend** at least your **disbeliefs** while so engaged.

Why is this necessary? It is necessary because to Rise Above the Physical requires a letting go of the limitations of the physically-conditioned mind. The earth-bound mind cannot entertain the possibility of Higher Entities Who are free to go from body to body at will, guiding and playing with the humanity created so long ago to obey Their Design.

To stand in a darkened Chamber while harboring certainty that one is wasting one's time, is to invite failure in Communion. Just as it requires a mental flexibility to read a work of fiction and suspend disbelief so as to enjoy the story, so too it is necessary to suspend one's disbeliefs regarding the reality of the Undead Gods at least long enough until the evidence becomes presented with sufficient force to overcome even the most stubborn attitude.

The Vampire seeks to develop the flexibility of mind to be able to enter into different belief systems at will. This requires a better definition of "truth" and "reality" than the human world can offer, but which are spelled out in detail in the Higher Teachings of this Temple.

What the Vampire wants to initially achieve is the capability to enter into the Chamber of Communion and there assume a new set of beliefs, much as one would change clothes to go to a special ceremony. Now the Vampire **chooses** to believe in the complete reality of the Undead **at least while Communion goes on.**

When he steps out of the Chamber, no such need remains. The Dayside again rules. But entering the Chamber, the Vampire assumes the role of Power and fully accepts that magic is real and Those Who Have Risen are also real.

2. The Declaration of Self.

Who are you?

This single and simple question encompasses the whole of the meaning of life, death and beyond. There is nothing in experience which is not founded squarely upon the answering of this question.

Who you are determines everything.

The religious fanatic, who enters his church and declares himself "unworthy" or a "worm" before his god, has declared who he is. After all, a worm **is** unworthy of anything which should be the lot of a higher being. And thus the self-deprecating declarations of the humans in their religious practices help maintain their position of servitude to their god.

And, of course, their gods are We of the Family Who erected and guided the religions of the human for this purpose: servitude to the Family. "For all have sinned and fallen short of the Glory of God". Indeed. For the human lacks the potential to rise above his station. For the human the astral door is closed.

The "Glory of God" is the potency of the Family to assume Their station on the next level of evolution above the human. From the Dayside, this is a simple recognition of the universal natural law of stratification.

I remember in my earliest youth having my father draw me aside one night to give me a task. We went outdoors on that summer night with a brilliant full moon which was so bright I could see my shadow.

With great seriousness he had me gather sand, pebbles and rocks of varying sizes and place them in a glass jar. When this was accomplished, he told me to gently shake the jar being careful to not break the glass.

After shaking this amalgam of heavy weight for many minutes, my small arms began to ache and I began to sweat. My father required I continue my effort. Soon my arms were knotted in pain, my teeth gritted. My father ignored my grunts of pain and told me to continue my effort.

Finally, with tears running down my face, my arms sagged down and I lowered the jar to the earth, exhausted, unable to continue and assuming I had failed some major test of will. But then my Father smiled at me, told me to sit where I was and to look at the jar.

"What do you see?" he asked me.

I looked at the container on the ground in front of me and told him that I could see that all the big rocks were at the top and all the tiny pebbles were at the bottom. It was clear that there was layer upon layer of stones, all distributed with large to smallest, from top to bottom.

"What you see with this jar is the world," he told me.

"Now why do you think the big rocks are on top and the little rocks are on the bottom?"

I told him that it was because, as I shook the jar, the little rocks slipped down under the larger rocks. The little rocks were able to fit under the larger rocks and so they did. The largest rocks had to go to the top because the smaller rocks sort of pushed them up. But I didn't understand. I asked him what it meant.

"The glass jar is like the world. Within it are the rocks which represent all different kinds of people - big ones, medium sized ones and little ones. Shaking the jar was what happens as they live life."

I told him all that shaking hurt really badly.

"Yes, life can be very painful and often is. But what have you learned from this jar?"

I thought a long while before answering. I knew he was testing me. It was one of the many tests of understanding I faced over the years.

I told him that life can be painful but that wasn't the important thing. The important thing was that the big people will always get on top of the smaller people.

"And what else?" he asked.

I told him that the biggest people go to the top because the little people slide down to the bottom underneath them and so the big people are pushed up by the little people.

"And what else?" he asked again.

I thought about that a long time, staring at the jar in the moonlight.

I finally told him that there was room at the bottom for many more pebbles than there was room at the top for the larger rocks so I supposed that there was more room for little people in the world than for the bigger people.

"Yes, my son, you have done well," my father smiled.

"The big people of this world are those who accept and embrace what they really are. Rulers must rise to power. The little people are those who accept their place, to be ruled, to serve, to be slaves to the rulers."

He paused a long moment, looking up at the full moon before continuing.

"But it is the nature of what you really are that determines whether you rise or fall, isn't it? Even if you deny your nature, if you are a large rock you will have to rise to the top."

Then my father told me to stand up again and to pick the jar up from the ground.

"Now slam it hard against the ground, straight down," he commanded.

I threw it down on the ground and the jar smashed apart, leaving a small pile of rocks at my feet.

"That is death," he said. "What do you see?"

I told him that I saw that the large rocks were still on top of the smaller ones and how many of the smallest ones had rolled away, lost from sight.

"And what do you think this means?" he asked me.

I told him that this meant that even after death, the big people by their very nature still were on top of the little people. The kings were still above the slaves.

"And what else?" he asked again.

And the littlest rocks - the slaves - seem to get lost the further they are from the big people - the kings. And the slaves still were under the rulers.

"And did any of these stones have to struggle to be where they are right now or did it just happen because of their size, their nature, what they really are?"

I told him it was all due to the nature of the rocks and that was all.

"And if these rocks are like people, what does this tell you about people?"

I paused and thought about it. Finally I told him that it probably meant that if you were a ruler when you were alive, even when death comes you would still be above the slaves.

"Yes, son, you understand."

And then my father reached down and picked up the largest rock and handed it to me.

"And like this rock, son, we are larger than most others. *Tat tvam asi*. You are like this rock. It is your nature. Always remember this."

Thus I was taught about the natural law of stratification.

So when you stand facing West toward the mirror or towards the Moon (that natural mirror in the heavens), you need to declare who and what you really are. You need to remember your Nature, as a member of this Family. You need to remind yourself that because of your Nature, Communion is possible.

Some of these reminders include the choice of the western orientation of Communion which is in the opposite direction from the religions of the human who usually orient their altars to the East. The exceptions to this rule are usually found in certain ancient practices which worshipped the Supreme Goddess TIAMAT in Her many Forms (INANNA, Isis, etc.).

When you declare your status as a Living Vampire, you are also declaring your Nature. It is important to remember WHAT you are and WHAT you need to align your mind with.

From that alignment, that Self declaration, everything happens as a result due to the nature of the world.

Be Who you Are!

TAT TVAM ASI!

Thou Art That.

3. The Calling to the Four Winds.

After facing the mirror in the West, the celebrant faces first to the South and then in counterclockwise fashion faces each of the other four cardinal directions of the compass. He raises a wooden implement toward that horizon and calls out "with emotional power" to the Undead Gods to come to attend the Communion.

Why is this Calling directed to the four "Winds" instead of the four directions or the four points of the compass?

It is difficult for people today to realize that just two hundred years ago the concept of "air" and an ocean of air we now call the "atmosphere" was unknown, lost from the prehistoric civilizations which previously did know of it. In the oral traditions of the Family, the steps of Communion were transmitted from person to person relying upon the world view of that person to use metaphor to convey meaning.

Today it is hardly possible to realize how very strange and magical the wind was perceived to be. Two hundred years ago when the average person looked across a field to where a breeze moved the leaves of trees, that person did not comprehend the idea that there was a pool of invisible air filling the space between his eyes and those trees. That ancestor did not understand that a wave in the ocean of invisible air was moving across those leaves and making them move.

For that person over two hundred years ago and stretching back for thousands of years, there was **nothing** between him and those trees. And somehow, magically, an **invisible entity** of great size was brushing against the leaves of the trees, moving them.

With his own eyes he could see that there was something moving the leaves and with his own eyes he had the evidence that whatever that huge being was doing, this being was **invisible.**

Furthermore, when our average man of the past **felt** a breeze against his face, he had additional evidence that there was an invisible entity which could press against his body and was as real as anything else he could feel but was completely invisible.

Thus all breezes and winds were perceived as invisible entities of great power and magic. Often they would feel the presence of a great wind pressing against them before a storm would rise and drench them with rain or pelt them with hail or freeze them with snow. Often our ancestors would feel the blasting hot breath of the invisible giant desert wind burn their faces before the sandstorm would choke and blind and sometimes bury them in its fury.

It is hard for the modern mind to understand that the ocean of air in which we move was nonexistent, literally nothing, to the perception and thinking of our predecessors for thousands of years. They saw the Winds as different Magical Entities dependent for their identities based upon the direction from which they came and the qualities of heat, cold, wet, dry, etc. which they produced.

Thus the Family used the metaphor of these invisible entities all around, as a leveraging teaching tool to describe to the aspiring Vampire how to mentally contact the Undead. And thus we still see today the complete confusion of the humans mimicking true magical rituals who do not understand the difference between metaphor and reality.

We still see in their blind imitations of authentic Communion, the dead beliefs borne of misunderstanding.

A parallel to this can be shown in the transmission of the traditions of the Japanese samurai warrior class. At one point the samurai fell from favor and were required by government edict to teach their skills to the merchant class, whom the samurai felt to be far below them. To conform to the government's requirement they did indeed teach the non-samurai but, to show their disdain for being forced to do so, they usually taught things backwards.

For example in drawing their swords, the samurai would pull the blade directly upward along the side of his body toward the enemy shielding his body from attack by interposing the blade being drawn as a barrier. Instead of this functionally effective method, they taught the merchant class to draw the blade horizontally from the waist, thereby exposing the entire body to attack. So even today the so-called traditional Japanese martial arts are filled with these backwards and error-filled movements. The wrong way has now become the new traditional way. The ancient samurai have had the last laugh.

In the same manner, the authentic methods of true magic, the rituals of Communion, have been deliberately reversed, and taught without essence to the humans to divert their efforts into meaningless and impotent directions.

Thus today modern human "magicians" will still call upon the Four Winds trying to believe that these are actually entities instead of understanding that this was a teaching method to cause the Vampire to seek a mindset in which he is attempting to send out an emotionally charged communication in every direction to telepathically summon the Undead Gods to Communion.

Additional examples include the counter clockwise turning of the celebrant. The human "magician" has been deliberately taught (in the Northern hemisphere) that he must turn clockwise and that "widdershins" (counter clockwise" is a summoning of evil. The Vampire is correctly instructed to turn counterclockwise so that the radiating influence of his Calling through the Akasha (the sea of diluted energy which surrounds all that is, in the same way the atmosphere of air interpenetrates all on earth) will **not** be easily lost with the flow due to the moving influence of the earth's rotation on the Akasha but will immediately stand out in oppositional contrast!

(Thus more **theoretical** success is found in the **Southern** hemisphere by reversing this and therefore moving **clockwise** in this part of the Calling. However the effect is weaker than the benefits of following

the Akashic form described below and thus **The Vampire Bible** does not include this. Thousands of years of northern hemisphere Communions outweigh the Akashic flow. This factor is, however, just another example of an element of a technology for telepathic communication to the Undead we call Communion).

And why does the celebrant raise up a wooden implement such as a staff or wand?

The raising of the instrument is to help focus the mind. Originally a tool of common use, a wooden walking staff is raised to signal to someone in the distance. The same action creates the appropriate mindset. Today such actions might have come more so from having someone face all four directions of the compass and dialing a cell phone!

But the reason we continue to use the old forms is because over the centuries the correct forms themselves take more or less permanent structure in the Akasha. When we move through the same steps of ritual as performed by the members of the Family for thousands of years, we draw upon the thoughtforms and emotional structures of those who have gone before us. In other words, it works better.

The exception here is that the celebrant is urged to use common words which make the most sense to him to request the Presence of the Undead. This choice of the language common to the Vampire currently provides the most direct sense of **communicating** with the Undead.

Again, the human "magicians" have most successfully been diverted to memorize the words and syntax from ancient languages which they often do not understand. The resulting meaningless babble from their ignorant lips may sometimes increase their sense of the emotional due to the alien sounds of these words being used, but the value is lost as they have no connection to the real meaning of what they are saying.

And, of course, it is the direct building of emotional expectation and the flow of Lifeforce which therefore also begins, which projects the Calling to the attention of Those Who Have Risen. As with everything in the Temple, there is a purpose to every step and every suggestion.

Finally, why is the implement wooden and not metal, such as the common use of the sword and knife by human "magicians"?

First, the humans were misdirected again to abort their efforts. Metal, especially iron, commonly has magnetic influences which can disturb the Akasha. The result is not dissimilar to what would happen if you tried to use a radio near electrical power transmission lines. The result is usually static.

In Communion we want to have the celebrant's communication efforts unmasked from "static" as well as to increase the likelihood of his ability to perceive the flow of Akasha around the Undead when They Come. The close presence to the physical body of the celebrant of pieces of metal which might possess magnetic qualities could potentially disrupt the normal flow of the Akasha and make both sending and reception of the Calling more difficult, particularly for the inexperienced.

This is also why it is wise to perform Communion secure from the interference of others and another reason why traditionally the Calling was performed in natural settings away from the habitations of humans and in the dead of night.

These steps produce less interference from the humans who are then asleep. Which is also one of the reasons why you have always felt the draw of the night.

4. The Sacrifice.

Perhaps the single most important thing to grasp about the Sacrifice is what it **isn't**. The Sacrifice must **not** involve the harming of life or the taking of life.

Apart from the simple fact that as members of this religion we are forbidden from performing criminal acts (such as torture or murder, for example) there is the simple issue of the true purpose of Sacrifice being defeated by such means.

The Sacrifice is a giving of the Lifeforce **to** the Undead Gods. If you kill someone or something, the Lifeforce is not released but is inculcated into the astral form of that person or animal and taken through to the astral world.

In the same way, if you harm a living being, the Lifeforce is again not released for Sacrifice but is drawn into the damaged tissues of the person or animal injured to help restore wellness through healing.

For Sacrifice to be accomplished requires that the **excess** Lifeforce from humans be drawn off by the Vampire and then properly given up as an act of Will. This alone constitutes successful Sacrifice.

Historically, the humans have completely misunderstood this simple mechanism and substituted murder and torture for authentic Sacrifice which, by its true nature, must not harm the source of the Lifeforce in order to work.

To be able to release Lifeforce can, in the early stages of learning this skill, feel very threatening to the Vampire. This is why it is important to give the Lifeforce without concern for the idea of harming oneself.

The natural flow is one of drawing in the excess Lifeforce from the human. To then have to turn around and release Lifeforce can cause one to feel as if one were giving up life itself and this sense of fear must be abandoned or the flow will be stopped up.

Vampirism and Sacrifice are both very much energy manipulation but using the focus of the breath works with parallel mechanisms and makes conscious control of these acts easier to learn. Throughout history the breath has been considered synonymous with one's spirit.

Even today if you sneeze it is not uncommon for someone who hears this to say "Bless you!" as an injunction to cause your spirit to return again into your body such that you will not drop dead.

Tracing the etymology of the numerous words for breath quickly reveals the close association to life, spirit, soul, ghost, etc. Thus in Genesis in the Christian Bible we read how God breathed into Adam the first human and created a "living soul". The examples of this equating of breath with Lifeforce are endless.

Thus in performing solo Sacrifice, the Vampire exhales his breath with awareness and intention, thereby causing the Lifeforce to stream out of the body and toward the Undead.

And, depending upon the development of one's astral vision, the Vampire either directs that Lifeforce toward the Undead if perceived, or toward a mirror if indoors, or the Moon if outdoors, as a focal point representing the astral doorway.

Group Sacrifice requires that the various Vampires in a group Communion direct their accumulated Lifeforce toward the Priest or Priestess of UR who acts as a lens to focus their accumulated Lifeforce in a concentrated stream to the Undead. This concentration of multiple streams both refines and amplifies the Sacrifice.

In the same way, the Temple itself acts as a lens to focus and concentrate the accumulated Lifeforce spilled out from all group Communions over time.

From that focus point the Gates of Power are energized to Open and permit free entrance both to and from the greater Astral Universe.

The Undead are dependent upon we, the Living Vampires, for a proper accumulation of Lifeforce from the human herd to be given up in concentrated streams to Them, to enable Them to more easily proceed with Higher Designs for the world as well as to transmute and replenish the Lifeforce we have surrendered to Them in Sacrifice.

The return flow of the transmuted Lifeforce is the Rain of Mercy and acts as a clear sign that the Sacrifice was acceptable.

Sacrifice is the application of an energy technology.

Some of the Signs.

1. The feeling of moving air, as in a cool breeze (The Coming of the Winds).

As mentioned previously, it has only been in the last few hundred years that the concept of an "atmosphere" has become part of the world outlook. Prior to the understanding that we live in an ocean of air, it was assumed that there was absolutely nothing between one's eyes and an object seen. There was only empty, truly empty space.

In those earlier times the actions of moving air were ascribed to entities and this concept was leveraged by the Family to enable greater awareness of the astral Presence of the Undead. The worldwide belief in the existence of the godlike "Winds" underlined this understanding of ghostlike beings who moved invisible to the eye and yet could cause rain, snow, sleet, hail and the high destruction of hurricanes, tornadoes, typhoons and the like.

The specific issue of temperature drop producing coolness denoted the immediate action of the Undead Who would tend to immediately draw

from the Lifeforce of the celebrants. In some cases the energy is literally drawn from the air itself, as energy is absorbed by Those Who Have Risen.

Thus "The Coming of the Winds" is an ancient phrase denoting the manifestation of the Presence of an Undead God in Communion.

From the Dayside each Sign is, however, easily discounted and explained away **following** the ritual. Thus the Coming of the Winds is commonly held to be nothing more than the stirring of the air in the Chamber due to breathing, movement etc., which is felt upon the exposed skin of the celebrant, thus creating a sensation of coolness.

From the Twilight when the **degree or intensity** of the experience no longer permits a simple Dayside dismissal, then the world view of the celebrant is shattered and from this crack between the worlds of Day and Night emerges the Twilight - a fusion between the two which is far more than a simple mixing of perspectives but is an entirely different condition as a whole, accompanying and driving Vampiric Metamorphosis.

2. Tingling sensation in the fingertips and face in particular,

Those parts of the body which have the greatest concentration of nerve endings will feel the Lifeforce flow to the greatest degree. Thus as the face and hands have the greatest nervous "map" in the brain for sensation, these are also the most sensitive to the flow of the Lifeforce being taken by the Undead. Thus we feel the "tingling" sensation.

This effect can be easily tested by holding the left palm vertically and then pointing the fingers of the right hand toward the left palm. By very slowly moving the pointing fingers up and down a few inches from the left palm it is easy to feel a cool tingling waft of **something** which is actually a relatively small flow of Lifeforce moving from hand to hand. To rule out the possibility of this being caused by moving air it is possible to place a piece of paper between the two hands, for example.

From the Dayside, the above experiment can be dismissed as an effect of mental suggestion rather than astral sensation. In the Communion ritual the experience of tingling can be dismissed as the result of intense self awareness in combination with deep breathing.

From the Twilight these issues are resolved when the sensations start or begin prior to initiating deep breathing and the intensity of the sensations is so great as to rule out any common explanation.

3. Unusual pulling sensations at the solar plexus.

The astral nervous system parallels much of the physical. Some specific centers of greater concentration known in Hindu literature as chakras take on a degree of autonomous reaction in the presence of sufficient Lifeforce. The chakra at the solar plexus is rich with such *nadis* or astral nervous connections. When in Communion the Undead make Their Presence known, Lifeforce moving out of the astral body of the celebrant surges strongly from certain specific areas of the body, the solar plexus being one.

From the Dayside, any unusual sensations from the solar plexus area are generated by the deep breathing and are muscular in origin, resulting from the use of the diaphragm.

From the Twilight, the usual paradigms are shattered when the pulling sensation begins prior to deep breathing and the intensity of the experience increases to a certain unmistakable degree.

4. Sudden upsurge of mixed emotions of joy, love, worship, fear, etc.

From the Nightside, these emotional waves come from the simple fact that as our Lifeforce flows outward, there is a clear sense from our deeper survival instincts that we are approaching death.

After all, the complete removal of all Lifeforce is the end of physical life. As our physical bodies feel this potential dark ending approaching, multiple emotions surface. Of course, no one will be drained to such a level. Unconsciousness would "pull the plug" on the Act of Communion in the most extreme imaginable case. Communion is not a Harvest but a free will **giving** of the Lifeforce to our Elders. As parents will protect a child, we are protected by the Undead.

From the Dayside, these emotions are the result of expectations in an atmosphere of shadows. The celebrant would not enter the Communion unless expecting something to happen so the suggestive element is present in every case. Beyond this, the reduction of light

allows for the mind's imagination to be more open to its own influences. The resulting emotions are thus easily explained.

From the Twilight, when the Undead are known to be present and are interacting with the celebrant with profound clarity, the mix of emotions reflects the collapse of the previous assumptions.

Suddenly the reality of the Undead is no longer a probability but a fact.

The impact on the life of the member at that moment causes an immediate whirlwind of profound emotions.

Awe at the awareness of the truth of the Temple. Joy at the realization of having broken through to the recognition of the truth. Love in the awareness that one is a restored member of an immortal Family and that no sorrow, no pain and certainly no death shall ever again be able to stay the future. Worship in the form of the deep and abiding gratitude for such favor and the concomitant willingness to serve Those Who have saved us from the mortal life. Fear with the realization of the incredible power Those Who Rule possess in Their invisible guise as the true Gods of this world.

5. Feeling of cobweb strands being laid over face or hands.

From the Nightside this is the Touch of the Hands of Those Who Have Risen. The astral Hands touch and caress the body of the celebrant and it is in the face and hands that we can most easily feel these Touchings as the Lifeforce is taken.

From the Dayside these sensations may actually be light cobwebs drifting through the air which, in the darkness with greater awareness of touch with diminished sight we might otherwise not feel. Additionally, if the celebrant has been deep breathing long enough such sensations could be explained by the physical effects of mild hyperventilation.

From the Nightside, the Touch of the Undead passes through the skin surface and this deeper penetration of Their Astral causes such sensations.

Again the Twilight arrives when the intensity or timing of the experience rules out "normal" explanations leaving no room for the Dayside alone.

6. Ringing in ears.

From the Nightside this is the opening of the astral sense of hearing. The flow of Lifeforce passing through the head resonates with specific vibrations which are interpreted as sound.

From the Dayside this is attributed most commonly to an increased awareness of the blood flow through the inner ear, a sound like hissing which can be perceived anytime one sufficiently stresses the body. For example, following a hot bath, or in tensing the jaw, an intense hissing and ringing sound can be physiologically generated.

From the Twilight, the Sounds of the Astral dimension are finally perceived with increasing clarity. As the astral body of the celebrant is transformed in the process of Vampiric Metamorphosis, these astral sounds form a chain of Communion with All Who Fly. These truths are reflected in the "positive" (experiential) yogas, such as the Surat Shabda which translates as Truth Sound.

There is an ancient method for teaching Flying the Dragon by simply attuning the awareness to the "inner" sound and then riding the Sound Current out of the physical body. Of course, when one has heard the Sound and transcended the body, it is no longer possible to return to a mere Nightside or Dayside perspective, as both are transcended and subsumed within the higher Twilight perspective which comfortably accommodates what would otherwise seem to be contradictory experiences.

7. Visual sense of the room filling with misty vapor.

From the Nightside, this is the awareness of the pool of Lifeforce spilling from your own body and, sometimes from the Bodies of Those Who have been drawn to your side. Often this vapor will behave as if it were fog, drifting under the control of gravity to the floor and accumulating there.

From the Dayside this is dismissed as a visual misperception due to the reduced lighting in the room and of course due to suggestion which would expect such a phenomenon to be perceived.

From the Twilight, the clear stirring of this vaporous fog as one moves in the chamber is one of increasing validation. Another is as one more clearly perceives the fog drifting out of one's own mouth and nostrils, much as one can see the breath on a cold wintry day.

Finally of course the usual paradigms are shattered when one can see and manipulate this Akashic substance we call the Lifeforce in broad daylight as well as in the ritual chamber.

The Twilight comes when the Nightside experience overlaps the Dayside and no longer permits dismissal.

8. Sensations of being touched or stroked.

From the Nightside these sometimes startling experiences are simply labeled as what they are - the Undead making contact directly with the skin.

From the Dayside these are dismissed as mild hallucinations created by a reduced sensory environment of darkness combined with self suggestion.

From the Twilight, the firm grasp of one's hand by Another's, the unmistakable feeling of being kissed or caressed, shatters the delicate balance of Nightside and Dayside.

Our Gods can be directly experienced. To do so is to never again be the same. This is the Twilight!

9. Hearing one's name spoken aloud.

From the Nightside it is simply hearing the Words of Our Gods Who have come to Commune.

From the Dayside this is dismissed as an auditory hallucination.

From the Twilight this ranges from the ongoing ability of the Adept who will transcribe the dictations of Those Who Have Risen as voices in the mind, voices heard from apparent "empty space" and from telephones and other communication devices from which others not so aware will hear nothing. What causes this to rise completely beyond the question of being mere "hallucination" is the wealth of valid confirmation of the information so communicated.

10. Classic poltergeist effects (levitation of yourself or objects in the chamber).

From the Nightside, these are the startling acts to indicate that the Undead are making Their Presence known.

From the Dayside, these are dismissed as faulty memory, deception from others who may be present or self delusion.

From the Twilight, when the movements of physical items can no longer be ignored, when the experience is so profound and lasting as to be beyond other explanation, again the world view of the celebrant is shattered with the personal realization that these things are simply true.

11. Visually sighting the Undead present first in the mirror, then in the chamber.

From the Nightside, these begin as amorphous and often gently glowing shapes. It is as if we first become aware of the movement and then the Mover. The mirror if positioned correctly reflects nothing but acts as a dark empty space wherein these visual appearances may more easily manifest to our awareness, not having to compete with normal visual imagery.

From the Dayside, these are explained as caused by visual fatigue in a dark environment. We are merely becoming aware of flashes within the retina and the mind's natural tendency to fill empty visual space with what surrounds it (as demonstrated by the manner in which the mind fills the visual "blind spot" caused by the interruption of the retina by the optic nerve).

From the Twilight these questionable experiences are overcome by the clearly visible Forms of Those Who Rule. Eventually, no chamber is required for They may Manifest Their Presence as so Willed.

Summary

There are many more effects but each passes through the prism of the celebrant's accumulating experience. The Nightside suspends disbelief, the Dayside embraces disbelief, while the Twilight transcends both with validated experience.

5. Vampiric Communion.

An old joke relates how the student asked the teacher a question. "Some say that what matters is who you know and others say it is what you know. Which is correct?" And the teacher replied, "Neither is correct. It is **whom** you know."

The heart of this religion's Nightside leading to the Twilight lies in our most sacred rite of Communion. Our highest magical expression is the meeting with the Undead Gods.

It is not merely using magical ritual to make money. It is not just using magical ritual to attract romance. It is not an issue of using magical ritual to curse others to destruction. Money comes and goes in an eternal flow of exchange. Romantic partners enter our lives and, if they are mortal, may leave again. Those who would irritate or oppose us also come and go. It is only a matter of time.

A thorough and deep understanding of the long view of an immortal life reduces the need to be overly concerned with money, love and social irritants. This is not something which is so much understood as recognized as the years go by and the problems of former times fade into obscurity as mere humans die and we do not.

No, the heart of our Nightside magic is to meet with and be affected by Those Who Have Risen. We are Their true children and if we call Them with right intention, They will come to us.

Thus Communion is also referred to as "The Calling".

For those with short time spans, those who have a mortal outlook, the issues of wealth and love and enemies can occupy most of their attention. They must struggle to squeeze from the grim jaws of an ever nearing personal death the moments of pleasure and the freedom from injury which traditionally both magic and human religion have promised.

The religions of mankind all include prayers and supplications to their imaginary gods to beg for intervention on these issues. They plead for freedom from illness and death but dare not ask for immortality of the flesh. They whine for romantic fulfillment of their lustful desires but cannot expect to have perfect fulfillment which will endure more than a few years. They beg for protection from those who would persecute

and attack them but will not rise above their own petty fears borne of a limited life span and a limited viewpoint.

These are the prayers of the doomed to gods who are only imaginary.

By comparison, when the Vampire stands in the ritual chamber and Calls to Those Who Transcend there is no begging, pleading or whining. There is no request for mere coin of the purse or the heart. There is, instead, a renewed reconciliation with the eternally living Leaders of this Family.

Communion affects the mind. In the beginning the Vampire suspends his disbelief to engage in Nightside ritual. But with the experience of meeting the Undead Gods his suspension of disbelief is gradually replaced by his knowledge of personal experience. The Vampire does not hope he is right. He does not disengage his reason to have "faith" in the Teachings of the Temple.

Instead of struggling to believe without proof (what is called "faith"), the Vampire temporarily suspends his disbelief long enough to accumulate a body of evidence which gradually causes his mind to recognize that the Undead Gods are a reality. This is enough to shatter the monopoly of the Dayside to cause the Twilight to grow.

Communion affects the senses. As the Vampire surrenders his store of gathered Lifeforce to the Undead Gods, he comes to actually feel this withdrawal. As he reaches the limit of his Sacrifice of the gathered Lifeforce he feels the "shift" written about in **The Vampire Bible**. Though hard to describe in words, as the Vampire reaches the point of draining his stored Lifeforce this is felt as a somatic sensation and is different from any other kind of sensation he has experienced.

Communion affects the astral body of the Vampire through the Rain of Mercy.

Judgment is Theirs.

Throughout all the religions devised by the Family for the control and continued subjugation of mankind there remains the common theme of the Final Judgment. For the mortal human this is held to occur following his passage through death's door and is the moment when the Gods weigh his value. In Egypt this was directly represented by the scales which would weigh a man's heart to determine if he was "heavy

hearted" and deserving of consumption (to surrender all Lifeforce to the Undead) or to continue.

In even recent times this theme of after death deception has been carried out in cinema films such as **Logan's Run**, in which all citizens were told that upon reaching the age of thirty they would enter the "Carousel" and if found worthy would be renewed, while the truth was that no one ever survived the killing machine called the "Carousel". Of course, the "Carousel" was meant to represent the concept of the Wheel of Life or reincarnation or renewal in an afterlife.

But such hope is false for those who are not born to Live, but only to serve.

The transformation of the Vampire comes through the influence upon his astral body by the Presence of the Astral Bodies of the Undead Gods in Communion. The process could perhaps be described as a form of astral osmosis. After the Vampire surrenders Lifeforce in freely willed Sacrifice to the Undead, his "emptiness" can then be filled with the more refined and imprinted Lifeforce of the Undead.

This transfer from the Higher to the lower is known as The Rain of Mercy. This experience is commonly an emotionally moving one. Much more is transferred than merely the refined Lifeforce, for Akashic energy carries the form of knowledge, skills and wisdom itself.

All things which exist are formed from and transmute Lifeforce. Living creatures, such as animals and plants condense this energy. Human beings with their high energy-consuming nervous systems condense it more than lower animals. For this reason our Species, perched at the top of the food chain, takes Life energy from the human condensers.

But the Akashic Lifeforce is not merely energy. It carries the imprint of the thoughts, feelings and habits of the creature who condensed it. Thus when the Vampire takes Lifeforce from the human, he also takes in the imprint of human thought, human emotion and human behavioral tendencies. For this reason, the Vampire needs to hold himself aloof from the human if he wishes to transcend. It is all too easy to be drawn more deeply into resonance and sympathy with the slave. This is the error of the Renegades.

In the Rain of Mercy, the Living Vampire accepts the Higher Lifeforce and the imprint of the Thoughts, Feelings and Skills of Those Who Have Risen. The Rain of Mercy carries the full thrust of the promise of eternity from the Eternal, the calm of patience from Those Who Know the Eternal.

It is in the Rain of Mercy that the Vampire is placed in the crucible of Eternity and is cast more and more into a shape which is in accord with the next step in evolution: immortality.

Those Living Vampires who have been molded to the extent of knowledge of these Truths are the true Priesthood. With a member of the Priesthood present, They Come swiftly.

6. The Restoration of Power.

As Communion ends, the celebrant drinks from the chalice and declares again his chosen status as a dedication.

Communion ritual uses nested symbolism to arouse appropriate responses from within the Vampire's unconscious mind. Woven like a fine Persian carpet, the symbols of Communion resonate with the ritual actions of thousands who have preceded us over thousands of years.

For example, we drink.

Prior to Communion we drink in the excess Lifeforce of the human. In Communion we drink in the Return Flow of the Rain of Mercy. At the conclusion of Communion we drink from a chalice.

To drink is to swallow, to make that which we swallow one with our body. To drink is to feel. We feel the liquid sink into our throats and spread through our body. To drink is to absorb and overwhelm that which we swallow.

We take the Living Akasha and dominate it by engulfing it.

To drink is to satisfy thirst. We satisfy our thirst for strength, for growth, for advancement, for certainty.

To drink is stop breathing during that moment. To stop breathing is to imitate death for a moment, the stillness of the unbreathing corpse. To stop the breath with the swallow is to stand for a moment in the Eternal Moment of Stillness, the Crack Between The Worlds.

These and other symbols all lay lodged within the simple act of drinking.

And we drink from a chalice.

What is a chalice? The chalice symbolizes the bodies of those humans from whom we take the excess Lifeforce. The chalice symbolizes the Bodies of the Undead Gods Who give us Their Rain of Mercy. The chalice represents our own body, the Temple of the Vampire.

It is common for this Office to receive innocent requests from new members who will ask if they may come to the Temple of the Vampire. They assume that the Temple is a building in a specific geographic location. But the Temple is not this at all.

The Temple of the Vampire is the physical body which holds this sheet of paper and will turn this page to read on.

The Temple of the Dragon is the astral body which walks in dreams and directs the Magic of the Nightside.

The Temple of the Dragon is also the Priesthood of UR, the astral gathering of the astral bodies dedicated to Those Who Have Risen and are astrally free to move from body to body, Those we call Skin Leapers.

The chalice is also the symbol known as the Holy Grail, the cup which held the wine which Yeshua the Nazarene called His Blood, the Lifeforce gathered by his CABAL on that night of Passover which celebrated the passing of the Angel of Death in the sacrifice of the firstborn sons of Egypt in that tale of power.

And it is the same cup which was said to have caught His Blood from the cross in yet another symbolic representation of the Cup of the Body which accepts the Lifeforce we surrender to The Elders in Communion. And the same cup which represents our bodies that receive the Rain of Mercy.

The chalice bears the Blood as represented by the silver platter which carried the Head of John the Baptist by Salome, who did not demand His death which had happened long before, but only His Head.

For the head itself is a chalice. Even today the Tibetan monks will use the skull as a cup. And the skull symbolizes that which it contains. In Communion this is the symbolic Blood of Lifeforce. In the Dayside the skull contains the brain, the essence of the mental life and imagination. In the Nightside the skull contains the Doors to Other Worlds, the Passageway through the Crown Which Those Who Wear It Rule.

And thus the chalice is reflected as a symbol in the Winged Skull of UR which gazes down upon the world of the enslaved human below from the Night sky above, the radiant nimbus of the glowing Moon outlining Its Shape.

The chalice as skull and head has a long history deserving of special treatment in its own right. In brief outline here, this preservation of the Bodies and especially the Heads of those physical vehicles which once served the Undead Gods has long been a practice of deep symbolic and practical meaning. The Baphomet of the Templars is even now asserted to be either the preserved physical Head of Yeshua the Nazarene or John the Baptist.

The Skull and the Crossbones, the crossed thighbones, was the feared Templar naval battle flag, but its inner symbolic meanings pointed to the place of the Baphomet, the Skull of Yeshua "fixed" in place by the crossed legs (marking the spot) against the pitch black background of the night sky - identical in purpose to the more ancient Winged Skull of UR. The Jolly Roger, an obscene name to avoid the defiling of the Sacred Name of the Skull Itself, thus served to strike fear into many human hearts, releasing Lifeforce for the Taking.

The symbols of Communion call upon thousands of years of such linked associations, but the resonating effects of merging these symbols in the intensity of focused Power are the clarion Call which causes the Undead to Attend.

7. Leaving the chamber.

The power of closure in any relationship is such that in its absence the mind never lets go of the relationship but works it like a dog gnawing a bone. If it is a romantic relationship that ends without closure, the two parties will find their thoughts obsessively dwell for years on end upon each other.

Closure is necessary in any meaningful exchange to draw that exchange to completion and allow all the parties involved to get on with things.

In Communion we have called up the Leaders of Our Family to Present Themselves and accept our meager gift of human Lifeforce. In return we hope for a positive judgment of our worth and to receive the transmuted Higher Lifeforce from the Gods Who Rule this world.

Taking this Higher Lifeforce into our bodies we evolve and develop to rise to our potential and become more than human. We drink from the Chalice of the Bodies of the Gods and assume Their Qualities through that ingestion.

But how do we end this process? For if the act of Communion did not have an end we would not have time to inculcate the changes, to heal and to then Rise in astral splendor upon next placing our flesh bodies in sleep.

We would eventually burn out like cinders cast from a roaring fire, and expire incomplete.

Closure is necessary for our own protection and Transformation.

And we are not capable of letting go of the Chalice by our own mortal hand. Like the heroin addict who is lost to his all-consuming thirst, we do not possess sufficient strength to cut off the flow of the Higher Lifeforce.

And so we draw upon the Ancient Pact, the most Ancient Agreement between the Undead Gods and the Living Vampires who walk this earth.

We turn to the four directions in memory of the four cornerstones of the Great Trapezohedron, the truncated pyramid whose peak is the Eye of LIR

We thereby position ourselves at the Eye of the Dragon, the Center of the Cyclone, the Eye of the Hurricane, the Ladder to the Stars and the Underworld, the Dark Mystery Which is our Innermost Being behind the eyes and Lurking behind the manifestation of material reality.

From this Immobile Center the celebrant speaks the Names of Those Undead Gods he knows and knows of, the Elder Ones Whose Names have been worshipped and sacrificed to since before humankind understood words themselves.

The celebrant also again reminds himself of the meaning of Self declaration and speaks the Words which resonate with arcane power, the most secret guttural expression of tongue from the most ancient language, lost to the understanding of mankind for thousands of years but alive in the knowledge of the Vampire.

The celebrant then puts out all fire.

Fire represents the power of Contact with the Source of the Highest Fire, the Higher Lifeforce of the Undead when given in the Rain of Mercy.

Fire represents the Highest Truth which enlightens the mind from both the Dayside and Nightside in its culmination found only in the Twilight.

As the darkness wraps the celebrant and the afterimages of the extinguished flames fade, the moment is relished. This merger of light and darkness, of light and dark, of all opposites into one moment, represents the Twilight, the World of the Gods.

We have walked in the Nightside, Communed with the Leaders of our Family, the true Gods of this world, have sacrificed to Them, have been Sacrifices to Them and have eaten Their Flesh and drunk Their Essence.

We have walked the Eight Paths on the Great Trapezohedron of All Possible Experience and returned to the Single Eye of Ra, from which Our Will is Supreme.

We have entered the Twilight. We have walked out of the Twilight. We have closed the ritual.

Leaving the chamber, we go immediately into a place of light and to return to the proper pleasures of the carnal world. We complete psychological and metaphysical closure.

All of this is in recognition of the fact that there is no higher purpose than the satisfaction of our own desires, that, as Vampire, each of us is our own God.

And so it is.

The Secret Methods of Vampirism

How can something remain a secret if it is published and available for the general public to read? How can the Teachings of Vampirism remain secret if they are written for any to see?

The answer is simple. Conscious verbal understanding is not enough to master a skill. If one reads a treatise on riding a bicycle, this does not mean that one will be able to actually ride a bike. To read about how to tie a shoelace may never result in being able to understand how to actually do so.

Understanding is "standing under" mere words, and comes from application, from practice.

Thus it is actually not possible to reveal the secrets of this Temple through mere words. The Teachings of the Temple are road signs and maps, tools intended to assist the Vampire to determine where he is and how to get to his goal.

This is also why so little concern is paid to the outer form of the Temple Teachings. Some have asked from time to time why the writings of the Temple are not published in beautiful leather bound books with stamped foil lettering.

Some Temple members have even expressed dismay over the lack of physical weight and the common qualities of the books we have published.

But the wise do not judge a book by its cover.

The physical is the "cover" for the deeper truth, the astral universe. Here in the physical we are at the outer crust of the experiential universe. Those who look upon the physical as the all must remain rooted in the excreta of the Worlds.

Look at the evidence.

For those reading these words who yet lack the evidence of their senses in regard to the reality of the astral world by means of their personal verification through the out of body experience, there remain numerous other indirect pieces of evidence to examine.

In the last half of the twentieth century advances in medical technology permitted the resuscitation of heart attack victims who, in the first half of the century were considered dead and were buried. Millions of human beings now walk this world who had both their heart and brain waves stop.

Before 1950 there was a common saying that in effect, dead men tell no tales. It was commonly held that the dead do not return to tell us of an afterlife.

Since then it is estimated that over eight million U.S. citizens have not only returned from the dead, but had stories to tell us about their experiences. What was most troubling to the debunkers and skeptics was the simple fact that there were consistent common elements in their stories in addition to dream-like differences.

The concept that at death a person rises out of their physical body and observes the death scene, then enters into a tunnel or dark space to then find himself in a pleasant natural setting, commonly a garden, surrounded by others who had died before him - this scenario is now commonly known as the near death experience or NDE.

Careful psychological studies by reputable researchers also revealed that those persons experiencing an NDE who encounter a bright light then evidence profound and lasting, perhaps permanent, personality changes.

What does this mean?

First, it means that in the United States alone there are approximately eight million people who have had a life transforming experience which is evidently permanent in nature.

What is the nature of this personality change? In essence it causes the person to become passively accepting of death, to have lost the fear of death and to feel that there is some higher purpose to his life on earth.

Please note that this is not different from the change which occurs in animal prey when they have been caught in the jaws of a predator. The prey becomes passive and accepting of the inevitability of the control of the predator.

The prey ceases to struggle. It accepts its fate.

The difference here lies in the ability of human beings to articulate their attitudes following the NDE.

NDE survivors interpret their experience as lending meaning to their lives. They "know" that life extends beyond the physical but neither this experience of the OBE (out of body experience) nor meeting dead relatives nor experiencing an otherworldly place produces the personality change.

Only seeing the light does this.

And what is this "light"?

When resolved into experience, most NDE survivors report that the light surrounds, or is, a person and they usually identify this person with some deity or angelic being.

The Temple however teaches that those humans who die enter a condition known as the Dream Sharing which is a shared dream experience with other newly dead human beings and is accessible by Those Who Have Risen.

As explained in the Teachings, the Undead Gods maintain a physical anchor to the material world through at least one human body and this enables Them to maintain their astral bodies.

The Lifeforce which courses into the astral bodies of the Undead is commonly perceived as light by the newly dead humans. Those who enter the light are "absorbed" by the light. Those who survive the experience perceive themselves as being "sent back".

When a human being encounters an Undead God the Old Ways are reestablished.

The human will immediately subjugate himself to the Will of the Undead and find meaning and purpose in that relationship. The instinctual knowledge is there, that in this God the human finds his ultimate purpose.

When the human is rejected by the Light and survives the NDE they immediately must make sense of why this has happened.

Commonly they return with the sense that they have an unfulfilled mission to accomplish on earth and are now convinced of the reality of God and an afterlife.

They are right on both counts.

We are their Gods.

And this is Our afterlife.

As the numbers of NDE survivors continue to grow, swelling the ranks of those who are now obedient to their proper place in the universe under Our Will, the cultures of the world are undergoing increased changes due to this influence.

More and more the sense of coming to a significant shift in human history is recognized as the influence of NDE survivors grows and spreads.

The Final Harvest comes.

On a more immediate and practical level, what else do we learn of these documented reports from beyond the physical? We learn that NDE survivors report having another body, an astral body. This report is one of the most consistent elements of the NDE.

For those of you who have no personal proof of the astral reality, consider the testimony of over eight million people. There is not a small amount of Agreement to be found here!

Vampirism is based upon the reality of the astral body.

The Lifeforce is the Blood of the astral body.

As Vampires it is this Blood that we take from the human cattle who, like dairy cows, overproduce Lifeforce beyond their personal needs to be "milked" by Our Kind.

An alternate view of this symbiotic relationship between Vampire and human would be to suggest that each human being possesses the potential to use astral energy to make an evolutionary leap and Rise to master astral forces.

The Vampire could be viewed as such a human being. But where does one species begin and another end? As the Being in question, the Vampire chooses to perceive Our Kind as a new species (or more accurately a very old species) which has become differentiated from the human.

This argument ends with the Vampiric Transformation into joining Those Who Have Risen. The Undead Gods have broken the chains of the physical and operate from an entirely different level.

Do such Beings exist? Simply look at the evidence from the testimonies of those who have returned from the dead.

They speak of the Beings of Light Who are often viewed **as** God.

They speak of Beings Who Command the human to return to his body even if he does not wish to.

They speak of Beings Who can enter the mind of the human and review and judge that human's life as one would review and judge a book.

In this discourse, we have examined only one very popular aspect of the transformation of human kind to return them to the chains they so desperately seek, living in joyous servitude to the Gods Who Rule this world.

There are other, equally detailed and interesting examples which can lend weight to the testimony of the Teachings which state that there is more to reality than the apparent, the material.

It is first in recognizing the reality of the astral universe that one begins to grasp the meaning of what it is to become Vampire and the true Mission of this Temple.

The methods of Vampirism remain secrets from the casual reader of the Temple Teachings for the same reason a medieval monk would find the descriptions of building an electric generator unfathomable.

The medieval mind had no conception of the existence of an electrical reality in the same way that the modern mind has no practical conception of an astral reality.

It is in recognizing the reality of these things in personal experience that the secrets are revealed. In no other manner are they to be successfully opened to the secular eye of the mundane human.

In the film "The Sixth Sense", the young boy who was the focus of the tale said, "I see dead people everywhere."

From the Nightside perspective, the Temple assumes a very simple and ancient truth. It is that the astral universe exists and that all physical objects are "matter shadows" of a deeper astral reality.

Not a separate reality but coincident with so called material existence.

You are a ghost walking about in a physical body. Your ghost body (or astral body) is anchored to your physical body while you are alive and awake.

When you sleep, your astral body discoincides from the physical and, ranging at a distance, gathers lower level Lifeforce which is transmitted to the physical body. Thus we find sleep to be healing and refreshing.

Additionally, when discoincident from the physical, the astral resumes a more optimal form, free from the physical body's imperfections.

For example, if the physical has been injured or otherwise damaged, the astral re-assumes an undamaged and uninjured form while exterior to the physical. This optimal form is then reflected in the growth patterns of the physical to promote healing.

The astral body remains connected to the physical by numerous lines of force which can result in communication between the two bodies not unlike the umbilical cord of the physical fetus to the physical mother.

Ancient Taoism often depicted and extensively wrote of the mysteries of Vampiric immortality using the metaphor of the astral fetus. The concept is simple though the practice is not.

By awakening in the astral while the physical sleeps, the Master Adept learns to become more and more conscious of the connections between the two. This is especially important in the Twilight between waking and sleeping. In this condition one increasingly can sense the releasing of many astral connections, anchors or ties.

The supreme key is to learn how to reconnect with the physical completely. At the death of the physical, the Master Adept can then connect to a different physical body or bodies. This connection is also necessary for the circuit flow of Lifeforce to preserve the integrity of the astral body.

To master this art is not dissimilar from duplicating the growth of a fetus who gathers increasing complexity until at birth the fetus is expelled from the body and the cord is cut. So too the Master Adept strives to become more viable in the astral and to gain conscious control over the means of astral loosening and astral anchoring.

Just as the fetus is fed by the mother's body as it gestates, the astral body is fed by the Lifeforce gathered by the Vampire to elevate consciousness and astral control. And just as the newborn is cared for by the mother as it grows and matures to self sufficiency, so too do we receive the Higher Lifeforce bearing the Imprint of the Undead Who Have Risen. From Their Astral Forms we access directly the Wisdom of the Ages and the Key to Immortality.

Without a connection to the physical, the astral body eventually succumbs to the Second Death as it loses coherence and disintegrates into pieces. This is the eventual fate of the human who dies but does not aspire to the Mysteries of Vampirism to join Those Who Have Risen.

In ancient Egypt the Vampire Kings and later the Pharaohs were trained in these arts with numerous mnemonic devices to aid them when freed from the physical. Hence we find the efforts to preserve the form of the physical body through mummification and the creation of statues retaining the physical form of the dead King.

At death the human memories, as "smaller" astral elements, break free from the conscious mind, which relies upon Lifeforce energy to remain conscious. These memories tend to be attracted to wherever there is resonance.

When attracted to the astral of a living human this is the source for the experience of so called "past lives". The living conscious mind accesses these memories from a dead human and then assumes them to be its own. This same experience can occur with accessing the memory of one still living.

The true secret of Vampirism lies in the fact that by channeling the excess Lifeforce radiated all the time by living human beings into the Vampire's astral body, one empowers the astral and elevates consciousness.

Each act of Vampirism causes the vividness of sensory experience to be increased.

Not merely felt as a kinesthetic thrill of tingling which fills the body like a wave, the act of Vampirism causes one to note a visual brightening. The perception of sight and hearing notch up with the influx of Lifeforce and the experience is indisputable for those who pursue it with attention.

The Second Circle of the Temple, whose members are then called Vampire Predators, is reserved for those who testify to the reality of this experience as well as acknowledging the practical value of the Temple Teachings as a workable personal philosophy.

Just as true Vampires are regarded in this current modern age as myth, replaced in the mass media by the whining nonsense of illiterate adolescents who engage in sexual fetishes in the absurd swallowing of clotting physical blood, so too is the existence of the astral universe denied by those few human scientists who consider the realities of the paranormal.

Because the astral body is a ghost and is now considered by these fatuous scholars to be therefore old fashioned, they seek to swallow a camel rather than simply acknowledge a reality.

This ghost body that is more "you" than the physical, holds the physical within its space when you are normally awake. Those layers of the ghost body which extend beyond it have traditionally been referred to as the "aura".

In physical Vampirism we take advantage of this simple fact.

When you touch the skin of a human with your hand you have then physically penetrated the human's astral with your own.

The circuit for drawing off his Lifeforce is then complete and beyond question. You can rely on a certain connection.

As is mentioned in this section of **The Vampire Bible**, the Lifeforce is condensed in a progressive manner.

We, the Living Vampires, condense it for the Undead Gods. The humans condense it for us. The animals and plants eaten by the humans condense the energy of the sun. Behind the physical star we call Sol, is the astral essence of the sun.

It is an amazing thought to consider that the electromagnetic activity of the sun is in no manner different from our own brainwaves other than in scope and speed.

The source of Lifeforce for this system is held by the Inner Temple to be conscious. Raw power carries its imprint of consciousness and is the source also of all life and conscious awareness.

However, as Vampires we do not worship the sun, for this vast seething mind cares not for our individual destinies but, like a great preprogrammed mechanism, cares only to pursue its own path.

Helios is not beloved of the Family.

Helios is only hell.

This hell carries within its seething slow thoughts the defeat of those of us who dare immortality and from this early understanding has come our love of the night when the mass of this world shields us from the noise of the sun.

In the cool of the dark our astral bodies can Rise and Drink from the human astral.

In the dark of the night we can impress the sleeping minds of the humans in accordance with Our Will.

Thus have the Great Ones always ruled this world.

Thus shall it always be.

1. Contact

Real magic comes from an understanding of and control over the astral elements of the universe. "Occult" simply means "hidden."

Real magic is occult because it deals with those components of the physical universe which are invisible to the eye. Real magic is not magical or amazing to the practitioner any more than is stage magic wondrous or intriguing to the stage performer. Once you know what the mechanisms are behind the effects, there is no amazement whatsoever. The ball which floats through the air does not astound nor intrigue the stage magician, for he knows how the invisible thread suspends it.

So too there is nothing hidden or occult for the true magician who understands the workings of the astral side of things. For real magic is based upon the manipulation of the astral foundation of that which the average person calls "real."

Interpenetrating and surrounding all physical things is a slightly larger but highly diffuse astral form.

The living physical human body, for example, is encapsulated and fully filled by a slightly larger astral body. The portions of this astral body which extend beyond the physical skin are sometimes perceived and referred to as the "aura."

In the simplest application of Vampirism, the aura which extends beyond the limits of the physical serves a critical function. The aura enables access to the astral body without necessitating physical contact and, for Vampirism by physical contact, assures the Vampire of a secure connection and penetration of the prey's astral by the simple expedient of physically touching the person's skin.

The distance the astral aura extends beyond the physical varies dependent upon the health and vitality of the human; it is worth noting that the measured electromagnetic field generated by a beating human heart can extend for dozens and sometimes hundreds of feet. This fact has been capitalized upon by special operations units of modern commandos who will triangulate the precise location of enemy soldiers through solid walls at distances of hundreds of feet by picking up on the heartbeat radiation from their intended targets. These facts are deadly serious.

Again, for the commandos who can see the movement of the enemy soldiers through solid concrete and steel there is no magic involved. They are simply applying a technology which they understand - tracking human heart radiation from across a city block. But for their enemies who suddenly find themselves being destroyed by armor piercing rounds fired from powerful rifles trained on blank opaque walls of steel and stone from hundreds of feet away, their deaths are sheer magic in action. The commandos are truly "occult" in their methods. For the enemies, the commandos are using magic.

So again, all physical objects are shadowed by their slightly larger astral counterparts. And, further, the actions in the physical are commonly precipitated by the actions in the astral. The magician who has learned to See may note the flying arc of the astral bullet which precedes by a split instant the physical one.

Examples of such incidents have been reported often in the heritage of the Asian martial arts. One such anecdotal example was related by the founder of Aikido (a greatly modified version of the more ancient medieval combat art of Japanese aikijujutsu). Morihei Ueshiba was at one point in his life in a combat situation and noted that he could perceive the "ghost bullets" which would come toward him just prior to the more solid and deadly physical ones. This enabled him, he adamantly claimed, to avoid them.

Later, this same instructor spent much time attempting to teach his astrally blind and stupid students to be aware of the same effects from sword, spear and knife attacks. The inability of these students who became teachers (and then their students as well) to duplicate the feats of Ueshiba stands in mute testimony to their failure to grasp the essence of the astral reality. Today Aikido is little more than a mechanical application of leverage - a far cry from the "magic" of its founder.

Much of the more elegant portions of Asian martial arts are involved in the honing of astral awareness and manipulation. The least bastardized of these methods are found in certain versions of Tai Chi Chuan and Chi Gong. In Tai Chi Chuan the slowness of solo practice is intended to enable the student to perceive the flow of Lifeforce (ch'i in Chinese or ki in Japanese) within and around his own body and then through practice with others (called "pushing hands") to feel the Lifeforce flow which precedes the actions of the opponent. In Chi Gong a particular physical posture is assumed and then retained, quickly enabling the practitioner to sense the flow of Lifeforce. (Chi Gong's origins come, of course, from Our practice of Dead Stillness).

The original intent of these martial arts was first to enable awareness of the flow of Lifeforce in one's own body, and then in others' bodies and then in all other objects around one. This sensitivity and expanded awareness was designed to be accessed first to enable the practitioner to sense the oncoming path of any weapon and to avoid it. Then, at a higher level, it was to be able to directly alter the course of Lifeforce with sufficient energy to permit the change in the movement of the physical weapon or even directly move the enemy holding the weapon.

Thus it was the highest intention of the Asian martial arts to achieve a limited use of psychokinesis, the seeming ability to move physical objects by mind alone. Of course, this was never accomplished by mind alone but through the manipulation of the astral. There was no "magic" for the practitioners who achieved this ability. They understood the astral mechanics involved even if their understanding was borne of feeling and instinct, rather than careful descriptive language.

Thus the true Chi Gong master would know to **never** practice out of doors in sunlight, where the solar wind would wash away what little Lifeforce he struggled to amass within his own astral body. He would **never** stand "on post" (in stillness) outside in the moving air where the atmospheric flow of static electric breezes would sweep away his efforts to bank additional Lifeforce in the battery of his astral.

The masses of Asians who today rise in the early morning to go out in the open air to perform their exercises is another example of the nature of misdirection. Those who knew the secrets would never pass these to the masses except in ways that would assure the secrecy.

Instead, the true practitioners would only perform their exercises in small closed rooms, at night, shielded by the walls of a shelter from the moving air and shielded by the mass of the earth from the fires of Helios. And then, as now, they quietly sneered at the fools who sought the "healthful benefits" of exercise in the burning rays of the dawning sun.

The true practitioners followed the simple rules of containment and seclusion because over months and years they discovered that they could amass enough Lifeforce to not merely sense the movement of others and their weapons, but to be able to cause an opponent to fall to the ground at a touch, or even at the pointing of a finger.

This was for centuries considered the highest of martial arts and is still regaled in the stories and then in modern films which describe martial artists of earlier times who could perform what could only be called magic by those who did not understand the methods.

Sensitivity to the astral requires many things, not the least of which is time and effort. The Vampire, however, recognizes one critical element in the mechanics of magic. The Vampire understands that he need not struggle to pull himself up by his own bootstraps. He need not simply attempt to manipulate his own Lifeforce.

No, the Vampire recognizes that by directly taking the concentrated Lifeforce of the human into his own astral body he can accelerate the speed of power acquisition and accomplishment.

And he also understands that by exchanging the Lifeforce concentrated within his astral, taken from so many others, for the even more highly concentrated and imprinted Lifeforce of the Undead, he gathers both power and learned skill directly into his being from Those Who Have Gone Before.

2. Penetrate

Vampirism is ecstasy. The original meaning of ecstasy resonates with this fact. Ecstasy first came from the ancient Greek *e'kstasis*, derived in turn from the verb *exista'nai* drawn from a compound formed by the prefix *ek*- (out) and *hista'nai* (place) and therefore means "displace."

There exists in this word an underlying notion of experiencing being "beside oneself, in the grip of extreme passion" and there were archaic phrases used to suggest this, such as "an ecstasy of rage." More recently the meaning has evolved to simple "delight," a weak shadow of the original meaning.

Everything in Vampirism requires Lifeforce, the astral energy which interpenetrates and sustains all matter. The Vampiric act, to be effective, requires that a connection be made to draw off the excess Lifeforce from the human which is otherwise shed wastefully.

Penetration is as critical to the act of Vampirism as plugging an electrical connection into a wall socket is to using an electrical appliance. Without a proper connection nothing happens.

Fortunately the human astral form, the energy body or astral body (so called due to its starry appearance) remains slightly larger than the physical body which it sustains. The astral extends outside the skin for varying distances depending upon a wide range of factors.

This layer of astral substance surrounding the body of the human allows the Vampire to be certain that by reaching as far as the physical skin of a victim he will properly penetrate the astral and make an effective connection for the flow of Lifeforce.

Just as with the human, the Vampire's astral extends beyond his own physical skin and by simply touching skin to skin, the two astral bodies - Vampire and human - overlap. Penetration is accomplished.

The unconscious awareness of this fact lies behind all of the social mores and taboos found in every culture throughout history concerning the importance of place and position. The ruler sits in an elevated position, such as upon a throne, and the subject must approach from below. The subject's head is always positioned so that the ruler's penetrating hand may lower to the subject's head or shoulder.

The very use of the words "superior" meaning "above" and "inferior" meaning "below" reflected this inner meaning.

There exists in every culture a varying distance surrounding the individual's body which serves as a social boundary. Invading another's personal space is offensive only because it reflects the astral reality of penetration and possible energy Vampirism.

These personal boundaries also vary widely from culture to culture but are always present. In European culture the personal space is often between three to four feet from the body, while in Arabic cultures it is commonly only a few inches. The distances in each culture are directly correlated to that culture's treatment of the importance of the individual versus the group. In tribal societies where the individual has no special value apart from his contributions to the tribe, the social space allotted a person shrinks to close to zero. In modern Western culture the distance is about arm's length.

The entire purpose of courtship rituals, sexual intercourse and dominance is revealed here from its primary root. The couple who caress each other have absolute astral penetration which culminates with sexual penetration in physical coitus. In orgasm the human can experiences a degree of ecstasy with the exchange of Lifeforce.

Following intercourse, the tingling sensations caused by the Lifeforce exchange are unmistakable.

But sex is not Vampirism. One is an exchange of Lifeforce while the other is the harvesting of Lifeforce.

It is in Communion and specifically in the Rain of Mercy that the equivalent of sex on a Higher Plane takes place. In Communion we see the return flow of a more refined and imprinted Lifeforce from the Undead to those who would Rise, the Living Vampires.

Penetration is an astral act and not a physical act. Without conscious, willed intention even penetration may not occur with physical touching. This is reflected in complaints of those who have physical sex but feel nothing and cannot achieve orgasm. The flesh is willing but the mind is diverted. The result is a lack of ecstasy due to a failure of astral penetration.

On a Higher Level, at a Gathering, it is possible when in astral flight to completely merge with another in a total penetration. This is the height of what could be described as astral sex and is the ultimate personal experience of ecstasy. Here the personal exchange of energy with another is complete. It is this experience that human orgasm approaches and that complete Communion of a Gathering achieves.

And from the Dayside all of this is viewed as nonsense and fantasy alone. From the Nightside it is directly experienced.

3. Draw In

Following penetration of the astral body of the human, it is necessary for the Vampire to absorb the Lifeforce as an act of Will.

Breathing is necessary for life. Breathing is the one physical act we perform which is conducted unconsciously by the body even when we sleep, and is also available to conscious control within certain limits. We can choose to inhale more deeply or shallowly and even hold our breaths for a time.

The actions of the astral respond directly to our conscious will. The physical follows the astral. This is one level of meaning for the ancient Hermetic dictum "As Above, so Below." The astral directs the physical.

For example, when you might desire to open or close your hand, the actual intention of doing so is carried out by the astral a split instant prior to the physical action.

By installing a pattern of motion into the astral through numerous repetitions the so-called reaction time can be shortened beyond the usual physical parameters.

For example, in an emergency such as an automobile accident or house fire it is common for people to experience the curious effect of seeming to have time almost stand still while they can deliberately move with certainty and precision as if in slow motion.

To an outside observer the actions of a person who has stretched time are sometimes so swift that the eye cannot follow these actions. To the person in stretched time all seems to be in slow motion and the body moves slowly also. They seem to have all the time in the world to move effectively and efficiently from their subjective experience.

What is happening here is that the individual has shifted more completely to the astral level. At the astral level time moves at a different pace than in the so called physical. From the alternative time flow of the astral the physical is perceived to move more slowly because it **is** moving more slowly.

The understanding of this fact lies behind the traditional training techniques of many ancient Chinese boxing arts wherein the practitioner is expected to move extremely slowly through the physical patterns he would later wish to move through swiftly. By also engaging the awareness of these motions the Chinese boxer would set the pattern in the astral. Then when engaged in combat, time stretching would occur and an old and frail person could move more rapidly than a strong young athlete.

Since merely touching a person in the eye with one's fingertip can stop their sight and intention or quickly stabbing one's extended fingertips into an opponent's throat can kill him, the advantage of time stretching in combat overwhelmed the prowess of physical strength and speed training. Modern sports medicine still believes the opposite is true. The expectation of modern physiologists is that the "fast twitch" muscle memory can only be developed by swift movements. In other words, an athlete who wishes to move quickly must practice quickly. Modern sports medicine being based entirely upon the expectations of physical analysis denies that slow movement can result in extremely

fast movement. The entire cultural expectation that muscle is superior to mind in physical competition supports this expectation.

Yet the phenomena of emergency time stretching cannot be explained by reference to the physical alone. Curiously, it turns out that slow and deliberate movement of the physical body with focused conscious awareness of the feelings of the movement imprints the movement memory of the physical into the astral. With sufficient repetitions, the astral can then be accessed at will and the effect of time stretching enables the physical to move not only faster than it "should" but also with precision.

It is a remarkable experience to accidentally knock a glass of water from a table with the back of your hand and then see that same hand reach out and catch the glass moving it in such a way as to catch all of the water being spilled and then smoothly returning the glass to the table. The movement memory in the astral permits time stretching and the physical follows the (now) unconscious pattern launched only by the sudden intention of your mind.

To set these movement patterns in the astral the time honored "trick" has been to move with deliberate slowness, feeling the movement of the body with careful attention and to breathe with the movements. Traditionally any movement away from the body (such as a palm heel strike to the chin) is accompanied by an exhalation of the breath and any movement inward toward one's own torso is accompanied by an inhalation.

To those without understanding these breathing movements have always seemed self defeating. The ignorant would commonly demand to know how anyone could, in the heat of combat, ever be able to inhale and exhale so quickly. The old saying that the hand is quicker than the eye is true and it is equally true to state that the hand is **much** quicker than the breath.

From these misperceptions came the mechanically rigid and painfully slow movements of modern karate as first formulated by Funikoshi Gishen in his "sport" formulation of Okinawan forms of Chinese boxing about a century ago. The new explanation offered for breathing patterns was the misuse of the "kiai" or striking shout.

The excuse given for all the breathing was basically that if you tensed your abdomen at the moment you struck an opponent you could do so best by making a shout. The comparison was made between how when someone would lift a heavy object they will grunt. Yet the meaning of the Japanese word "kiai" betrayed the shallowness of this rationalization. Ki is a reference to the Lifeforce. In Chinese the word is ch'i as used in "Tai Chi Chuan" which means basically "ultimate energy fist."

Because the outer (physical) form was exclusively focused upon breathing for no apparent reason except tradition, the inner (astral) training was ignored and all that remained was the ignorant mimicry of the original intention.

But the original intention remained how to set the movement pattern into the astral to achieve time stretching upon command. The inhalation when drawing the limbs toward oneself was also the drawing of Lifeforce into the astral. The exhalation when extending the limbs (as in a strike) was also the projection of the Lifeforce from the astral.

The actual flow of the Lifeforce while performing these movements is commonly referred to as the flow of the ki in modern Aikido and as the flow of ch'i in modern Tai Chi and Chi Gung. The same sensation of moving the Lifeforce in and through the body is experienced in many aspects of Hatha (physical posture) Yoga, as well as in Pranayama (breath control) Yoga.

Feeling the movement of Lifeforce is as easy as paying careful attention to the body anytime one inhales or exhales with intention. All this requires is a willingness to perform the actions as an experiment.

The link between the breath and the Lifeforce is revealed also in the etymological source of the word for breath which is synonymous with spirit. In **Genesis** (2:7) we read "And the Lord God formed man of the dust of the ground, and breathed into his nostrils the breath of life; and man became a living soul."

Thus when we inhale we draw in the breath of life, which is the Act of Vampirism.

4. Break Contact

Following the act of Vampirism it is critical to withdraw contact with the prey.

The act of Vampirism is directed by the intention of the mind and the mind must also end this connection. To fail to do so can result in either a potential chronic drain of Lifeforce from the human (which would not be beneficial to his health and well being) or a chronic unconscious drain of Lifeforce from the Vampire.

This is the Nightside overview of the need to always break contact. From the Dayside there are additional meanings to be examined to broaden our understanding.

Any task, any work, any act of creation needs to come to a place of completion.

The Japanese term for this state is *zanshin* and communicates many meanings to include the sense of completion one feels with follow through. For example, a tennis player who swings all the way through when striking the ball can experience *zanshin*.

To better understand the importance of this need for completion in any endeavor, consider what happens in its absence. What occurs when there is not follow through to complete something?

The tennis player who would only strike the ball without follow through would find his control over the direction of the ball would cease and the effort to strike "at" the target rather than sweeping "through" the target would feel unsatisfactory and jarring as well.

The competition firearms target shooter will always squeeze through the trigger beyond the point where the hammer falls and detonates the cartridge. Since the creation of firearms, soldiers throughout the world have been admonished to not pull the trigger but to squeeze it.

The first lesson for the Dayside in regard to breaking contact includes the realization that to complete anything in life requires this follow through or the project will go awry.

The second lesson for the Dayside is to recognize that without completion, without breaking contact, the task will not be complete and will degrade.

For example, when a house is built the day comes when the carpenters, plumbers, painters, etc. are all paid and told that their work is done. If this is not done, tinkering will result in unending alterations.

The Hearst Mansion in Southern California grew and grew into a gargantuan museum-like castle because William Randolph Hearst continuously revised the construction plans. Guests would complain they could not sleep due to the ongoing hammering from construction workers.

Thus, to finish a task is as important as to begin one. This requires a conscious decision to break contact with the process and end it.

Other examples of this principle come from software manufacturers such as Microsoft who have a policy of creating a software program that still retains many flaws (called bugs) but will nevertheless declare the program finished and ship it out to the customers who will report the flaws which are then fixed over time.

Microsoft rose to spectacular heights of commercial success by being willing to declare a project done. By choosing to break contact with continuous improvement but instead declaring a job to be done, the company could then place its resources to accomplish the next project.

The search for perfection can kill the act of creation. A willingness to say, "So it is done!" places the bracket of completion on anything and enables it to be put to use, for better or worse.

So many lives are wasted in a search for the perfect.

The search for the perfect romantic partner. The search for the perfect occupation. The ongoing search for the perfect weather, government, investment method, economic system, etc.

Lives are wasted in futile efforts to find perfection rather than to use what is at hand here and now! Thus completion requires an act of Will.

From the Nightside, the act of Vampirism is also recognized to be executed through the conscious intent to activate unconscious processes of instinct.

With practice, the Vampire moves toward the mastery of each method of Vampirism, beginning with simple physical contact all the way to the most elegant contact by mind alone.

From the Dayside the lesson is clear. Most of what we do is done for us by unconscious processes which we first had to direct through conscious intention. For example, as I type these words I do not plan in advance each word which will be written. I hold the intention of what I wish to communicate and the unconscious mind produces the words in a stream which is more or less grammatically correct and meaningful.

This didn't happen by accident. I had to first learn words as a child and then the grammar of the language I spoke. Then I had to learn how to read and write the written language. Then I had to learn to type.

Now, however, when I wish to communicate on paper I merely hold the intention and the words flow from that Dark Source that exists outside of conscious awareness, away from the light of conscious knowledge.

Thus in a very real way all that we do, all that we think comes from the Dark Fountain of the unconscious.

My memories are given to me from outside my awareness. My creative ideas and solutions to problems spring into my mind, sometimes in part or in whole, from outside my awareness.

Every word I speak or write is given to me to use.

And all that I must do is ask for it, to expect it.

Then I must break contact with attempting to do it consciously so that the Dark Source may fill my request and give me the substance of things yet unseen but desired.

From the Twilight, what lessons can we then learn?

We can come to know that to do anything at all first requires an act of Will followed by the willingness to permit that which we desire to create to then Manifest itself in our experience.

THE DEVELOPING STAGES OF VAMPIRISM

1. Physical Contact Required.

The stages of Vampiric development parallel the triune, compartmentalized belief system of the Vampire religion: Dayside, Nightside and Twilight.

We always begin with the Dayside.

From the Dayside, Vampirism is the taking of energy from the human. This energy can come as time and effort expended on behalf of the Vampire. It can come as money and gifts of value to the Vampire. It can come as sexual favors and other services for the Vampire.

These are, however, never acts of theft. The human freely desires to gift the Vampire with his energy. The Vampire must, however, be willing to accept these gifts and this requires physical contact.

In all Dayside activities, physical contact enables Vampirism. In business, we need to press the flesh and to make personalized contact. In negotiations we need to sit down together to discuss things. In reconciling with former enemies, we sit down to eat together.

Thus, to manifest successful Dayside Vampirism, to so structure the situation that gifts will be made and so that we may accept those gifts, we find the greatest success comes with making physical contact.

This also explains why it is harder to do business only over the telephone or the internet. This also helps underline the difficulties in resolving personal issues at a distance.

When you are physically with the human, the handshake or embrace enables the transaction far more easily than efforts at a distance.

From the Nightside the touching of the Vampire against the skin of the human ensures that their astral bodies are now not only in contact but interpenetrated.

The handshake so commonly used in the West is avoided in the East originally for this very reason. The Japanese would bow and the East Indian clap his hands together rather than to touch the person as this action withholds the astral from easy penetration.

Today, of course, these origins are lost to the conscious awareness of all but the most sensitive and aware. It has simply become custom and tradition. The cause remains the same nonetheless.

From the Twilight we find all of the instances of the reverse of Vampirism - healing by touch. The healer traditionally will "lay hands" upon the patient and send Lifeforce into the astral and therefore the physical of the patient.

The healer must himself be well and free of disease, or the transmission of his Lifeforce will carry into the patient the form and seeds of that illness.

This concept, that a higher being can heal by touch, has a long history, lost in the mists of time. Commonly the kings and rulers were held to have the magical ability to heal by touch. This reflected the Higher Origins of the concept of the divine right of kings. As the earliest rulers of human beings were the Vampire, They could heal as well as consume.

In Communion we see today this healing aspect of the Higher Imprint of the Lifeforce of the Undead Gods with the Rain of Mercy.

2. Visual Contact Required

From the Dayside, there is this overwhelming, cross-cultural need to look someone in the eye to fathom whether they are being truthful, trustworthy, loyal, etc. Someone who will not look you straight in the eye, who is shifty-eyed, is felt to be dishonest. What is it that we see that causes us to believe this to be true? One answer is found in pupil dilation.

Pupil dilation has been demonstrated in experiments to correlate with the like or dislike of what is being seen, even outside of conscious awareness (as demonstrated in subliminal testing of subjects using visual slides).

When we see something or someone we like, our pupils open as if to allow more of that which we like to come in to us. When we see something offensive, our pupils contract as if to restrict the entrance of the offending image.

This is unconsciously recognized worldwide, particularly in courtship rituals such as dating. Romantic atmosphere commonly involves darkened rooms lit only by candlelight that naturally causes the pupils to dilate. We see the partner's eyes gazing at us with widened pupils and without conscious awareness as to the reason why, we feel that this person is looking upon us with desire.

This also works internally as when our pupils dilate. Even though we may not be conscious of this fact, it too feeds back to us as a feeling of liking what we see.

Another cue we receive from the eyes is related to the rate of eyelid blinking. When most people tell a lie, there are responses that go on in terms of eye blink rates. The faster a person blinks, the more tension they may be experiencing and hence the greater likelihood they are not being honest with us.

Culturally this has come down to us as the difference between someone with a steady gaze (low eye blink rate) versus, again, that shifty-eyed person. Individuals having trouble with their contact lenses and who enter into negotiation situations often wonder why things went so poorly. If they had simply removed the contact lenses for their meeting and blinked at a more normal rate, this problem would never have come up.

From the Nightside, we find the expression of the universally feared icon, the evil eye. In every culture of the world, the evil eye is feared, and charms, warding-off gestures and other devices are used in an effort to prevent this sudden attack of the eye of evil.

To be more precise, the fear of the evil eye has more to do with the injection of Lifeforce with negative suggestions into the victim, than the more natural and mutually beneficial gift of Lifeforce from the human to the Vampire that we of the Temple know of as Vampirism by Visual Contact.

What most people fear is that someone will place a curse upon them by catching their eye and then driving into their soul the attack of bad luck which will then ruin their life.

This of course is the sending of the vengeful suggestion into the astral of the victim and is, if you will, the opposite of Vampirism by Visual Contact in terms of the flow of Lifeforce. However, it is just as easy to

perform this act as the other. The evil eye is real but usually requires training as a Vampire to be properly and effectively accomplished.

From the Twilight, it is also possible to project the "Healing Eye". To catch the eye of someone we care for and to smile is the simplest example of this phenomenon. On a higher level, the Vampire can learn to project Lifeforce to carry specific suggestions for health as well as other suggestions for the human to obey.

Before Anton Mesmer was falsely branded a fake in Europe in the eighteenth century, the projection of "magnetic" commands without verbal suggestion and by gaze alone was producing measurable results.

When a scientific committee chose to debunk Mesmer's work, this feature of Vampiric skills was neatly removed from the human domain once again.

Verbal suggestions replaced the projection and manipulation of Lifeforce such that hypnosis was born and mesmerism buried ... but not forgotten by the Vampire.

3. Sympathetic Contact and 4. Mind Contact.

The Nine Laws of Magic are addressed in detail in **The Vampire Sorcery Bible**. Here we will examine in brief overview the anthropological use of the magic of "sympathy and contagion" in the context of Vampirism.

The concept here comes from the occult adage of "Once Together, Always Together."

This formerly strictly Nightside Teaching entered the Dayside in an abrupt manner when Alain Aspect of Switzerland proved Bell's Theorem to be correct.

In short, Bell's Theorem suggested that any subatomic particles once separated will continue to have a connection that is measurable and instantaneous no matter how far apart they might be seemingly separated. Alain Aspect demonstrated in a 1982 published experiment that this was, in fact, true.

The importance of this proof in physics for Bell's Theorem was that it closed the door to several models of reality and only permitted those models that included what physicists refer to as nonlocality.

This simply means that on some deep, usually invisible (occult) level everything in reality is connected to everything else **and** that the space between things is unimportant to this connection.

In Aspect's experiment, the change of direction in one particle resulted in an instantaneous change in direction for the other particle faster than the speed of light.

Yet everything previously understood about physics from Einstein's Theory of Relativity denied that this would be possible.

Yet this experiment has proven that apparent faster-than-light results do indeed happen. The experiment has been repeated successfully all over the world numerous times. It is fact.

Only three models for reality have been proposed to account for these facts.

(1) The Multiple Worlds hypothesis.

This view suggests that with every choice between at least two possible actions, two new universes come into being to cover all possible outcomes.

One of the major problems with this solution is it is, by definition, not testable and frankly deserves to be considered a religious explanation as it is based upon faith (belief without the possibility of supporting evidence).

(2) Superluminal Communication.

This offers a loophole to Einstein's light speed limit and suggests that it is possible to go faster or slower than the speed of light but impossible to pass through that speed on the way up or down.

The problem with this model is that it requires that FTL (faster than light) signals move backwards through time. Time traveling signals create unending paradoxes that do not seem to exist.

Thus this model seems to lack supporting evidence.

(3) The Holistic Universe model.

The proof of Bell's Theorem points to this model as being the most likely candidate for explaining the facts of reality. And, not surprisingly, this version suggested by physicist David Bohm closely parallels the Temple's own Teachings in regard to the Dayside and the Nightside.

Bohm suggested that one can view reality from two different perspectives: an **un-**folded universe and an **en-**folded universe.

The **un-**folded universe is the Dayside perspective. This is a view of reality which has time, space and movement of separate entities.

The **en-**folded universe is the Nightside perspective in which we find that space and time are illusions such that there are no separations between anything at all.

When you unite these two perspectives into one, the result is the Twilight. However, there does not yet exist a clear parallel model for the Twilight perspective in modern physics.

Sympathetic Contact Vampirism requires the Nightside perspective of the **en-**folded universe. Because space and time are illusions, there are no separations to begin with.

To Vampirize someone at a distance, however, we need to overcome the limiting aspects of the Dayside which deny that contact at a distance is possible.

The experience of doing so is interpreted by the Vampire as the recognition of "astral threads" which connect apparently separate entities.

Since we begin from a Dayside perspective, it is easier to understand that once two entities have been in contact, their astral bodies then remain connected by long "sticky" threads which can extend without limit.

It is not that the astral does not exist. It does. It is that our perception of what exists molds the experience we generate. By looking for astral threads, we then discover them.

The more experience we have in doing so, the easier this becomes as a general rule.

Mind Contact Vampirism requires the Twilight perspective because now we come to recognize there is no need for initial contact between entities since there was no separation to begin with!

In the Temple Teachings we will sometimes see reference to the Inner Mysteries and Teachings which are restricted to the Inner Membership.

This is not actually an issue of censorship for the lower Grades of the Temple but a recognition that those Vampires who have truly advanced their Vampiric Condition are **capable** of comprehending and utilizing these Higher Teachings.

This is also why the Temple made the decision to offer the written Teachings as published materials without regard to Grade within the Temple.

These are open secrets in the sense that only those who work effectively to achieve the desired results can truly access the secrets.

This is similar to any mastered art, such as riding a bicycle or tying a shoelace.

You can write detailed descriptions that instruct one on how to do it but until one actually does do it, it remains very much a mystery.

And after one gets the hang of it, then they can do it more and more efficiently with experience until, finally, it is a fully unconscious act which one may be able to do but cannot always easily teach.

The Predator of Humans

Paragraphs 1 - 7

There is no equality between living things. There are always differences in the skills and capabilities of one creature to another and one species to another.

A cheetah can run at incredibly high speeds for a short distance and a gazelle can run at lesser speeds for a longer distance, while a human being can potentially run at a much lower speed longer than any other mammal for long distances. And of course a young healthy cheetah will be able to outperform an older, sick cheetah.

These things are obvious. Yet the current modern human culture has become infatuated with an idea which runs counter to this obvious truth.

Popularized in the eighteenth century from the slogans of the American and French Revolution is the concept "All men are created equal". This meme was referring to the legal rights of citizens in a democratic republic rather than to equality in all things, but the slogan became absorbed into the mass mind as an unquestioned and generalized fact.

The reasoning behind the legal equality was to achieve precisely what has resulted: the elevation of the importance of the average to above average, or, to quote the tongue-in-cheek Louisiana politician, Huey Long, "Every man a king".

The meme worked as intended.

Today citizens of at least the First World countries consider themselves to be equal in importance to everyone else and demand an ever widening range of rights.

In the Declaration of Independence, Thomas Jefferson enumerated only three rights (life, liberty and the pursuit of happiness) but since that time the concept has grown to encompass not rights but implied or explicit governmental guarantees.

Today most First World citizens expect their governments to do things for them that no empire or kingdom previously expected of their ruling class. Today it is common to hear the rabble proclaim that they have a right to a guaranteed financial income, a retirement pension, free medical care, free burial insurance, free food, shelter, clothing and more.

This nonsense has spilled over to include governmental guarantees of not merely the **pursuit** of happiness but the **achievement** of happiness through free prescriptions of drugs and legal guarantees that no one else will be permitted to speak or act in any manner which might offend anyone else!

Currently the term for this sort of thinking has been called "political correctness" (or "PC") and while the majority still claim they disagree with it, their fundamental assumption of universal equality is the foundation for the PC perspective.

All of this has come about as it should have, in accordance with the Family's intentions.

The generalized belief that all individual human beings are universally equal is one of the best slave control concepts yet devised.

Hope is the carrot which attracts the masses to slave at their mundane tasks in accordance with the desire of the Family to see civilization grow and prosper for Our benefit.

Hope is afforded by the quasi-religious belief held by most in the First World that because they are equal and their governments must provide them with their guaranteed rights, they will, sooner or later, get everything that they feel is coming to them.

And, of course they **do** get everything that is coming to them in accordance with the true natural order of things and not based on their fantasies of universal equality.

Additionally, as opposed to the incentive of the carrot of hope, there exists the use of the stick of punishment.

Because each citizen feels that the others must conform to the behaviors and ideas that are comfortable to his prejudices and preferences, the use of legal and illegal actions to force others to conform is now common. The tort system in most countries is becoming an amazingly unjust justice system.

Increasingly, entire professions and industries are pushed against the financial wall to success as lawsuits serve as a means to both punish

someone for the failed promises of guaranteed happiness as well as a simple means to achieve tax-free income.

By causing the masses to view specific **other** special interest groups as being the evildoers, **all** members of the masses are directing their frustrations over not receiving their guaranteed rewards toward the other members of their culture.

Of course the underlying assumptions are not questioned. Such an act requires conscious intention as well as a willingness to bow to reality rather than whim.

Thus the Vampire looks at the facts of reality and recognizes the illusion of equality for what it is - a means for social control. In so doing, the Vampire rises **above** this mass hypnosis and can begin to operate consciously from the recognition that **inequality** is the rule.

The Vampire Bible discusses the concept of prey consciousness and points out that despite the beliefs held by the human and his societies, he acts as prey when push comes to shove.

The critical feature of prey is that they operate from a lack of critical evaluation. Commonly, all prey in the animal kingdom are limited in their capacity to think and are essentially programmed by their natures to behave in easily predictable ways.

The deer will freeze at the sudden approach of a car's headlights because such behavior is the usual immediate defense against a predator, a method to attempt to blend in with the background. Apart from freezing the most common other behavior used by prey is that of flight. Running away in a total panic often saves them from the predator's jaws so that they may breed and continue their species.

If such prey had the capacity to think more abstractly so that they could formulate concepts and devise new alternative plans, deer would quickly reason from observing automobiles that when a bright light approaches, flight is superior to freezing in place. Thus the capacity for thought and planning to rise above one's fundamental instincts would enable prey to improve their chances for survival and make it harder for the predator.

The human **has** the capacity for such abstract thinking and planning but overall has been thwarted from doing so by a wide number of social memes which cause him to freeze instead of to evade danger.

The belief in absolute equality is only one of many such social constraints.

Fortunately for the human, the Vampire does not harm his prey. From the Dayside perspective the Vampire accepts energy from the human in the form of money, work, and service. The human gives his energy willingly and not from force but from desire.

To achieve this set of circumstances the Dayside Vampire manipulates the beliefs of the human which divides him from reality and structures the situation to accept the free will gift from the human.

However to be willing to so structure the situation, to manipulate the human and be willing to accept his due, the Vampire must break with the very same delusions that dominate the thinking and actions of the human.

Ceasing to identify with human social structures is one such step to achieve the Dayside Vampiric Condition.

This recognition and conscious endorsement of being willing to manipulate the human legally and honestly to your benefit goes fully against the most ingrained social memes with which the human masses are kept in subjugation.

It all comes down to an issue of identity.

If you identify with the human you will find that taking the steps required to manipulate his social and individual psychology to your benefit will be inhibited and probably thwarted. Guilt in this case is the social control which results.

If you identify with the Vampire you will understand several additional truths and be free of the social constraints which would prevent your control of the human situation.

One of these truths is that, quite simply, humans basically **want** to be manipulated!

Statistical proof of this point can be easily derived from even a cursory examination of the stock markets of the world. The vast majority of greedy (a social control meme) individual investors will almost **always** lose money in their investment actions. They will buy at high stock prices and sell out of their positions at low prices.

Many explanations have been offered for the psychological causes for this greed versus fear behavior but that is not the issue. Those who **successfully** invest and profit from their investments in the markets do so by **ignoring their emotions** and using **non-emotional** methods to determine their investment decisions.

In other words, the emotional makeup of the human being is designed to punish his desire for gain so effectively he loses almost 100% of the time.

Take this simple truth in regard to only making money in the stock market and extrapolate it to all human arenas of action. What do we see? Prey consciousness reinforced by social constructs.

The Vampire operates as all predators do with an individual pride and self-certainty in his unquestioned understanding that prey exist to serve his needs.

The wolf does not debate whether the rabbit should be taken.

The lion does not question the role of a zebra.

To the degree the Vampire rises above the social controls which ensure humans remain as prey, he is free to be what he is.

There is a dividing line between predator and prey.

The task of the Vampire is to make that choice consciously.

All of this is reflected in "The Vampire Creed" where it is written:

I am proud that I am a predatory animal and I honor my animal instincts.

I am a Vampire.

Bow down before me.

Paragraphs 8 - 12

Death.

Every human being you see is dying or going to die.

Yet they ignore it. They lie about it. They pretend it isn't true. They choose instead to gather in groups at church and tell each other that they have been promised special treatment from their god or gods.

Of course they have been given ... only promises.

From time to time it is necessary to give public Demonstrations of Power to the human beings of this world. They cannot go more than about two generations without such Demonstrations before their religious faith begins to falter.

Each Demonstration is carefully orchestrated to be both impossible to ignore and equally impossible to explain away. Usually it is useful to build expectation with a series of Demonstrations which result in a Grand Harvest. The Harvest reaps the mass generated surge of Lifeforce and also serves to support the Demonstration by gathering Agreement. Lourdes and Fatima are two classical examples of Demonstrations of this nature.

A new Demonstration is due soon. The structure of religious belief requires a new infusion of support through direct experience. The groundwork for this new Demonstration has been laid over more than fifty years through the extraterrestrial contact cover so that before long this set stage will present a new play to a large audience.

With this new Demonstration, religious faith will be strengthened for the human slave yet again. This will continue to successfully offer a sense of survival for the human in the face of death, and control in the presence of chaos. All will once again become calm - the calm before the storm.

Below the surface of the conscious belief systems (religions) held by the humans lie the brittle realities which guide their deepest desires. On deep levels **they know.** One of these levels is revealed in sex.

The male predator attracts the female who wishes a strong hand to defend her offspring. Women are attracted to the strong man despite

the cultural fads of distorted modern feminism or the demand for more sensitive partners.

The chemistry of the body reveals the hidden truth. Conquest, even in a simple game of chess, will elevate testosterone levels in the blood in the winner and cause it to drop in the loser. Pheromones released into the air from the body will carry the message that this man is a winner.

Conquest is the strongest aphrodisiac.

And what of the strong woman? Curiously, much the same holds true. In this case, like attracts like. While the passive and submissive woman may appeal to the weak man, the strong man will usually find he prefers the challenge of winning the woman who is hard to get.

The outcome of this chemical stratification is the birth of children from the strong who, in turn, carry the same tendencies forward to their children, and so forth.

This is even revealed by the mating dance of sex. Watch animals mate and note the similarity to combat between the male and female to include nips and bites. This reflects and reinforces the same issue of attraction between the strong and the emulation of predatory behavior.

Domestication of a species requires that the passive animals be defended from natural predators. So, too, with the human. The masses of humans have been bred and led to be dead. The values of passivity and obedience to the will of the group have been carefully reinforced in the human herd and, apart from the chemistry of the physical, the meme of slavery as virtue has been primarily maintained by religion.

Of course, when the cattle approach the slaughterhouse, they smell the spilling of blood and will panic and stampede. Thus the careful control of cattle through individual pens and narrow passageways removes much of this problem.

For the human cattle, their fear of death is contained through the narrow mindsets of religious dogma.

These words assure the humans that though it might **appear** that they will die, they will be resurrected into a young and strong, **perfect** body in another world. They are assured by the gods of their faith that waiting for them is a better world, free of the pain and struggle of this imperfect earthly world.

Additionally they are informed they must obey, they must be passive and they must self-sacrifice. In this fashion the masses of humanity become domesticated.

And it is precisely this mindset and perspective that must be rejected by those who wish to be found worthy of their Heritage and join Those Who Rule.

Rule or serve. Master or slave. Thus it has always been and thus it shall always be. The same timeless choice stands before you in every moment.

The Truth of the Lie

Predators are quiet and stealthy. They do not announce themselves with loud bellows or roars to the herds of prey.

Predators use camouflage and cover to hide their presence from the herd

The Vampire Predator is no different.

Humans are social animals who believe many things. Most of these beliefs are built from words and the mental realities that words can form. Consequently one important aspect of the camouflage of the Vampire is to support the idea that "Vampires don't exist."

This effort has been aided by the leveraged use of folklore through oral traditions over the centuries. By continuing to make the reality of Vampires increasingly unbelievable, We have succeeded in achieving the end desired.

Humans do not believe in real Vampires.

In more modern times this cultural effort at disinformation has been aided enormously first by the written word and then by cinema portrayals of supernatural Vampires.

Dracula by Bram Stoker became a very successful part of this effort. This popular novel assisted more than any other single media presentation to make the existence of Vampires become considered a ridiculous fiction. Film versions of the Vampire mythos have only continued to aid in this goal.

Placing the religious beliefs and folklore of millennia under the category of fiction was a master stroke of disinformation and has aided the Family quite well indeed. Peer pressure drives the human herd. The pressure to conform to the accepted beliefs of the masses is immense. Once Vampires were clearly placed into the fiction category, the Lie was cast in stone.

The subsequent and increasing production of cinema, television, novels and even the children who play games of pretend have only deepened the certainty of modern man that Vampires don't exist.

The use of humor and commercial products such as brightly colored boxes of breakfast cereals, children's cartoon programs on television and comedy films (such as "Love At First Bite" and "Dead And Loving It") make it clear to the human that Vampires are silly and impossible creatures of fantasy.

This is exactly what We want: belief in the Lie.

The Temple does not wish to see Its members attempt to undercut the Lie through opposing social efforts. For years the mass media has gnashed its teeth attempting to squeeze out an authorized film interview or documentary on the Temple. The Temple continues to withhold the satisfaction the media circus begs for and for a number of reasons.

However at the top of the list remains the importance of maintaining the Lie.

Only the Dayside of the Temple is presented to the world because this does not interfere with the Lie. The Dayside of the Temple includes all of the elements which we wish the humans to believe are real. It lacks the Nightside.

We want the herd to disbelieve in shapeshifting, astral travel, mesmeric mind control, psychokinesis and other Nightside powers.

Thus the Dayside is the perspective of the materialist skeptic, the cynic, the street smart man of the world who refuses to be taken in by the common confidence games of the world.

Thus the Dayside laughs in scorn at the magical beliefs of others to reinforce the power of the Lie and to distance the Vampire from the Truth of the Lie - the fact that Vampires are most real.

From the perspective of the Temple member this imposes a very worthwhile issue of self constraint. We do not want to do anything which will undercut the Lie in the eyes of others. The predator works in silence and from the shadows.

Thus it is important to never openly display the powers that come to one who follows the Path of the Dragon. The lion does not need to demonstrate what he is. The hunt occupies only a small portion of his daily life. He acts and then rests, enjoying his existence as a lion.

For the Vampire it is no different.

We do not wish to prove that We are real. We wish to hide that fact.

To the world we mask ourselves as just another group of human beings who laugh at the superstitious nonsense of ignorant people in their religions and other belief systems. This is not hard to do because the beliefs of mankind are quite amusing at best. We invented most of these, after all, in order to control them.

Thus as the powers become available, the Vampire exhibits a peculiar effort in always attempting to find common sense explanations to offer to those who might have noticed an impossible act. We always attempt to create at least one cover story to hide the Truth of the Lie.

This tendency which becomes increasingly automatic with time extends to the interactions we have with other Vampires. It is considered crass at best to exhibit the powers before another of the Family.

The Elders frown on such displays as these can threaten to expose the Truth of the Lie. This attitude can be found inserted in many popular works of fiction. One example is the quote from the possessed child in the film "The Exorcist" regarding not making a vulgar display of power.

Additionally, as is treated in depth in **The Vampire Sorcery Bible** in regard to **The Nine Laws of Magic**, there is an important issue regarding the dimension of Agreement which must be respected to produce results from magic. If one attempts to produce the unbelievable in the presence of others, the effort may well fail.

Every act of magic requires a loophole to be offered to the audience to avoid failure.

Skeptics and debunkers are our friends in offering unending explanations for public Displays.

This element of disbelief is necessary and not to be ignored.

The expectations of the Undead Rulers of this world are simple and exacting. Living Vampires are expected to keep a low profile in regard to Vampirism. In fact, the lower, the better.

With great power comes great responsibility. Those with even greater power can and do block those who would interfere with the intentions of the Undead. We work together for a common cause and a common purpose. Those who deviate too much are cut off.

The Undead and this Temple do not punish any person by any overt action. This is the Door to Life.

The Door remains open for those who assist and is simply closed to those who might work in opposition.

The Cup of Eternal Life is merely removed from the lips of those who defy these small restrictions on behavior. Rebellious fools find that mortality remains their lot and time removes all such with exacting efficiency.

In practical terms the Truth of the Lie requires that the member aid in the maintenance of the Lie to the masses. This involves offering a Dayside perspective to the world and actively covering any paranormal actions which result from Vampiric Metamorphosis.

Additionally it requires the member to not draw undue attention to himself and includes following the laws of his government and pursuing the Temple Teachings without alerting humans to his efforts.

This is in opposition to the usual efforts of human organizations that seek popular acclaim, media attention and approval. But such goals are all part of the social control systems intended to maintain a slave mentality.

Shurpu Kishpu

The Book Of Dreaming From The Oral Tradition

The transmission of information in ancient times was commonly performed through memorization. Often chanted as songs to aid in memorization, the histories of the Gods and Heroes of the past were repeated, word for word, over and over. Each individual learning the words would be a small repository of the wisdom held to be most important by his tribe.

This tradition of oral transmission worked astonishingly well. However, as language changes so do the meanings and use of words. Oral transmission inevitably suffers from the natural change in language. When oral traditions are translated into entirely different languages there is a heightened probability of error and misunderstanding.

Words serve to convey experience. When words convey unintended experience, the intended communication fails. Thus the concept of oral tradition if divorced from validation in current experience is not trustworthy. The result is either the repetition of words that now lack meaning or have deviated from the original.

That is why the **Shurpu Kishpu** is only a guideline to practical experience.

To the degree that it aids you in understanding and achievement that you can verify in your own experience then it serves you. All instruction manuals must be practical and useful or they have failed their purpose. It is no different here.

Since the publication of the Temple literature there was not a small amount of concern that the Temple was giving away the secrets of the ages. But the truth of the matter is that the publication of these ideas remains an open secret.

Nothing is revealed except to those who experience it.

For example, the Dayside perspective can take the **Shurpu Kishpu** and create from it a psychological perspective for personal and social

understanding. The words can represent different things to different people. There are, as always, circles within circles.

Take the symbol of the Dragon, Tiamat.

The Dragon can represent all of the following and more from the Dayside perspective alone: the older portion of the brain often referred to as the reptile brain; the chaotic matrix proposed by some physicists as underlying the fabric of apparent reality; the rebellious nature of the individual in opposition to the desires of a controlling society; the essence of what makes the individual feel alive and conscious; and many more such meanings.

The commentary regarding the **Shurpu Kishpu** found in **the Vampire Bible** is intended for the first two Circles of the Temple membership from primarily the Nightside perspective. In essence that commentary is intended to assist the Temple member to grasp issues with regard to the Nightside from a practical perspective.

Thus what we are discussing is a user's manual for the Vampire religion.

In these progressive revelations we shall explore more deeply this perspective in addition to examining Dayside and deeper Twilight issues.

For example, what is the Bridge Between The Worlds?

From the Dayside, this Bridge is concisely mentioned as that difference between fact and fancy, truth and metaphor. The Dayside operates from the more common sense, skeptical and materialistic view.

But from the Dayside what is to be done with the use of the mind and imagination in particular?

If the Dayside views the world from a streetsmart perspective and refuses to believe in follies, how then can one explain the very immaterial use of thought and imagination to even know about this world?

Thus from the purely mundane Dayside perspective, the **Shurpu Kishpu** deals with the relationship between the real world and the mental world.

Of course the Nightside perspective is described in the commentary of **The Vampire Bible** and is a user's manual for the control of the astral world in relationship to the physical world.

The Twilight perspective uses the same sutras as descriptions involved with the deepest issues involving Identity: Who and What you really are and how to Awaken to the Twilight Awareness, to Awaken the Dragon Within.

In the original oral traditions there remained the need for teachers to expand on the meanings of the words. The danger in moving from an oral tradition to a written tradition is the loss of such guidance in understanding. These writings are intended to assist in bridging that gap.

But it must remembered always that words are only intended to point to the experiences.

Experience is everything.

DEEPER MEANINGS

The embedded meanings in **The Book of Dreaming** (**Shurpu Kishpu**) are many. We will now explore some of these deeper meanings.

When you sleep you move inwardly away from the outer material crust which comprises the physical universe. As explained in greater detail in The **Vampire Adept Bible**, as you go into sleep you tend to lose Agreement, the dimension that determines what most would otherwise incorrectly refer to as reality.

When you are awake, you tend to be identified with your physical body. If someone bumps into you on the street you say that they bumped into you. If you burn your finger on a match, you say that you have burned yourself.

In our casual use of words, we describe our deepest beliefs regarding what is true or false, real or unreal. The many languages of the world betray the identification of the self with the physical body.

Yet **The Book of Dreaming** challenges us to go deeper.

We are asked to consider other levels of meaning to attach to the cultural definitions of fact and fancy.

Thus the **Shurpu Kishpu** denies the physical world to be the foundation of experience, of reality. We are asked to consider that the elements of the Dream are the source of experience and not crude physical matter.

What does this mean?

On a first level of understanding, that of the Dayside, we are asked to view mental phenomena as primary and fundamental, as opposed to matter. Yet the Dayside, the skeptical, no-nonsense perspective, seems at first to deny this possibility. The Dayside seems to reject the idea that thought is the source and that matter is the result.

The perspective that only matter is real and that mental phenomena such as thoughts and feelings are less real has been called materialism. In the 19th Century, Western scientists held materialism to be the only plausible view of the universe and held in disdain any other view.

The concept of epiphenomenalism, which held that all mental life was a simple and direct byproduct of the chemical actions of the physical brain, was in vogue. The very suggestion that thoughts were things was anothema.

This view of reality embodied what is now called classical physics and was totally disproven by the breakthroughs in modern physics in the 20^{th} century as discussed earlier.

We now know that any objective reality that exists separate from any observer is impossible.

Further we now know that the idea of an exterior reality that cannot be influenced by the mere act of observation is also impossible.

The giants of quantum physics like Plank, Bohr, and Heisenberg destroyed the possibility of the physical universe as causative before World War II. The insights and experiments of Bohm, Bell and Aspect destroyed the possibility of a physical universe existing separate from a mental universe.

Thus the informed Dayside must embody the fact that the universe of the physical senses is the **result** of perception, not its cause.

Further the educated Dayside requires the realization that the life of the mind, the Dream Life, cannot be separated from the physical world that it generates.

From the Nightside perspective, the Dream Life begins with the astral body which coincides with the physical while one is normally conscious and awake.

With loss of consciousness (Agreement) the astral discoincides from the physical to move within the larger universe which mirrors and contains the physical. The conscious experience of this is known as astral projection or the out-of-body experience (OBE).

The Nightside takes the simplistic but essentially accurate view that your astral body is you, rather than your physical body, thus removing the Vampire from the cultural norm by one important inner step. Thus you come to see your life as not based upon the survival of your physical body but as coming directly from the superior astral body.

Many of the Inner Teachings work to amplify and expand upon the Nightside perspective.

In the Twilight, identification with either the astral or physical are both surpassed.

The mystery of the Innermost Self, the Dreaming Dragon, is taken as the vital core of determining what is true. The Twilight sees the Dream Life as being identical to any and all experience, whether physical, emotional, astral or mental, and does not demand that the Self abandon the **Dream.**

At the level of the Twilight, experience is embraced but not identified with

The Self expands to include all experience and absolute immortality results from the realization of perfect immutability.

Perfection comes from revealing what is and always has been.

Dayside Commentary

The Dream Life Is The Only Life

"I want to live" the Dayside Vampire proclaims. "I will make the most of life here and now!" is the clarion clear pronouncement of "The Vampire Creed".

But life at any cost? Life under and circumstances?

The answer to those two similar questions is an equally emphatic "No!"

For example, if you were in excruciating pain perhaps due to slowly dying from an incurable cancer and you knew that this pain would never let up, never decrease for many weeks, months or years resulting in your death, you would almost certainly seek death as quickly as possible.

For example, if you were told by a sadistic brute who held a gun against the head of someone you loved - a spouse, or one of your children, or a beloved parent - that he would kill them or kill you, you would almost certainly take the bullet yourself to save that person's life.

Why does this make sense from a Dayside perspective that does not believe in outer-imposed ethical systems? Why does it feel right on deep levels to say, "I will not choose live in incredibly uncomfortable circumstances that lack hope and I would die to protect those I love if necessary"?

If the Vampire chooses himself to be his own God, the most important entity in existence (as explained in detail in **The Vampire Priesthood Bible**), how can such a God sacrifice himself for another?

Isn't there a fundamental contradiction in this view?

Not at all.

The reason is because from the Dayside perspective "The Dream Life Is The Only Life."

From the Dayside, the **Shurpu Kishpu** is a guideline for grasping what it means to have a mental life in a physical world. It outlines the issues

involved in having subjective feelings, thoughts, wishes, hopes and fears as an individual in a harsh, sunlit reality. It defines and denotes the interchange between your mental world and the physical world.

Curiously, the **Shurpu Kishpu** rejects a mere physical life as real. It tells us in no uncertain terms that the Dream Life (which is your mental world) is the only life!

How can this be? At first glance it would seem that to claim that your mental world is the only life you can live seems completely wrong. Isn't this a denial of the physical world as real? Isn't this a denial of the Dayside perspective itself?

Not at all.

The key to understanding this is to know that it is not physical events themselves which cause us to experience life this way or that - with joy or horror, with hope or despair. No. It is what we **tell ourselves** about these events that define the only world we ever truly live in. What we tell ourselves about these events decides if our experiences are good or bad, desirable or hateful.

For example, if you were in constant acute pain and believed this would never end, your real world would be one of pure hell. On the other hand, if you told yourself that you believed you could recover from the cause of the pain in the future, you would have hope and your personal experience of the pain would have less suffering.

In other words, your mental world, what the **Shurpu Kishpu** calls your Dream Life, is the Only Life - the only true experience you have.

Along this same line your subjective **feelings**, based on your mental evaluations and expectations, can make of your life a hell or a heaven.

If you were forced to choose who would have to die, yourself or someone you loved deeply, the prospect of living on without them might be completely unacceptable to you and you would choose your own death to that kind of existence.

The Dayside truth of The Dream Life Is The Only Life is reflected in the simple fact that none of us actually lives in the physical world insofar as our **real** subjective life is concerned. Because we can think and remember and fantasize, we actually live primarily in this world of thought, feelings, memories and fantasies. Within the bounds of physical reality we can alter our thoughts about that reality to a dramatic degree. We can discover how to cease to repeat lies and distortions in words to ourselves that create needless suffering in the only world we live in, the world of our experience. We can learn to choose to describe our experiences in physical reality with greater honesty and clarity and remove the neurotic lies that cause most individuals to live lives of quiet desperation.

We can, for example, learn how to substitute the word "prefer" for the reality-denying words "should, ought, must, have to" and thereby reprogram our mental world to reduce our frustrations and enhance our enjoyments.

For example, if we experience acute physical pain we can rail against what is happening and futilely demand that "This **shouldn't** be happening to me!" and thereby create the experience of increased suffering beyond the pain we already feel. Or we can say to ourselves, "I sure as hell would **prefer** this pain wasn't happening, but there's not a damn thing I can do about it."

In the first instance we not only feel the pain but we also suffer from requiring that what is happening already not be happening. Too late! What is, is.

In the second instance we feel the pain but we are not also demanding that what already exists not be so. This actually prevents increased suffering. Sometimes it even permits the possibility of more quickly finding a solution to the problem if there is one to be found.

In our other example of the threat to kill someone we love or us, we could demand that "This choice **ought not** to be happening" and place ourselves in greater suffering over not only what is true, but our demand that what is happening shouldn't be happening. If however, we said, "This is a terrible choice to have to make and I'd **prefer** it never happened, but here it is. Now what shall I do?"

In the first view we divide our mind against itself, fighting not only against the fear but against the fact that the cause of the fear is present.

This, by the way, is a common cause of panic. The mind "freezes" when caught by some event it **won't** accept and gets run over by the events as they continue to happen.

The second view does not resist what is being experienced. You don't have to like it but neither do you pretend it "has to" be different from the way it is, or that it "should be" different from the way it is.

There are other keys to the Inner Kingdom of the Dream Life and these are outlined further in the **Shurpu Kishpu**.

The Dream Death Is The Only Death.

Mortals are dominated and controlled by their fear of death. They may deny it. They may claim that they believe in escape hatches for an afterlife in their religions. They may state that their faith in God allows them to accept death.

It does not matter what they say. Words are cheap.

The truth is revealed by what they do.

Mortals place a tremendous percentage of their energies into activities to help them avoid the simple fact that they will die.

First there is the effort to reproduce and build legacies through their children.

The mortal may die but his name can somehow live on. Consider all the men who name their sons after themselves so that the child carries a Junior or II following his name. Consider the tremendous thought and energy which goes into the choosing of names. Which relatives' names will be carried on through the new child?

Second is the effort to cause one's name to be remembered by others through buildings, institutions, writings and even crimes.

When mortal humans accumulate great wealth they commonly will fund the construction of buildings which bear their names. Kings and Pharaohs have erected statues, walls and even tombs to carry their names into this false immortality. Geographic features, like rivers and mountains as well as cities and stellar constellations are named after those who seek to live on.

Third is the effort to make the mortal human body endure instead of decay to dust.

Mummification, embalming, and even placing the cremated ashes of the dead into a durable container (today commonly made of nonbiodegradable plastic!) all strive to make the death of the body something which is not as destructive or permanent. The body itself becomes a monument of sorts.

Fourth is the effort to cause the mortal to live on through the continuation of his interests before death.

If the mortal wished to see a cure for a particular disease during his life then having a foundation **in his name** continue to raise funds to accomplish this is a way to **preserve his memory** and thereby defeat death.

These are all utterly useless in their approach to dealing with the reality of death. As the comedian Woody Allen has quipped, "I want to achieve immortality by not dying."

The Dayside perspective revealed by recognizing that the Dream Death is the only death is to understand that the death of the mind, of your personality, is the only death that can be and is also the only meaningful definition of death which makes any rational sense.

We can see this kind of death with the older person who gradually loses his mind to the ravages of Alzheimer's disease, for example. But we can also see an example of the Dream Death in the mind of someone who has given up hope for enjoying the pleasures of life.

Such a person who is defeated in life, who shuffles numbly through his pointless life, has no strong desire to survive but only to someday put an end to the suffering he views as life.

The Dream from the Dayside view is very much the mental life of the individual.

If the person's mental life has died to love, hope, joy, and adventure this is truly the only death.

For the Vampire, this view is completely rejected as worthless.

We avoid the Dream Death. We choose life.

The Sleeper Is Born To Die.

Here is discussed the fundamental nature of the human being who is referred to as the Sleeper.

The Dayside views the human as asleep because human beings are asleep to the critical realities of their personal lives. Foremost is their studied and chosen pretences regarding death.

First, they know deep down that they will die. Then, they attempt to completely deny this fact. On the one hand, their religions are always quick to offer them an escape hatch from death either in a eternity in heaven, reincarnation (without personal memory) on earth or some form of enlightenment that removes the fear of death by removing the personal sense of self that can feel suffering over that fact.

This is a form of sleep.

Second, human beings are herd animals. They seek the approval of their peers over any facts of reality. If the general consensus of other people rejects physical immortality as good, then the human being will accept this as right and view any attempt to live forever as evil.

This too is a form of sleep.

The Dreamer Is Born To Live.

From the Dayside perspective the Dreamer is the Vampire who understands that the world of experience exists only to serve his own desires. He is not asleep to the critical importance of his own posture – the center of his experience that is also the center of the universe.

The Dreamer looks to the realities of his experience to instruct him as to what is true or false. If he determines that there is a fact and billions of others disagree, he trusts to his experience and not to the mere opinions of other.

The Dreamer sees the value of life as a virtue and his own survival as the highest good. As discussed previously, if circumstances made life too unpleasant – such as living in continuous pain – the Dreamer would not cling to life. Life for the Dreamer must be a positive Dream and not a nightmare.

Thus the Dreamer will strive to extend and perpetuate life as well as seek increasing mastery over the elements of reality so as to better his enjoyment of the pleasures of life.

The Blood Is The Life.

From the Dayside, all energy applied to perform work is considered Blood. In the economic sphere, money is Blood. In personal relationships, the exchange of affection and caring is Blood. In occupational environments, the performance of duties is Blood.

The acquisition of energy from others, freely given, is the Vampire's way of Life. Thus the path of the Dayside Vampire is the Life. Therefore, to paraphrase this sutra, the acceptance of energy from others is the Path of the Dayside Vampire.

The Dream Is Made Flesh.

When you take your imagined desires and cause them to become real, you have caused the Dream of your mind to become the Flesh of reality. By using the Blood of effort you work to cause your intentions to become realized in your outer experience.

The Dream Is In The Flesh.

The Dayside Vampire takes the simple view that his mental experience is generated by the reality of his body and his brain. Thus the Dayside does not place the world of imagination and emotion apart from the carnal world but inside of it.

The Dream Is Of The Mind.

The Dayside view sees the entire experience of life as being perceived by you as a mental creation.

This does not deny the existence of material reality. It simply reminds the Vampire that all perceptions are created in the mind drawn from the raw sensory material entering the brain. Thus errors in perception are always possible and care must be taken to not assume otherwise.

Knowledge is thus dependent upon regular validation to remain knowledge. An open mind to new information is critical to remain in touch with reality (the Dream).

The Mind Is In The Dream.

Rather than attempt to dissolve desires into nothingness as the mystics do, the Dayside Vampire recognizes that his mental experience of life is fulfilled through the satisfaction of desires.

The motivations of the mind come from the world as it is perceived. The desires of the personality act as an unerring compass pointing to satisfaction through successful accomplishment.

The pleasures of the world are not shunned but intelligently embraced as good.

The Dreamer Chooses The Dream.

The Dayside Vampire assumes full responsibility for his situation in life. He chooses to understand that blaming others when things do not go as desired does nothing to improve the situation. If he feels he has been unlucky he chooses to seek an edge to change his luck or to press on to force his luck.

The Dayside Vampire thus is proactive in choosing to make things happen in his life. He is not passive or fatalistic. He selects goals, makes plans, executes those plans and strives to achieve mastery over the world.

The Dreamer Loves The Dream.

The Dayside Vampire embraces life and loves it. The Vampire has stepped aside from self-flagellation and can accept the pleasures of living as good, dropping the restraints of guilt or shame. The Vampire also sees pain as evil when not a necessary part of achieving some greater good (pleasure).

Thus the Vampire does not merely live life. He celebrates it. He loves it. There is an appreciation of life and a sense of appreciation for simply breathing, simply being alive.

This is, of course, not a universal unconditional love. It is a love of what is pleasurable and a rejection of what is not.

It is, in short, a very rational form of hedonism.

The Dreamer Feeds The Dream.

Each desired goal must be fed energy to bring it into reality. Time and effort must be applied to cause desires to become satisfied.

The Dayside Vampire understands the need to nurture his dreams and therefore does so.

The Dreamer Eats The Sleeper.

The human beings who dread life, who operate as semi-conscious automatons driven by peer pressure and the beliefs they use to evade the harsh realities of life are easy to control.

The Dayside Vampire accepts (Eats) the gifts of life energy that the humans offer.

He positions himself to do so effortlessly such that the human, constrained by his own delusions, offers his energy to the Vampire as a normal course.

The Full Dream Has Power.

When the Dayside Vampire has convinced himself of the validity and usefulness of the Dayside perspective, then the effort drops from the seeking and achieving of goals.

The experience of life (the Dream) becomes filled with the power of knowing what is what and how to deal with the world.

Doubts vanish as knowledge fills the gaps those doubts left behind. Self-assurance and confidence become the norm for the Vampire.

He knows what he can do and he knows he can rely on his mind to keep him on track.

The Powers Of The Dream Are Five.

The five senses are the conduits to the chamber of personal experience through which the Dayside Vampire works his will.

This sutra speaks of the fact that each sense carries its own category of action.

Sight requires vision to plan what is not yet seen and to adjust that which is. Hearing requires listening as an active effort. Feeling requires careful sensitivity not only to objects contacted by the skin but in communication with the feelings of others.

Smell allows the world of airborne molecules to touch the brain directly – the one sensory power that is unbroken in transmission. Taste relates not only to the enjoyment of food and drink, but the rejection of the poisons of the world whether chemical or social.

The Dreamer Is Known By The Mind.

The Dayside Vampire recognized that he is the purpose for his own being and needs no exterior justification. "I am the only God that is."

He accepts his inclinations toward pleasure as good and pain as evil.

He accepts his natural tendencies, the result of millions of years of careful selection through survival, as reliable guides to a joyful and satisfying life.

His mind is in harmony with his carnal nature and he is free of internal conflict.

The Dreamer Is Not The Flesh.

The Dayside Vampire recognizes that he is master of the world of experience.

He is a ruler and manipulator of the elements of reality. He is not merely a part of the "Flesh" of reality.

He is the director of it within the range of control he can demonstrate.

The Dreamer Rules The Flesh.

As an active participant in the control of his world, the Dayside Vampire sees the world as his servant and not his master. His attitude is always one of how to make things happen as desired.

This is in direct opposition to the passive fatalism of so many human beings who, when their dreams fail, deny that there was anything they could have done differently.

The human blames and denies. The Vampire struggles and achieves. We are the Rulers of this World.

The Flesh Obeys The Will.

As taught in **The Vampire Predator Bible**, understanding that willpower requires Deidentification enables the creation of true willpower.

In this sutra, a dual meaning of Flesh comes forward. On the one had, Flesh represents reality and, with true willpower, reality will bend (Obey).

On the other hand, the Flesh here also represents the physical sense of self – the body – with its strengths and its weaknesses.

In this sense also, the physical body obeys the willpower of the Dayside Vampire who can overcome sleep, boredom, exhaustion, negative emotions, etc., in order to achieve the goal at hand.

The Sleeper Sees The Dream.

Communicating your vision to human beings can enlist their willing support. In modern times this concept is commonly referred to as networking.

The Dayside Vampire is more alive than the human who lives burdened with internal and external conflicts.

This aliveness is highly attractive to the human who is easily entranced to the vision the Vampire can offer.

The Dreamer Sleeps In The Dream.

Life passes the human by.

He lives in a dreaded hope to bypass his future destruction and whiles away his hours and days in feeble daydreams of wishful fantasy worlds.

He does not risk so that he may not fail. He does not strive so that he may not falter. He does not hope so that he may not despair.

His is truly a living death.

The Dreamer Does Not Die Asleep.

"Never say die!" This is the rallying cry of the Dayside. We do not go gentle into that dark night. We do rage at the dying of the light. The Vampire loves life and hates death. Even when all hope is dashed and the end draws near, the Vampire does not surrender but clings on.

Life is not struggle but we struggle to remain alive – to the dying breath!

The Dreamer Feeds In Sleep.

The Dayside Vampire who sometimes falls to the pressures of the human culture and who forgets himself and these principles will still retain the skills obtained as well as the personal power.

Without understanding why, human beings will still wish to please him and he himself will sometimes stir with these events and approach full awareness of his own Glory once again.

Once the predator realizes his status in the herd of sheep, he will find it hard to ever completely forget what he is. And the sheep will continue to respond as this is the nature of the world.

The Dreamer Does Not Die Awake.

There is a particular understanding of immortality that comes with time to the Vampire. He comes to realize that this universe in which he is always the center, Walking the World, Behind the Eyes, will always be as he, himself, cannot experience not being.

This attitude of "I can never experience my own death" is a radical source of power for the Dayside Vampire and the source of much humor found on death beds wherein jokes are made by the one who is dying.

Once the Dayside Vampire grasps the power of the fact that he will **always** only know that he lives – that he is immortal now – then he rises even deeper into the predatory perspective.

The great cats and other noble predators of the wild do not feel fear in the contemplation of their deaths. Because they **are**, they never shall cease to be.

The Dayside Vampire with this bedrock insight will never die for now he is awake to his very existence as the **cause** of his experience. His eyes grant light to the universe. His ears create sound. He is forever.

The Dreamers Eat The Sleepers.

All Vampires share innate characteristics. We all tend to be centered upon the self and see the universe as a toolbox to be used to build the life we wish to live.

The humans around us feel compelled to serve us in direct correlation to how well we, ourselves, embrace our Vampiric nature.

The Vampire takes the life energy of the slaves to his will as a gift. By their natures and ours, they must bow down before us!

The Dreamers Are Awake.

To be Awake in this sense is more than to merely be streetsmart and worldly wise. The Dayside Vampire is Awake to the validated results of his examination of the mysteries of life and his personal nature as a noble predator.

He is Awake to the fact that the world of experience is **his** world and that no matter where he goes or what he does he remains the center of his world.

He is Awake to the fact that his perceptions (which are all he can know of the world) are created in his own mind and therefore can be influenced by his expectations, fears and desires.

Thus the Vampire is careful to continue to validate his experiences to be certain he is not fooling himself.

The Vampire recognizes that he is superior to most of those around him and recognizes also that there exist others who are like he is.

These are the others he can best relate to in a world of sheep.

In essence, the Vampire accepts himself and the realities of the world.

This makes possible the enjoyment of life and the triumph of the will over death for the Vampire shall never die.

We are forever.

Twilight Commentary

The Dream Life Is The Only Life

Look around you.

It certainly might seem as if there is a separate world around you with windows and lights and people and sky and birds and buildings.

Let's begin with these words you see before you. What is really happening when you say that you are seeing these words out there in the external, objective world?

Light from these words enters your eye, squeezing through the pupil, is focused and directed through the lens of the eye to the back of the eye, cast upon the retina. As the light strikes the retina, the rods and cones are stimulated and transmit signals, on or off, along the optic nerve both chemically at the nervous synapses and electrochemically along the nerve cells themselves.

These signals are delivered to the sight center of the brain that is primarily situated at the back off your head. There, in conjunction with other parts of the brain that have the job of interpreting depth, horizontal and vertical shapes and colors, you finally see these words.

Please understand that you are seeing these words **inside** your brain. That is where the picture is created. The picture is **not** then projected outside to the external world. There is no such function. Whatever you see is completely **inside** your brain and **only** inside your brain.

In fact, this is true of **everything** you have **ever** seen, or heard, or felt, or smelled or tasted. What is true of vision is also true of all the other senses.

In other words, you have never and **can never** directly perceive **anything** which is **not** being put together within your brain.

Stop a moment and look away from these words and think about what this means.

Everything you experience is inside your brain.

When you fully grasp this fact, for fact it is, then consider this:

Where is your brain? Isn't it supposed to be in your head? And can't you take your hands and reach up to feel around your head which, like a flesh and bone box, contains your brain?

Now understand this:

The head you can experience that has your brain inside of it is being created as an experience **inside** your brain right now.

In other words, your brain is creating this world of experience, all you can know about and this world it creates **includes** your brain inside that experience. In other words, the Only Life you can know about is being created as mental construct inside your brain and that includes the brain!

In other words, there is no outside.

This is meaning of the symbol of the **Ouroboros**, the snake that bites its own tail.

What you experience is the Dream Life - the life of experience which includes the Experiencer (You) and is the **Only** Life that you **can** experience.

And so it is.

The Dream Death Is The Only Death.

A Dream Death is the death of the unreal.

Thus when the **Shurpu Kishpu** states that the Dream Death is the only death, this is stating that the only thing that can die is not real to begin with.

But what does this mean?

Through the Deidentification Process you discover that what you are is nothing you can directly experience.

In a very real way, each time you have such an insight into what you are **not**, there is another Dream Death.

For example, you see clearly that you have never been a child.

Since you directly experienced being a child you cannot have ever **been** a child. Thus the sense of your ever having **been** a child experiences a little death.

Likewise, you recognize that you have never **been** any anger you have ever experienced, and anger dies a little bit more for you.

Each and every element of identity which you challenge and then discover to **not** be you is another such Dream Death.

And what painless and comfortable deaths these are!

You discover that you never were these illusions of the mind.

You never were tired or sad or jealous or afraid.

You never were a failure when you failed at doing something.

You never were enslaved by your circumstances of birth, culture or education.

As you step free from more and more physical, emotional and mental identifications you increasingly find a joyous, lighthearted freedom replaces the worries and burdens of the "old" you.

You discover what it means to realize that anything you do, anything you feel, any physical attribute of your body need not limit you at all.

You begin to realize the nature of true freedom.

And then, looming on the horizon of your awareness, comes closer the growing sense of what will happen as you come to see that all of these identifications are done not by you but by the mind.

You begin to sense all this as you rise above the mind.

In majesty the sense of your authentic Being, unsullied by the shadow of any limitation, draws near.

In flashes and moments of profound realization, you begin to feel the Void of Darkness as the Dragon awakens.

The Sleeper Is Born To Die.

The Twilight sees the non-identification with the Dragon, the Innermost Self, and the identification with the experiences of perception (the universe) as being a condition of Sleep.

Sooner or later this mental perspective shall end (die). If it dies with the destruction of the individual personality, that is the most common occurrence. If it dies with the completion of Vampiric Metamorphosis such that the personality identifies with the Dragon but retains memory and personal integrity (survival), then the Sleeper has Died to the old, and been Reborn anew.

The Dreamer Is Born To Live.

The Twilight sees the Dreamer as the Vampire who has the Potential to realize his identity with his Innermost Self, the Dragon, and will then choose to live on in the Dream of life, exerting mastery over the elements of experience.

Once the mind has recognized that the Self is not anything that can be experienced (to include the experiences of cognition), then this Potential begins to be realized.

Just as the encoded structure of genetic material instructs the living biological organism to grow into its adult form, so, too, the mind enlightened by realization of identity with the Self Who Sees can grow into a more mature form.

The Blood Is The Life.

The Blood of the Dragon is the world of experience. This ancient metaphor is found in the earliest tales of Tiamat who was cut into pieces that then made up the heavens and the earth.

The Life of the Dragon requires a mind that acts as a lens through which the world of experience springs into being. The parallel to the modern quantum physics concept of an observer causing a potential waveform to collapse into experience should be obvious.

The Blood of the experiential world is necessary for the Dragon to be fulfilled. One needs the other or there is no "Life".

The Dream Is Made Flesh.

The Flesh is the Body of the Dragon.

First the Vampire separates the world of experience from the Self through Deidentification.

Then the Vampire perceives the world of experience as the Dream of the Self. The opposite view is to see the material universe as the cause of everything. This is the perspective of the Sleeper.

This perception of the experiential universe as one's own creation is to perceive the Flesh or Body of the Dragon. Thus the Dream of experience is made Flesh.

The Dream of experience is transformed from an object that encloses you into a creation made by You.

The Dream Is In The Flesh.

The universe of experience (the Dream) comes from within the perspective that the Self is the Source of everything (the Dragon's Flesh or Body).

This is a refined reiteration of the fact that the foundation of the universe is consciousness and that matter and mind come from consciousness and not the other way around.

The Dream Is Of The Mind.

The Dream of experience is formed through mental mechanisms. As in any ordinary dream of the night, what you anticipate happening in a dream tends to mold that dream experience.

The same is true for the greater Dream of all that can be experienced.

The Dragon gazes out through the mind and the mind shapes the structure of the Dream.

This is the foundation of the Ninth Law of Magic as explained in detail in **The Vampire Sorcery Bible**.

The Mind Is In The Dream.

This is the Ouroboros, the snake biting its own tail.

The Dragon peers through the individual's mind and personality and the mind understands that the elements that comprise the mind - thoughts, feelings, memories, etc. - are a part of the experiential world and are not the Self, the Dragon.

The Dragon needs the individual mind (as is explained further on) but is not the mind itself that knows this fact. The seeming disparity between the two – the Seer and the Knower – is resolved in the need for both to be together.

The Dreamer Chooses The Dream.

The Dragon Who works through the mind that understands the nature of the Dream is not only the passive Source of the Dream of experience but through the desires of that mind – your mind – selects what will happen around you and to you.

In ordinary lucid dreams this same pattern is seen.

In a lucid dream of the night you know that you are creating the environment all around your dream actor, and, to the degree you actually realize this you can choose to change what is experienced.

The same is true of this Dream.

The Dreamer Loves The Dream.

To realize that you are the true God of your world and that stretching out before you is eternity and infinite life, is to lose any need to reject or denigrate experience.

Obstacles to the full realization of this state are then not shunned but embraced as opportunities. Pleasures can be fully enjoyed for they lack the shadows of death to dissolve them.

Additionally and most importantly, the Dreamer does not reject what has already been Dreamed even if it is not to the mind's liking.

To do so would be to operate from a non-Twilight condition and thereby instantly abort the new Flow of Blood, the new and desired experience to come.

This perspective is so remote from the world of the human that it is hard for them to even begin to describe it.

Whereas for the Twilight Vampire it is his Heritage.

The Dreamer Feeds The Dream.

The flow of Blood that is the Dream comes through and from the Dragon Who gazes out upon the universe of experience. Where the mind focuses that gaze is where the manifestations are revealed as new experience.

Again, this is the Ouroboros, the snake biting its own tail.

Your personality's mind chooses an end, a desire. Then, not identified with the mind, that mind Opens to the Dragon Who Flows through.

The Dream that already is in existence is loved (as explained in the previous sutra) and this attraction to the Dream allows the Flow of Blood from the Dragon to form the manifestation of the new experiences desired.

The Full Dream Has Power.

The partial Dream is less than the Full Dream.

In the partial Dream there are instances when the Dreamer is in control of the mind and the Dragon is realized as Self.

In those moments there is some Power to alter the experiences one has.

In the Full Dream there is an unbroken realization of identity with the Dragon and all is seen as the effect of one's expectations as empowered by the Dragon.

Power is the ability to cause experience to be as one wishes. "And My Dragon Magic is Sweet for I grant thee thy Wishes"

The Dreamer Eats The Sleeper.

As the mind of the Dreamer aligns with the Dragon, the perspectives of the (former) Sleeper's mind (seeing the universe of experience as the cause rather than the effect) are consumed and destroyed.

Again the symbol of the Ouroboros depicts this with the Dragon Head (the Self through the mind) eating Its Own Tail (the universe of experience).

This symbol shows the beginning and the end of this entire process of Vampiric Enlightenment. It is the Alpha and the Omega, the creation and the dissolution.

The Powers Of The Dream Are Five.

As described in detail in **The Vampire Adept Bible**, the Grand Trapezohedron when seen from the perspective of the Eye of the Dragon reduces the Eight Gates of experience to only four.

From the perspective of the Twilight (the Eye of the Dragon), the Plane of Dreaming eclipses the Plane of Agreement such that there is a fusion between Gates.

The Gates of Normal Dreaming and Normal Waking become one.

The Gates of Power Dreaming and Power become one.

The Gates of Lucid Dreaming and Mastery become one.

The Gates of Powerless Dreaming and Enlightenment become one.

The Ninth Gate, the Gate of the Dragon (the Eye of the Dragon) becomes now the Fifth Gate.

Thus we are then left with Five Gates alone and these are the Five Powers of the Dream: Waking, Power, Mastery, Enlightenment and the Dragon Itself.

This is the Fusion of the Gates.

The Dreamer Is Known By The Mind.

Through honest and careful validation, the mind of the Vampire comes to realize that the Self, the Dragon, is not an object that can be experienced.

As he comes to identify with his ever-retreating but always-present Self, his mind comes to recognize this balancing point that comes with acceptance of experience as an effortless projection of Self, guided by the inclinations of the mind.

This condition of Awareness is then increasingly identified as such by the mind so that the mind can remember and identify this condition.

The Dreamer comes from this balance of perspectives – the Twilight – and is in this manner known by the mind.

The Dreamer Is Not The Flesh.

The experiences the Dragon has through the mind are not the Dreamer.

Living this insight creates the Dreamer and Awakens the Dragon (as explained later).

The Dreamer Rules The Flesh.

The Flesh of the universe of experience is created constantly in accordance with the conduit of the mind through which the Source (the Dragon, the Innermost Self) Flows.

The mind that has perfectly identified with the Dragon while retaining its own desires is the true Ruler of the Worlds.

The Flesh Obeys The Will.

The Flesh of the experiences of the universe can be changed by the decided intention of the mind of the Dreamer. With a Dreamer fully identified with the Dragon, the slightest desire can become manifest.

The willful intention of the mind must be there, however. No desires, no Will!

The Sleeper Sees The Dream.

"The Sleeper Sees The Dream" ... and only the Dream.

The Sleeper is unaware of the Self. Everything is experience for the Sleeper.

As the Sleeper's mind is exposed to the Temple Teachings there is a gradual (and sometimes sudden) awareness that there is One Who Sees.

The Dreamer Sleeps In The Dream.

The Dreamer who still Sleeps remains fixed in the universe of experience but remains **capable** of Awakening. The Vampiric Potential is there.

The seed exists and only awaits the touch of water to sprout and grow. The mind is the gardener and the water is the Dragon.

The Dreamer Does Not Die Asleep.

The one who has realized the Dragon and aligned the mind with that realization, is immortal. Even though the mind may lose its memory of that realization, the Connection has been made and can never be erased.

"Once together, always together" applies to the Twilight. Once the mind has enabled the Dreamer, even a return to the Sleep of Forgetfulness will not undo what has been accomplished.

The Dreamer Feeds In Sleep.

The Dreamer who Sleeps once again remains a Dreamer even in Sleep (as the former sutra explained). As such, the Dragon still Flows through the mind of the Sleeping Dreamer.

The Blood of experience still pulls and tugs at the learned experience of being the Dreamer.

All works to arouse the Dreamer again.

The Dreamer Does Not Die Awake.

The Dreamer of the Dream of reality who is Awake to his identity as the Dragon, the Innermost Self, can never truly fall back into ignorance.

There comes a point when the Sleep of ignorance can no longer be found. Awake, the Dreamer cannot Die to his knowledge.

This is the Highest Condition.

The Dreamers Eat The Sleepers.

This is the other side of the earlier sutra, "The Sleeper Is Born To Die". We, the Dreamers of the Dream of experience, can come to the state of Awakening to the Truth and in so doing destroy the Sleep of ignorance.

Notice that for the first time the sutras use the plural in referring to the Dreamer and the Sleepers.

We are now entering into the issue of many Dreamers who Awaken to the Dragon within. We are seeing here a description of the Family.

The Family strives to enter the Final Harvest (to be discussed later in this work) and open the Gates of Power, the Five Powers of the Full Dream.

The Dreamers Are Awake.

We, the Dreamers of the Dream, the Vampire Family, are Awake to the potentialities of lucid Waking.

We accept our natures as they are. Each of us has a different mind, a different personality with varying likes, dislikes, inclinations and memories.

Yet behind this mind of the Dream is the Dragon.

As the Dragon Awakes, so do each of us Awaken.

The Coming Apocalypse

APOKALYPSIS, from the Greek, means literally, "the lifting of the veil". Thus "The Coming Apocalypse" is a reference to a revelation, an uncovering, of what has been hidden. For the Nightside it is the revelation of the social history and projected future of the Family. For the Dayside it is a revelation regarding the individual Vampire in the world as it is. For the Twilight it is a revelation of Who and What you truly are and what this ultimately means.

In **The Vampire Bible**, this final chapter is offered as a Nightside description of a projected future wherein the Undead operating from Their control of the Astral restore Open Rule in the eyes of mankind and also return the human animal, following a population culling, to its more stable state of consciousness, one lacking the independent motive.

Thus this final chapter points to the hidden and not-so-hidden history of the world, the motivations of the Rulers of this world and the social goals They have engineered for this world.

The tale of the history of Our Family was outlined in brief words and the clarion call to all Vampires to remain loyal was made clear. Hints were also offered in the symbols and metaphors used of the Dayside and Twilight interpretations of the Final Harvest.

Now let us view this prediction of the future from the Dayside and then the Twilight perspectives.

The Dayside

What is the future of the world from your personal view of it? It is always the future of **your** world as **your own** personal experience. Nothing more. Nothing less.

One of the great delusions of the masses is that they continuously project themselves into futures that they will never see for themselves. Commonly they will look at their death and then plan for how they will experience what happens following their death as if they were still here.

Now this is understandable for the human being who, pretending that he will endure forever in some afterlife, tries to imagine what will be ahead for his friends and family after he is gone. However The Coming Apocalypse is not written for the self-deluded but for you, the Vampire.

The Vampire has spent the years of his life in specific stages that are defined in this final chapter to Our Bible. In early childhood the individual is a hunter and gatherer of basic skills such as walking and the use of language. We begin as small animals and learn to operate as social creatures who can negotiate with the adults around us.

Civilization is the use of tools to make life more comfortable, controllable and safe. The child benefits from this human technology and gradually comes to understand how to use it himself. From such simple things as obtaining food, clothing, learning to read, driving cars, dealing with money and all the fundamental working elements of the modern world, the individual also comes to learn how to interact with, negotiate with and dominate other members of society.

The vast majority come to include religious perspectives that induce obedience and fatalism into the young member of society. You must know your place. You must not aspire to rise above your fate. You must fit in. Thus the religions of the world indoctrinate the average human being with the moral code needed to inhibit goal-setting and the efforts to do more than the norm, the average.

Early in childhood before this crushing weight of social pressure is placed on the young head, most human animals are optimistic, hopeful and enjoy the pleasure of learning. For all, this is the Golden Age.

Then for most, the social conditioning presses down and the need for peer approval replaces the selfish desire to master the world for personal pleasure. Pain is taught to the child as a virtue and pleasure is labeled sinful, an affront to God.

The Vampire is the one who somehow evades this conditioning or innately resists it, or has the good fortune to have been reared by others of his own kind who themselves have seen through the lies that smother the world.

Renegades, are those who accept the inverted morality of the self as evil and selflessness as good, yet still muster the internal power to strive for goals above the norm and to thereby achieve them. Of course, the successful then feel guilt as they assume they do not deserve the fruits of their labors. Commonly these will then support causes that are opposed to their own best personal interests. They will donate to

churches that condemn the rich as evil and support social movements that would undercut the right to private property.

Renegades commonly fail because in their efforts to succeed they will be undercut by this same guilt, and assume early on that they must share their hard-earned profits and do not have a right to what they have earned and created by their own efforts. They remain controlled by the slave mentality of the masses.

For the Dayside, a Harvest symbolizes death. The Final Harvest is complete physical death – personal destruction. However, some deaths are little deaths, such as setbacks in romance or career – a divorce or a job loss, for example. The Wars symbolize the **response** the Vampire makes to such setbacks.

He must struggle to restore what was lost. He must defeat the Renegades who would attempt to keep him down or pull him down. In essence, the Vampire must needs become and remain streetsmart!

For the Vampire who endures there is the peculiar adulation of the surrounding humans. He who rises to success in the world finds that the ordinary mortals will wish only to adore and gift him. The rock star or the millionaire businessman all too often is offered free gifts. "No charge for **you**, sir!" "Please accept this on the house, sir!" The true Dayside Vampire will freely accept these gifts as his due.

From this heightened perspective – that the humans around him are inferior and exist only to serve – the Vampire rises higher and even higher. The psychological chemistry of dominance causes only more obedience and worship, not less. Thus for the worshippers of the Vampire there would come small deaths, small harvests, in the form of giving more than they should.

Again, the Vampire who resists the pull of the Renegade, will see nothing ultimately wrong in this. The humans exist to serve, to give. They find their greatest joy in serving. The nature of the Vampire is to complete that circuit by accepting.

Yet there still looms the Final Harvest, the physical death of the Vampire himself. And here the mystery of the **Shurpu Kishpu** enters the picture firmly. The Vampire who comes to see that in his own experience he can never die, that experiencing personal non-existence is impossible, rises to even greater heights of personal power. Removed from his mouth is the bitter taste of death. Removed from his

mind is the concern that his time is limited. The Vampire comes to live in eternity **here and now**, certain of his never-ending survival and triumph over all things in this, his personal experience, his personal universe.

And yet, The Coming Apocalypse closes with a call to unification with the other Vampires like himself who have the true hope of cheating even physical death. The technology of the world swiftly has cured disease after disease and the decoding of the human genome has laid bare the blueprint that enables each cell of the body to live and renew itself. Soon, all too soon, the final knowledge will be made plain and the physical body of the Vampire shall be ever youthful and truly immortal.

In this too, the Temple guides the member to achieve true immortal life – World without end.

The Twilight

"For each mortal life there is a physical death and for each great Cycle of Life on this world there is an ending." –The Coming Apocalypse.

The mortal life that must die is that of the individual who fails to identify with his Innermost Self, the Dragon. The mortal life is one that continues to identify with elements of the universe of experience. The mortal life is the life that is still fixed in the universe of change.

All experiences change. Lifeforms come and go. Everything you can experience now will, at some point, change and vanish. If you cling to what you see, hear, feel, smell or taste as being what you are, then you are choosing to identify with inevitable destruction.

The Twilight is that new level of existence you can choose as your own. Knowing that you are the Watcher, the Dragon, you then experience what is – to include your own thoughts, feelings, likes and dislikes – as the **Experiencer** of what exists. What exists acts as a dark mirror through which you gaze and thus are reminded of your Being as the Gazer.

You operate from above and beyond all the experiences that can be in their infinite variation and are not trapped within them. Thus, from this Higher Level of the Twilight, you are truly in the world but not of it. You are involved with the richness of the experiences of life but you are not trapped and doomed by their individual transience.

From the Twilight perspective, the human is seen as one who is entirely identified with the experiences he has. He is utterly and completely a pupper held by the strings of circumstances. If his experiences are currently pleasant then he can be somewhat happy. If his experiences are unpleasant then he must suffer.

The human is tied to the immediate reality of the moment and lacks the capacity to Rise above that moment. When he engages his imagination he is only confronted with his personal awareness of the inevitable loss of all he **is** since his death remains fixed before him. Thus an anxiety shadows even his happiest moments and his life carries the fear that the end is near.

The food of the Twilight Master is the continued reminders that allow him to remain fixed as the Source and not the mere end. This food for the mind requires counterpoint long enough to make the perspective habitual. Just as the King enjoys the fool who entertains with the humor of ignorance, all those around you who know nothing of the Dream and the Identity of the Dreamer, empower your mind to retain this awareness of the Twilight.

Thus the food of the Twilight Dreamer consists of the reminders of the correct perspective. In time, as the shadows of the night leave footprints in the day, as the Dreamer creates direct changes in the Dream, then the perspective is firmed internally. Then the need for reminders falls away.

The Twilight is the Temple of the Dragon. Your mind enters this Temple when you remember that you are the ever Unseen Seer without relinquishing the Dream Itself. Thus you are the God of the Dream and can work your will to manifest in accord with your mind's desires. Both Source and Dream must be maintained to ever Awaken increasingly.

Those who discover the Inner Self but abandon the Dream as mere illusion are many. These are the mystics of humankind who discover the Source but then cling to It and It alone. They abandon the Dream of experience as maya. These are the temples of ignorance, for the Seer without the Seen is unaware, and only sleeps. The personality of those who follow such a path ends with the destruction of the mind following the Second Death. These are the many who are seduced by the hope

that there, in the Self alone, they will be content. Instead they only lose the Dream and the mirror shatters.

In a time before time, the Dragon was realized by Some of Those we now call the Undead Gods. They built upon this Deep Understanding carrying it into the Dream of existence and thus Rose above the limits of mortal creatures. This technology was the birth of a true civilization – a working technology of what humans would now describe as magic or miracles.

The methods of this technology of mind in the Twilight required constancy of Awareness. Each of the Elders drew upon the Lifeforce which was the Food of the Dream – the apparent objectivity which They knew to be Subjective in the Twilight.

Then there were the Renegades who found the Dragon, moved along the Path but then lost the Dream. They fell into sleep and died the Second Death. Their failure lies in elevating the mind **above** the Dragon rather than remaining fixed to the one while **using** the other. Thus the skills in Dream Power they experienced remained theirs for a time until sleep took them. The Dragon is above the mind, while united these two become the Dreamer. But to then fall asleep and lose this union is to reject the food of the Dream.

Therefore they were trapped by their own assumptions. Their clinging to the human perspective that existence is the only reality re-immersed them in the quicksand of material sleep. Lucidity lost, these are the ones who come close but never remain for what they seek is to find that the fancy is fact and the metaphor of existence the only truth. They are doomed before they begin.

Within the Vampire's Mind is always fought the Great Wars. It is necessary to remain fixed in the Source and never abandon your Innermost Self, Which is that Source. Like the ancient story, your former perspective will continue to assault your Temple of the Dragon, the Great Dark. Your former thoughts will attempt to close the Gates of your Power through which true magic flows.

If you refuse to bend to the comfort of your former world view, then the crumbling destruction of those mental citadels will empower your new view. Each belief in the Dream of existence as the only reality will be undercut and in dying will give to your new view of the Twilight increasing power and endurance. These massive populations of thought, born from a lifetime of entrenched assumptions, will then increasingly be destroyed in great waves of clarity. Each lie, in dying, gives up its power to enthrone the Dragon and Awaken the Dreamer.

This we know as the Harvest of the Twilight.

When you were a child you were exposed to these ideas through the stories seeded in all human religions. Some of these also survive from older religions now lost in the form of fairy tales. The concept of Godhood as personal control over the Dream of existence was embedded there to enable you to look to mastery of your human life within the Dream.

In dreams at night you were further encouraged as you would enter worlds in which all was possible. All this is not by accident but by design. These were your small Twilight Harvests.

Now you are an adult and are allowed here to understand and apply the simple and verifiable truths of the Temple Teachings.

You discover that you have always been your Innermost Self, the Dragon.

You discover that the workings of your mind are to be exalted in partnership with the Dragon.

You discover that application of this perspective molds and bends the experiences around you.

You begin to realize that, in truth, this all may be a Dream.

The continued application of these ideas cause more and more evidence to gather and you realize that these increasing Small Harvests are Gathering toward a breaking point, a new level of understanding.

You begin to sense the coming of the Final Harvest.

The Final Harvest comes with the burning of the seeds of thought that would defy the Mastery of the Worlds and the full Awakening of the Dragon. This Apocalypse, this revelation of your Godhood, will sweep away the worlds of experience you have accumulated in a single and sudden opening of the Great Gates of Power and the complete assumption of your true Divinity.

And how best shall you prepare to mount and attain this Throne of Ultimate Power?

We each begin and continue from where we are. We must serve the perspectives that match our evidence.

The Source must be embraced to be a Sorcerer. The Food of the world as counterpoint to the Seer of the world must be Eaten by the mind.

Remorselessly.

Diligently.

The Coming Apocalypse end with the following words:

"Europe and Asia are in turmoil. What follows is the breaking of the Seventh Seal."

"Europe" means the "broad face" of the world that you know – the world of experience, of life. "Asia" means "to ascend" or to Rise. The world of experience that you know as life and the effort to Rise above it through realization of the Dream of Experience **as** a Dream with you as the Dreamer are in turmoil, confused agitation.

Each seal broken on the symbolic Book of Life represents a release from identification with life experience and a new identification with the Dragon on a deeper level.

The breaking of the final (Seventh) Seal was followed by silence for the space of some time.

Nothing more needed to be said.

Discrimination was complete.

Without lies fact and fancy, truth and metaphor.

Discriminate with care.