





A Survivor's Story



There are billions of stories to be told in the Wasted West™. Unfortunately, most of them were blasted straight to Hell when the ghost-rock bombs fell in 2081.

But you're not worried about those lost souls. (Even if you are, there's not much you can do about it.) No, you're more interested in the survivors' tales, particularly the ones that you and your posse are spinning yourselves.

Have we got the thing for you! This book features a deluxe *Deadlands™: Hell on Earth™* character record, lots of space for you to scribble down all the yarns from your posse's very own adventures, and rules giving a bonus to faithful scribes.

So get writing! If you don't tell your story, no one else will!

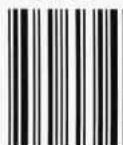
Includes a deluxe *Hell on Earth™* character record and adventure journal.

Deadlands, Hell on Earth, Dime Novel, the Deadlands: Hell on Earth logo and sublogo, and the Pinnacle logo are all Trademarks of Pinnacle Entertainment Group, Inc.
© 1998 Pinnacle Entertainment Group, Inc.
All Rights Reserved.

ISBN 1-889546-38-0



50495



9 781889 546384

PINNACLE
ENTERTAINMENT GROUP, INC.



Toxic Tales

Written by: You
Rules by: Shane Lacy Hensley
Graphics by: Charles Ryan

Production: Barry Doyle
Editing: Matt Forbeck
Cover Art: Tom Fowler
Logos: Ron Spencer & Charles Ryan
Interior Art: James Francis
Cover Design: Hal Mangold



Pinnacle Entertainment Group, Inc.

P.O. Box 10908

Blacksburg, VA 24062-0908

www.peginc.com or deadlands@aol.com

(800) 214-5645 (orders only)

Deadlands, Hell on Earth, Wasted West, Dime Novel, Weird Web, the Deadlands: Hell on Earth logo, the Pinnacle logo, and the Pinnacle starburst are Trademarks of Pinnacle Entertainment Group, Inc. © 1998 Pinnacle Entertainment Group, Inc. All Rights Reserved.

Printed in Canada.

Visit our website at www.peginc.com for regular free updates.

Deadlands: Hell on Earth created by Shane Lacy Hensley.





Toxic Tales



How to Use This Book

Toxic Tales is what we call a deluxe *Deadlands™*, *Hell On Earth™* character journal. With it, you keep track of your hero of the Wasted West™ and what he's been up to in his neck of the wastelands.

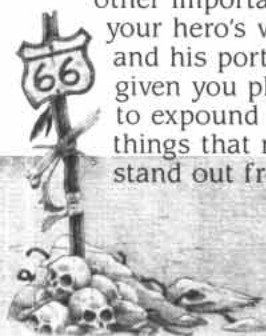
The first two pages of the character journal provide you with an updated character sheet. After that, there's room to record arcane abilities, weapons, what type of gear your hero has, and space for other important stuff like your hero's worst nightmare and his portrait. We've given you plenty of room to expound upon the things that make your hero stand out from the herd.

After that, you get into the meat of *Toxic Tales*: 50 pages of palmcorder sheets upon which you can scribble whatever your heart desires. This can be doodles of the creatures, characters, or places your hero comes across, notes about clues in an investigation of the unknown, or even the narrative your posse is building together.

Your Own Toxic Tales!

There are many toxic tales to be told in the Wasted West. But no matter how macabre, how exciting, or how thrilling these tales are, none can be half as exciting to you as those that involve your own hero or heroine.

Posse



Toxic Tales



That's why we've put this little book together. We want you to record your memories here so you can look back on them years later and remember what a great time you had. And just to encourage you, we're going to bribe you. Rather, your Marshal is going to bribe you.

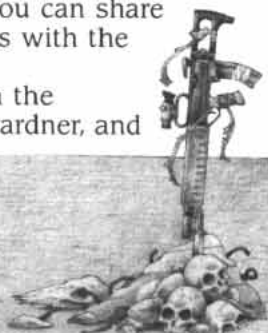
Every session you bring in a completed tale of the previous session, your Marshal's going to let you draw an extra chip from the Fate Pot. And no, you don't actually have to use this particular book to record your adventures in. Just chronicle your epic journey in whatever format you're most comfortable

with. Whether you type on a computer, write on these pages, or even draw your tales like a comic book, your Marshal should reward you appropriately.

If you want, you can even type up the best of your toxic tales and send them in to us. We'd love to hear them (on disk or by e-mail please). Every now and then, we'll take some of the most interesting ones and post them on our Weird Web™ site so you can share your adventures with the entire world.

Good luck in the Wasted West, pardner, and get writing!

Posse



Mental Traits

☐ **Cognition**

Artillery: _____
Arts: _____
Scrutinize _____
Search (1) _____
Trackin' _____

☐ **Knowledge**

Academia: _____
Area Knowledge: _____
Home County (2) _____

Demolition _____
Disguise _____
Language: _____
Native Tongue (2) _____
Medicine: _____

Science: _____
Trade: _____

Name: _____

Age: _____

Occupation: _____

Home: _____

Corporeal Traits

☐ **Deftness**

Bow _____
Filchin' _____
Lockpickin' _____
Shootin' _____

Sleight o' Hand _____
Speed Load: _____
Throwin' _____

☐ **Nimbleness**

Climbin' (1) _____
Dodge _____
Drivin' _____
Fightin' _____

Edges 'n' Hindrances

Chips

1

2

3

4

5

6

7

White

1

2

3

4

5

Red

1

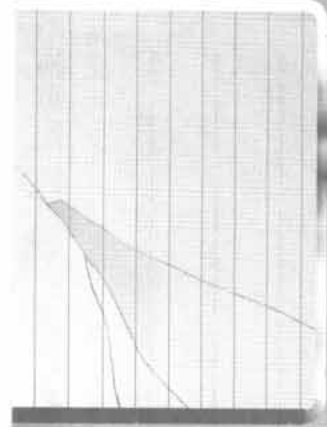
2

3

Blue

1	d	Mien	
2		Animal Handlin'	
3		Leadership	
4		Overawe	
5		Performin':	
6		Persuasion	
7		Tale Tellin'	
8	d	Smarts	
9		Bluff	
10		Gamblin'	
11		Ridicule	
12		Scroungin'	
13		Survival:	
14		Streetwise	
15		Tinkerin'	
16	d	Spirit	
17		Faith	
18		Guts	
19			
20			

		Ridin':	
		Sneak (1)	
		Swimmin'	
		Teamster	
	d	Strength	
	d	Quickness	
		Quick Draw	
	d	Vigor	



Head
Right Arm
Wounds

		Size, Pace, 'n' Grit
	Size:	
	Pace:	
	Grit:	

		Wound Key
		Light (-1) — White
		Heavy (-2) — Yeller
		Serious(-3) — Green
		Critical (-4) — Red
		Maimed(-5) — Black

Left Leg

Wind (Vigor 'n' Spirit)

- | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|
| 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | 9 | 10 | 11 | 12 | 13 | 14 | 15 | 16 | 17 | 18 | 19 | 20 | 21 | 22 | 23 | 24 | 25 | 26 | 27 | 28 | 29 | 30 | 31 | 32 | 33 | 34 |
|---|---|---|---|---|---|---|---|---|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|----|

Arcane Abilities

Ability	Type	Level	TN	Strain	Speed	Duration	Range
_____	_____	_____	_____	_____	_____	_____	_____
	Notes	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
	Notes	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
	Notes	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
	Notes	_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____	_____	_____
	Notes	_____	_____	_____	_____	_____	_____

Arcane Abilities

Ability

Type Level TN Strain Speed Duration Range

Notes

Notes

Notes

Notes

Notes

Shootin' Irons 'n' Such

Shootin' Weapons

Weapon	Shots	Speed	ROF	Range	Damage
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

Fightin' Weapons

Weapon	Defense	Speed	Damage
Fist	—	1	_____
_____	_____	_____	_____
_____	_____	_____	_____

Weapon and Ammo Notes

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15

Shootin' Irons 'n' Such

Shootin' Weapons

Weapon	Shots	Speed	ROF	Range	Damage
_____	_____	_____	_____	_____	_____
_____	_____	_____	_____	_____	_____

Fightin' Weapons

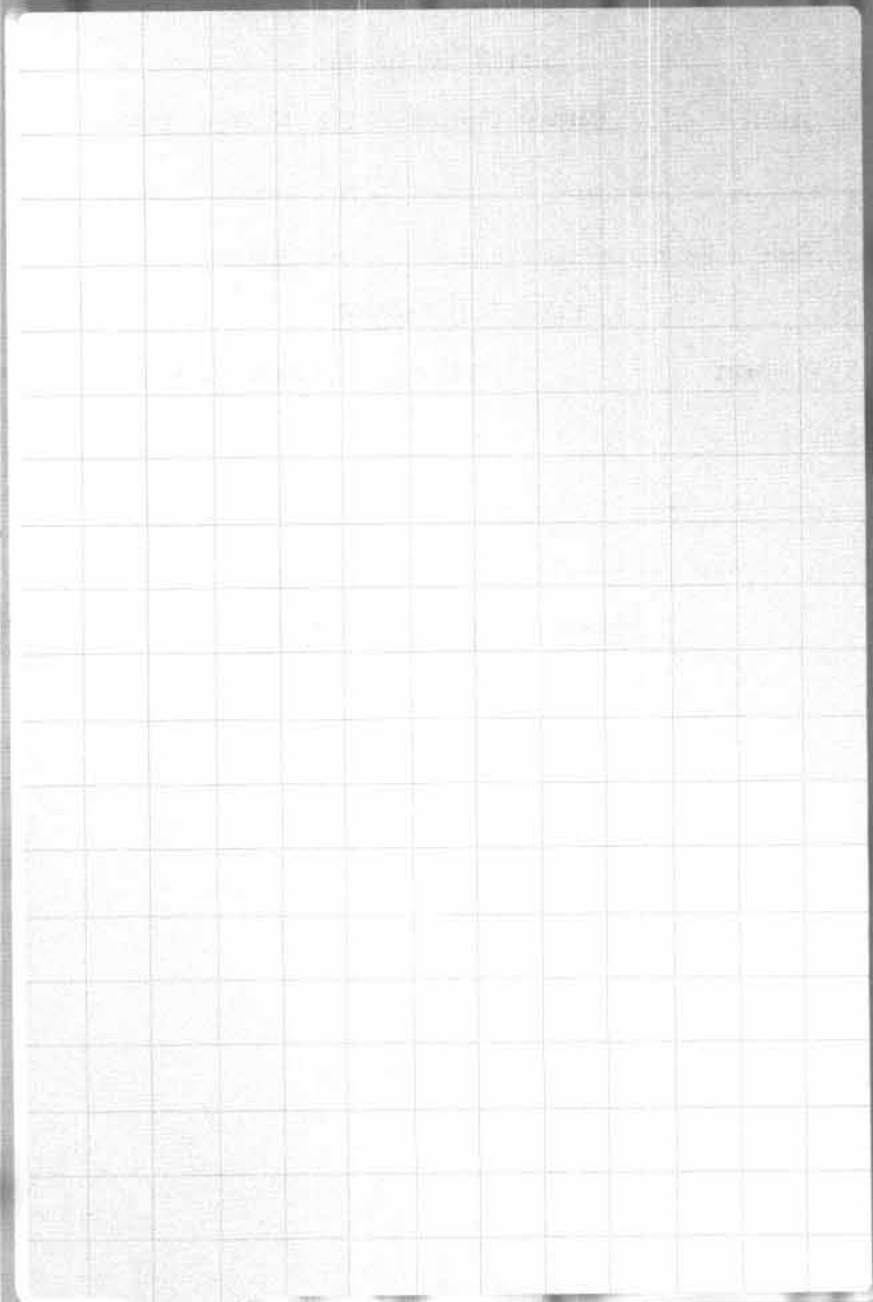
Weapon	Defense	Speed	Damage
Fist	—	1	_____
_____	_____	_____	_____
_____	_____	_____	_____

Weapon and Ammo Notes

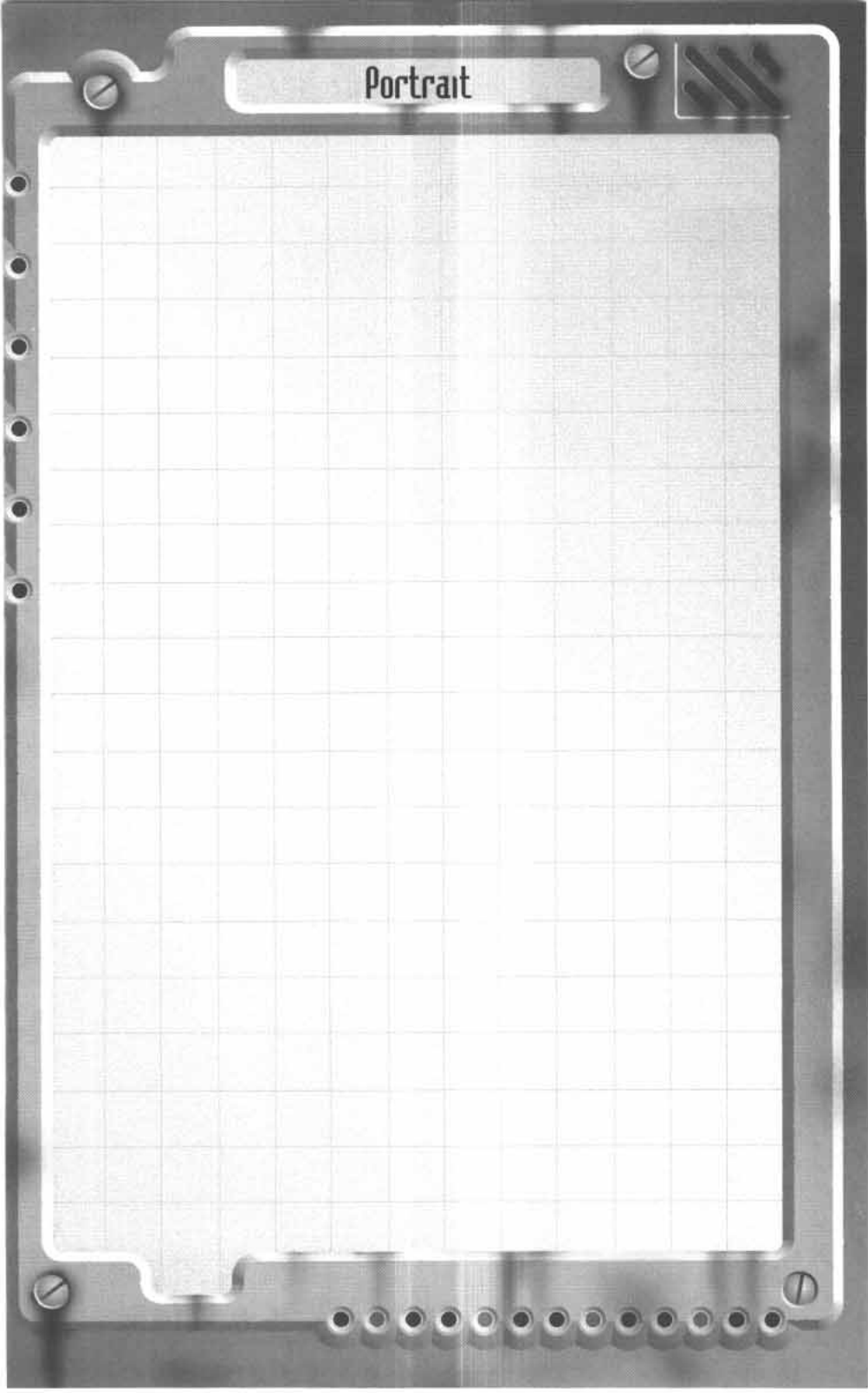
1
2
3
4
5
6
7
8
9
10
11
12
13
14
15
16
17
18
19
20
21
22
23
24
25
26
27
28
29
30

1 2 3 4 5 6 7 8 9 10 11 12 13 14 15

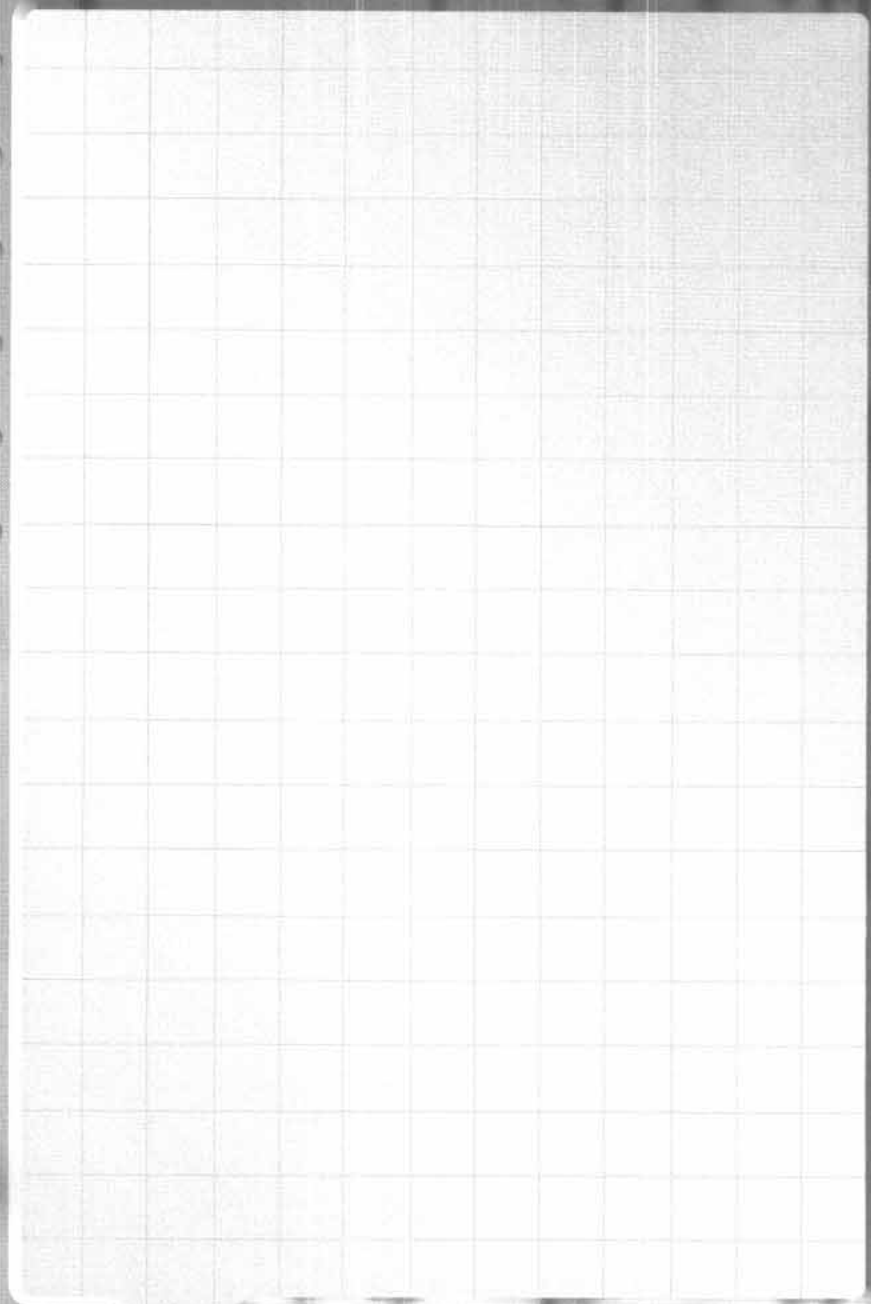
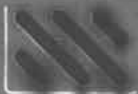
Your Worst Nightmare



Portrait



Gear 'n' Stuff



Data Input

Thumbprint Required to Access Data Input Registry



Access Approved for:

Your Hero's Name

Press Here to Start

For More Information 

Data Input

Data Input

Data Input

Data Input

Data Input

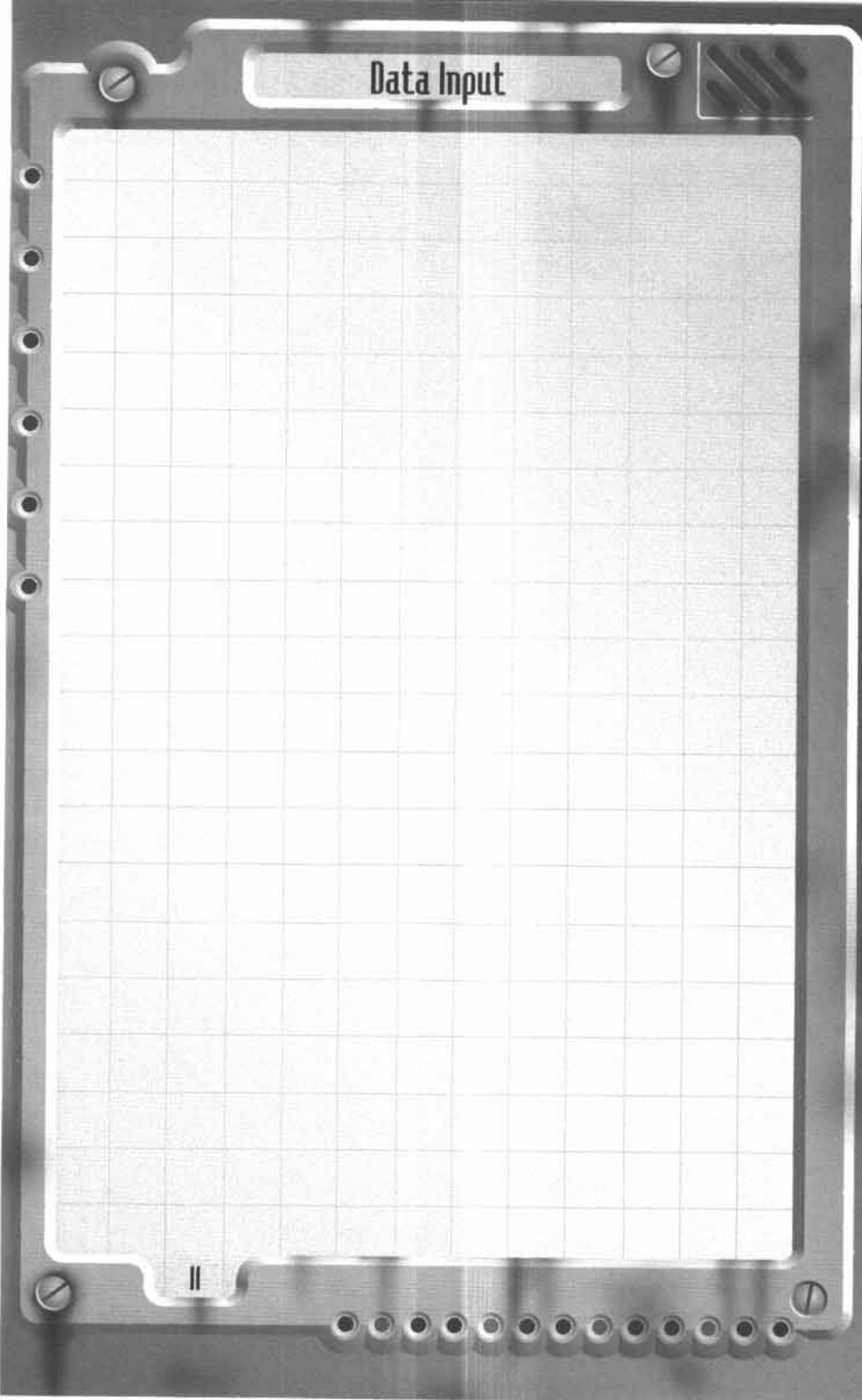
Data Input

Data Input

Data Input

Data Input

Data Input



Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input

Data Input